

Recursion and Recursive Structures

- **Definition in the dictionary:** in mathematics an expression in which a value is calculated by using preceding terms of the expression
 - Pretty worthless, doesn't convey details or power
- Consider folders and files in a computer, what's in a folder?
 - Files, other folders, anything else?
 - Is there a distinction between a folder and a file?
- **Viewpoint is everything, who is the viewer? The viewee?**
 - What does this have to do with physics?
 - How do we look at files via programming

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15.1

Files and Folders: Files and Directories

- OS X view of *Directory Structure*

directories.jpg	Today, 8:47 AM	80 KB
docs	Jun 8, 2004, 9:00 AM	--
docs.2	Oct 23, 2004, 5:53 PM	--
eclipse.1	Oct 5, 2004, 2:46 PM	--
workspace	Today, 8:45 AM	--
anagrams	Sep 8, 2004, 3:06 PM	--
anawork	Sep 6, 2004, 9:21 PM	--
animal	Oct 26, 2004, 7:00 PM	--
animalgame	Oct 20, 2004, 12:37 PM	--
anon+member	Sep 10, 2004, 3:02 PM	--
apt	Nov 3, 2004, 9:35 AM	--
boggle	Nov 7, 2004, 12:01 PM	--
Browser	Nov 7, 2004, 12:03 PM	--
cards	Oct 18, 2004, 10:53 AM	--
compsci6g	Nov 19, 2004, 2:48 PM	--
CPS006G	Nov 24, 2004, 10:49 AM	--
CPS100	Nov 5, 2004, 3:27 PM	--
Demo	Aug 18, 2004, 12:27 PM	--
dirstuff	Today, 8:45 AM	--
CVS	Today, 8:45 AM	--
DirectoryViewer.class	Today, 8:45 AM	4 KB
DirectoryViewer.java	Nov 22, 2004, 9:56 AM	4 KB

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Different OS, Same View

- Windows 2000 Files and Directories

Folders	Name	Size	Type	Modified
workspace	CVS		File Folder	11/22/2004
.metadata	classpath	1 KB	CLASSPATH File	11/22/2004
03_Phixmap	project	1 KB	PROJECT File	11/22/2004
06_Jab	DirectoryViewer	2 KB	JAVA File	11/22/2004
14_Animation				
15_Bounce				
Egapt				
anagrams				
animal				
anon+member				
apt				
boggle				
Browser				
compsci6g				
CPS100				
dirstuff				
dxanrohein				

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15.3

java.io.File

- An abstract representation of file and directory pathnames
 - C:\eclipse\workspace\dirstuff\DirectoryViewer.java
 - /Users/ola/Desktop/eclipse/workspace/dirstuff/DV.java
- What is a *pathname*?
 - Given the path, can you find/navigate to the file/folder?
 - Is there more than one way to get to a folder? Why?
- What accessor methods exist for Files/Directories
 - `getName()`
 - `length()`, `lastModified()`
 - `isDirectory()`, `isFile()`

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Problem? How 'large' is a directory?

- The size accessor method and file-system view tells how much disk space the directory entry needs
 - This is small, it requires name, date, list-of-files
 - The list-of-files isn't really part of the directory size, but it doesn't matter, we want SIZE
- How does the 'search' command work to find a file?
 - Search everything from scratch each time
 - Cache results with indexing to avoid re-searching
- How do interact programmatically with file system in platform independent way?
 - Need an abstraction (hint: see java.io.File)

Code to visit a Folder (dirstuff)

```
public void visit(File f, int level){
    if (f.isDirectory()){
        System.out.println(tab(level)+f.length()
            + " **** " + f.getName());
        File[] files = f.listFiles();
        for(int k=0; k < files.length; k++){
            visit(files[k], level+1);
        }
    }
    else {
        System.out.println(tab(level)+f.length()
            + "\t" + f.getName());
    }
}
```

Reasoning about File/Directory code

- What is the purpose of the method `visit`?
 - What does `visit` do?
 - What methods does `visit` call?
 - How does `visit` use `java.io.File`?
- Does the method call itself?
 - No, but it calls a method named `visit`, with a different parameter
 - Think of hundreds of little `visit` clones, do some work, pass other work off to clone
 - How can we modify the method to print directory last?
 - How can we modify method to calculate "real" size?

Who is Alan Perlis?

- It is easier to write an incorrect program than to understand a correct one
- Simplicity does not precede complexity, but follows it
- If you have a procedure with ten parameters you probably missed some
- If a listener nods his head when you're explaining your program, wake him up
- Programming is an unnatural act
- Won first Turing award



<http://www.cs.yale.edu/homes/perlis-alan/quotes.html>

What is recursion (revisited)?

- Structure in which a container can hold/use other containers
 - A directory holds file and directories
 - A Russian doll holds other russian dolls?
 - A method that calls 'itself' or clones
- Do russian dolls nest infinitely?
- Do folders hold infinite subfolders?
- Can a method call methods infinitely?
- We need a way out of the mess
 - Last doll, directory with no subdirectories
 - Method that makes no calls



Mathematical Definition of Factorial

- $6! = 1 \times 2 \times 3 \times 4 \times 5 \times 6$
- What's $n!$
 - If n equals 1 or 0, then it's 1
 - Otherwise it's $n \times (n-1)!$
- Does this get the job done? Is it constructive?
 - What does the method below return for 5?
 - What about -1?

```
public static int factorial(int n){
    if (n == 1 || n == 0) return 1;
    else return n * factorial(n-1);
}
```

Recursive Structure and Methods

- There must be some way out of the recursion
 - A structure with no substructure
 - A method with no recursive method calls
 - This is the *base-case* of the recursion
- The substructure must be similar to the original structure
 - Russian dolls don't hold machine guns (recursively)
 - Each russian doll holds a smaller doll
 - Each call of `visit()` gets closer "to the bottom"
 - Each call of `factorial()` gets closer to 0 or 1
 - Ensure the base case is eventually reached

Recursion and Bioinformatics

- Methods we "studied" for sequence alignment
 - How do we align sequences optimally?
 - What about lots of sequences?
 - Dynamic programming is related to recursion (often implement DP recursively)
- How do we find CG rich regions in a sequence?
 - Divide sequence in half, look for CG rich regions in each half and the overlap of halves
 - How do look for CG rich regions in halves?

Fred Brooks

- ... on computing pioneer Howard Aiken *"the problem was not to keep people from stealing your ideas, but to make them steal them."*
- Duke valedictorian 1953, started UNC Computer Science Dept in 1964, won Turing Award in 1999
- Mythical-Man Month, *"Adding man-power to a late project makes it later", ... "There is no silver-bullet for Software Engineering... [because of essential complexity]"*
- Highest paid faculty in UNC Arts and Sciences

