#### **Recursion and Recursive Structures**

- Definition in the dictionary: in mathematics an expression in which a value is calculated by using preceding terms of the expression
  - Pretty worthless, doesn't convey details or power
- Consider folders and files in a computer, what's in a folder?
  - Files, other folders, anything else?
  - > Is there a distinction between a folder and a file?
- Viewpoint is everything, who is the viewer? The viewee?
  - What does this have to do with physics?
  - > How do we look at files via programming

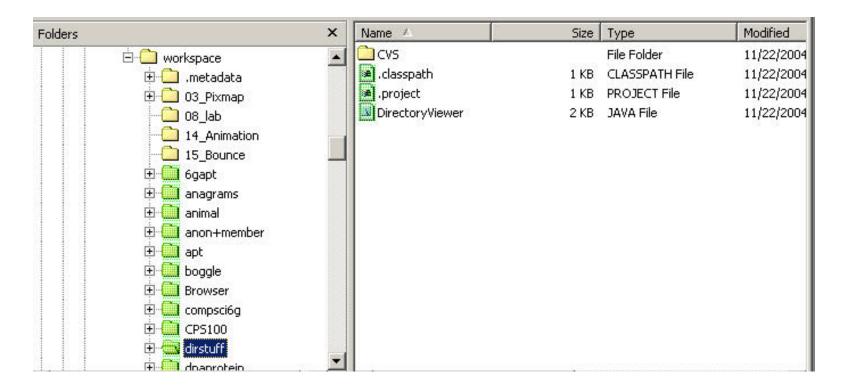
#### **Files and Folders: Files and Directories**

#### • **OS X view of** *Directory Structure*

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J DirectoryViewer.java	Nov 22, 2004, 9:56 AM	4 KB

# **Different OS, Same View**

#### • Windows 2000 Files and Directories



# java.io.File

- An abstract representation of file and directory pathnames
  - C:\eclipse\workspace\dirstuff\DirectoryViewer.java
  - /Users/ola/Desktop/eclipse/workspace/dirstuff/DV.java
- What is a pathname?
  - Given the path, can you find/navigate to the file/folder?
  - Is there more than one way to get to a folder? Why?
- What accessor methods exist for Files/Directories
  - > getName()
  - > length(), lastModified()
  - > isDirectory(), isFile()

# **Problem? How 'large' is a directory?**

- The size accessor method and file-system view tells how much diskspace the directory entry needs
  - > This is small, it requires name, date, list-of-files
  - The list-of-files isn't really part of the directory size, but it doesn't matter, we want SIZE
- How does the 'search' command work to find a file?
  - Search everything from scratch each time
  - Cache results with indexing to avoid re-searching
- How do interact programmatically with file system in platform independent way?
  - > Need an abstraction (hint: see java.io.File)

### **Code to visit a Folder (dirstuff)**

```
public void visit(File f, int level) {
   if (f.isDirectory()) {
     System.out.println(tab(level)+f.length()
                          + " **** " + f.getName());
     File[] files = f.listFiles();
     for(int k=0; k < files.length; k++) {</pre>
        visit(files[k],level+1);
     }
  }
  else {
      System.out.println(tab(level)+f.length()
                           + "\t" + f.getName());
  }
}
```

### **Reasoning about File/Directory code**

- What is the purpose of the method visit?
  - What does visit do?
  - > What methods does visit call?
  - How does visit use java.io.File?
- Does the method call itself?
  - No, but it calls a method named visit, with a different parameter
  - Think of hundreds of little visit clones, do some work, pass other work off to clone
  - > How can we modify the method to print directory last?
  - > How can we modify method to calculate "real" size?

# Who is Alan Perlis?

- It is easier to write an incorrect program than to understand a correct one
- Simplicity does not precede complexity, but follows it
- If you have a procedure with ten parameters you probably missed some
- If a listener nods his head when you're explaining your program, wake him up
- Programming is an unnatural act



• Won first Turing award

http://www.cs.yale.edu/homes/perlis-alan/quotes.html

# What is recursion (revisited)?

- Structure in which a container can hold/use other containers
  - A directory holds file and directories
  - A Russian doll holds other russian dolls?
  - A method that calls 'itself' or clones
- Do russian dolls nest infinitely?
- Do folders hold infinite subfolders?
- Can a method call methods infinitely?
- We need a way out of the mess
  - Last doll, directory with no subdirectories
  - Method that makes no calls



# **Mathematical Definition of Factorial**

- $6! = 1 \times 2 \times 3 \times 4 \times 5 \times 6$
- What's n!
  - If n equals 1 or 0, then it's 1
  - > Otherwise it's n x (n-1)!
- Does this get the job done? Is it constructive?
  - What does the method below return for 5?
  - ➢ What about −1?

```
public static int factorial(int n){
    if (n == 1 || n == 0) return 1;
    else return n * factorial(n-1);
}
```

### **Recursive Structure and Methods**

- There must be some way out of the recursion
  - A structure with no substructure
  - A method with no recursive method calls
  - This is the *base-case* of the recursion
- The substructure must be similar to the original structure
  - Russian dolls don't hold machine guns (recursively)
  - Each russian doll holds a smaller doll
  - Each call of visit() gets closer "to the bottom"
  - Each call of factorial() gets closer to 0 or 1
  - Ensure the base case is eventually reached

# **Recursion and Bioinformatics**

- Methods we "studied" for sequence alignment
  - > How do we align sequences optimally?
  - What about lots of sequences?
  - Dynamic programming is related to recursion (often implement DP recursively)
- How do we find CG rich regions in a sequence?
  - Divide sequence in half, look for CG rich regions in each half and the overlap of halves
  - How do look for CG rich regions in halves?

## **Fred Brooks**

- ... on computing pioneer Howard Aiken "the problem was not to keep people from stealing your ideas, but to make them steal them."
- Duke valedictorian 1953, started UNC Computer Science Dept in 1964, won Turing Award in 1999
- Mythical-Man Month, "Adding man-power to a late project makes it later", ... "There is no silver-bullet for Software Engineering... [because of essential complexity]"
- Highest paid faculty in UNC Arts and Sciences

