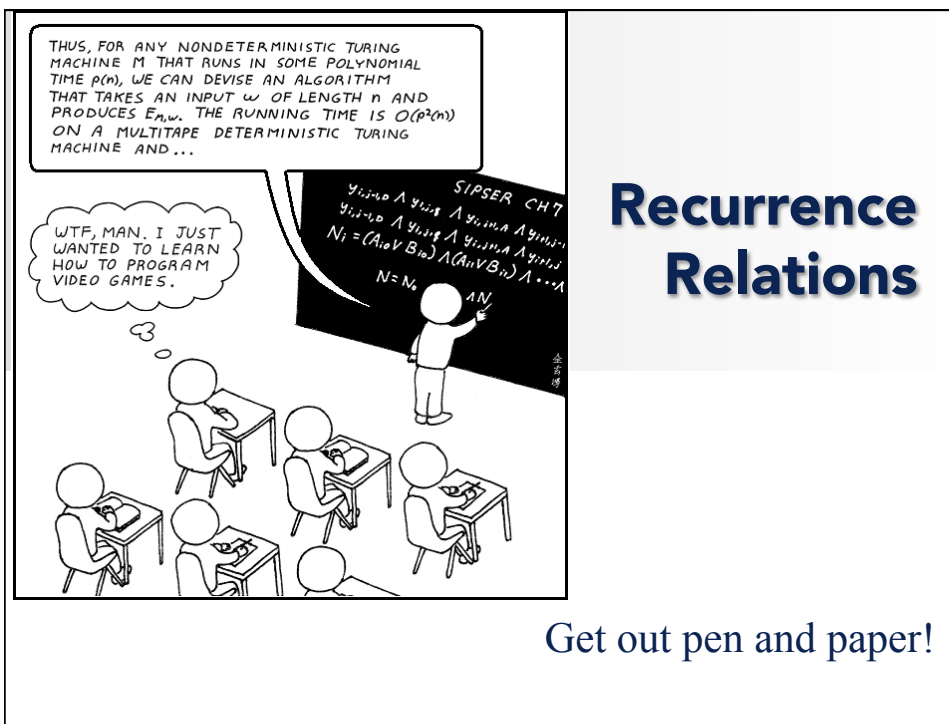




THUS, FOR ANY NONDETERMINISTIC TURING MACHINE M THAT RUNS IN SOME POLYNOMIAL TIME $p(n)$, WE CAN DEVISE AN ALGORITHM THAT TAKES AN INPUT w OF LENGTH n AND PRODUCES $E_{M,w}$. THE RUNNING TIME IS $O(p^2(n))$ ON A MULTITAPE DETERMINISTIC TURING MACHINE AND...

WTF, MAN. I JUST WANTED TO LEARN HOW TO PROGRAM VIDEO GAMES.

SIPSER CH 7

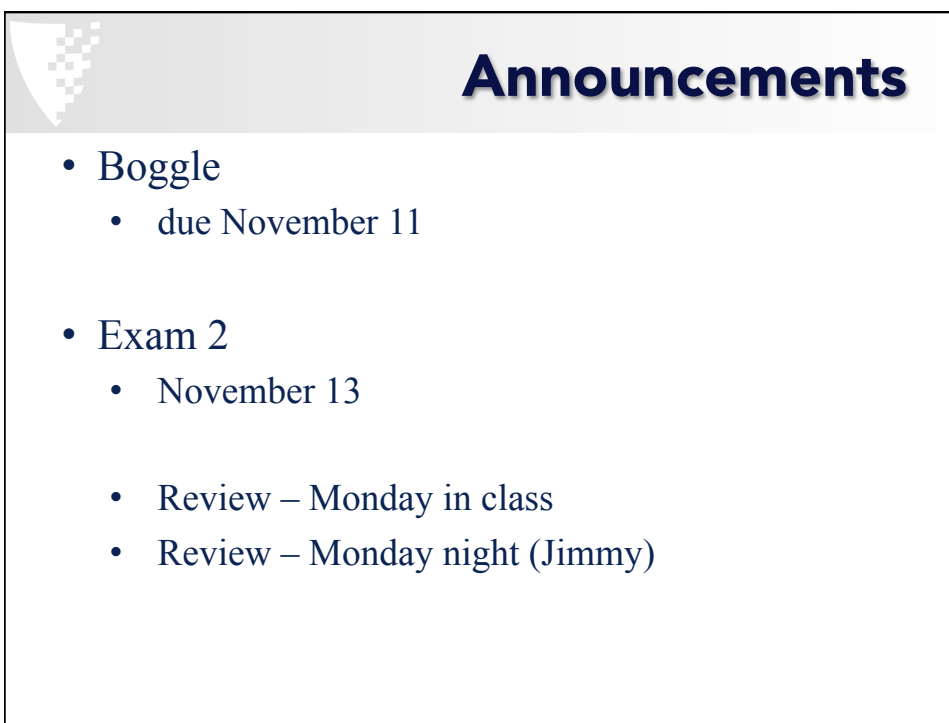
$$y_{i,j+1} = \Lambda y_{i,j} + \Lambda y_{i,j-1} + \Lambda y_{i,j-2}$$

$$N_i = (A_{i0}V B_{i0}) \Lambda (A_{i1}V B_{i1}) \Lambda \dots \Lambda$$

$$N = N_0 \Lambda N_1$$

Recurrence Relations

Get out pen and paper!



Announcements

- Boggle
 - due November 11
- Exam 2
 - November 13
 - Review – Monday in class
 - Review – Monday night (Jimmy)

Running time

- How “fast” is my algorithm?
 - in terms of n – the length of input
- Big-Oh – the growth rate as a function of n
 - $O(N^2)$
 - $O(N \log N)$

3

Running time

- A metric for comparison

Sorting Algorithm	Best	Average	Worst
Heapsort	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$
Mergesort	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$
Quicksort	$O(n \log n)$	$O(n \log n)$	$O(n^2)$
Bubblesort	$O(n)$	$O(n^2)$	$O(n^2)$
Insertionsort	$O(n)$	$O(n^2)$	$O(n^2)$
Bogosort	$O(n)$	$n * n!$	∞

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Warm Up

```
// Assume strings has length n.  
// Assume "robot" appears in strings.  
  
public int findRobot(String[] strings) {  
  
    int current = 0;  
    while (!strings[current].equals("robot")) {  
        current++;  
    }  
    return current;  
  
}
```

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Warm Up

```
// Return index of v in sorted array of positive numbers,  
// or -1 if not there.  
// Search between the indices low and high.  
  
public int findInSorted(int[] sorted, int v, int low, int high) {  
  
    while (low < high) {  
        int midpoint = (low + high) / 2;  
        if (v < sorted[midpoint]) {  
            high = midpoint; // Search in the lower half.  
        } else if (v > sorted[midpoint]) {  
            low = midpoint + 1; // Search in the upper half.  
        } else {  
            return midpoint;  
        }  
    }  
    return -1;  
}
```

6

???

// Is the value v contained in the binary search tree rooted at node?

```
public boolean BSTcontainsValue(int v, TreeNode node) {
    if (node == null) {
        return false;
    }

    if (node.value == v) {
        return true;
    }

    if (v < node.value) {
        return BSTcontainsValue(v, node.left);
    } else {
        return BSTcontainsValue(v, node.right);
    }
}
```

7

???

// Is the value v contained in the binary search tree rooted at node?

```
public boolean BSTcontainsValue(int v, TreeNode node) {
    if (node == null) {
        return false;
    }

    if (node.value == v) {
        return true;
    }

    if (v < node.value) {
        return BSTcontainsValue(v, node.left);
    } else {
        return BSTcontainsValue(v, node.right);
    }
}
```

What if the tree is
balanced?

What if the tree is
unbalanced?

8



Recurrence Relations

- How to calculate the Big-Oh of a recursive function
 - Write the recurrence relation
 - Solve the recurrence relation
 - Compute the Big-Oh

9



Problem 1

```
//your tree is balanced

public int height(TreeNode node) {

    if (node == null) {
        return 0;
    }
    int leftHeight = height(node.left);
    int rightHeight = height(node.right);
    return Math.max(leftHeight, rightHeight) + 1;
}
```

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Problem 2

```
//your tree is not balanced

public int height(TreeNode node) {

    if (node == null) {
        return 0;
    }
    int leftHeight = height(node.left);
    int rightHeight = height(node.right);
    return Math.max(leftHeight, rightHeight) + 1;
}
```

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Problem 3

```
//your tree is balanced

public boolean isBalanced(TreeNode node) {

    int left = height(node.left);
    int right = height(node.right);
    if (Math.abs(left - right) > 1) {
        return false;
    }

    return (isBalanced(node.left) &&
        isBalanced(node.right));
}
```

12



Problem 4

```
//your tree is not balanced

public boolean isBalanced(TreeNode node) {

    int left = height(node.left);
    int right = height(node.right);
    if (Math.abs(left - right) > 1) {
        return false;
    }

    return (isBalanced(node.left) &&
        isBalanced(node.right));

}
```

13



Problem 5

```
public int maximum(int[] values, int low, int high) {

    if (low == high) {
        return values[low];
    }

    int mid = (low + high) / 2;
    return Math.max(maximum(values, low, mid),
        maximum(values, mid+1, high));

}
```

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Problem 6

// Reverse the array values, between the indices low and high.

```
public static void reverse(int[] values, int low, int
high) {

    if (low >= high) {
        return;
    }
    int temp = values[low];
    values[low] = values[high];
    values[high] = temp;
    reverse(values, low+1, high-1);
}
```

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Recurrence Relations

Recurrence	Example	Running Time
$T(n) = T(n/2) + O(1)$	Binary Search	$O(\log n)$
$T(n) = T(n-1) + O(1)$	Linear Search	$O(n)$
$T(n) = 2T(n/2) + O(1)$	Tree traversal	$O(n)$
$T(n) = 2T(n/2) + O(n)$	QuickSort	$O(n \log n)$
$T(n) = T(n-1) + O(n)$	BubbleSort	$O(n^2)$

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Recurrence Relations

- How to calculate the Big-Oh of a recursive function
 - Write the recurrence relation
 - Solve the recurrence relation
 - Compute the Big-Oh
 - Use look-up table