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**readperformance.cpp**

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```
#include <iostream>
#include <string>
#include <fstream>
#include <vector>
#include <cstdio>           // for read
#include <cctype>            // for isspace
#include <stdexcept>         // for runtime_exception
using namespace std;

#include <unistd.h>          // for lseek

#include "ctimer.h"

class Reader
{
public:
    virtual void read(istream& input) = 0;
    virtual int size() const = 0;
    virtual const char * get(int k) const = 0;
    virtual string sget(int k) const = 0;
};

class SimpleReader : public Reader
{
public:
    SimpleReader() {}
    virtual void read(istream& input){
        string word;
        while (input >> word){
            myWords.push_back(word);
        }
    }

    virtual int size() const {
        return myWords.size();
    }

    virtual const char * get(int k) const {
        return myWords[k].c_str();
    }

    virtual string sget(int k) const {
        return myWords[k];
    }
private:
    vector<string> myWords;
};

class RawReader : public Reader
{
public:
    RawReader()
        : myBuffer(0),
        myWords(0),
        myCount(0)
    {}

    virtual void read(istream& input) {
        ifstream * ifp = dynamic_cast<ifstream*>(&input);

        if (ifp != 0){
            readFile(*ifp);
        } else {
            readStdin();
        }
    }
};


```

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```
}
virtual int size() const {
    return myCount;
}

virtual char * get(int k) const {
    return myWords[k];
}

virtual string sget(int k) const {
    return get(k);
}

private:
void readFile(ifstream& input){
    filebuf * pbuf = input.rdbuf();

    // find size and set seek position to start of buffer
    long size = pbuf->pubseekoff(0, ios::end, ios::in);
    pbuf->pubseekpos(0, ios::in);

    // allocate buffer and fill it
    myBuffer = new char[size+1];
    pbuf->sgetn(myBuffer, size);

    input.close();
    findWords(size);
}

void readStdin(){
    // fd zero is for stdin, find size and set seek to start
    int fd = 0;
    long size = lseek(fd, 0, SEEK_END);
    lseek(fd, 0, SEEK_SET);

    // allocate buffer and fill it
    myBuffer = new char[size+1];
    if (::read(fd, myBuffer, size) != size) {
        throw new runtime_error(string("error reading cin"));
    }
    findWords(size);
}

void findWords(int size){
    /**
     * state machine approach to wordness.
     * Look for space/non-space transition to find words
     */

    bool inWord = false;           // initially not in word
    int count = 0;
    char * start = myBuffer;

    for(int k=0; k < size; k++) {
        if (isspace(myBuffer[k])) {
            if (inWord) {
                inWord = false;
                myWords.push_back(start);
                myCount++;
                myBuffer[k] = '\0'; // mark end of word
            }
        }
    }
}
```

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        }  

        else {  

            if (!inWord) { // just started a word  

                inWord = true;  

                start = &myBuffer[k]; // remember start  

            }
        }
    if (inWord) {
        myWords.push_back(start);
        myCount++;
        myBuffer[size] = '\0';
    }
}

char * myBuffer;
vector<char *> myWords;
int myCount;
};

double stressRead(istream& input, Reader * r)
{
    CTimer timer;
    timer.Start();
    r->read(input);
    timer.Stop();
    return timer.ElapsedTime();
}

double stressAccess(Reader * r)
{
    CTimer timer;
    int size = r->size();
    timer.Start();

    for(int k=0; k < size; k++){
        const char * s = r->get(k);
    }
    timer.Stop();
    return timer.ElapsedTime();
}

void test(istream& input, Reader * r)
{
    double rtime = stressRead(input,r);
    cout << "time to read\t" << r->size() << " ";
    cout << rtime << " secs." << endl;

    double atime = stressAccess(r);
    cout << "time to access\t" << r->size() << " ";
    cout << atime << " secs." << endl;

    cout << endl;
}

int main(int argc, char * argv[])
{
    bool fromFile = false;
    ifstream input;
    if (argc > 1){
        fromFile = true;
        input.open(argv[1]);
    }

    Reader * reader = new SimpleReader();
    Reader * rreader = new RawReader();

    if (fromFile){
        test(input,reader);
    }
}

```

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```

        test(input,rreader);
    }
    else {
        test(cin,reader);
        test(cin,rreader);
    }
}

```