# **PFtWAFB**

- Understanding algorithmic trade-offs
  - > When is simple good enough, when is slow good enough
  - > How do we have discussions about fast and slow?

### • Understanding structuring data trade-offs

- > Very much related to algorithmic trade-offs
- > Python supplies built-ins: list, set, dictionary

### • Toward understanding dictionaries

Versatile, useful, cross-language idiom/tool/concept

12.1

> Facilitates efficient solutions to many problems

Compsci 101, Fall 2012

# 





N	O(log N)	O(N)	O(N log N)	O(N <sup>2</sup> )
10	2 0.0	0.0	0.0	0.00001
10	3 0.0	0.000001	0.00001	0.001
10	<sup>5</sup> 0.0	0.001	0.02	16.7 min
10	9 0.0	1.0	29.9	31.7 years
101	<sup>2</sup> 9.9 secs	16.7 min	11.07 hr	31.7 million years

12.5

Running times @ 10<sup>9</sup> instructions/sec

## This is a real focus in Compsci 201

Compsci 101, Fall 2012





# See DictionaryTimings.py def binary(words): data = [] for w in words: elt = [w,1] index = bisect.bisect\_left(data, elt) if index == len(data): data.append(elt) elif data[index][0] != w: data.insert(index,elt) else: data[index][1] += 1 return data

Compsci 101, Fall 2012

12.8