SQL: Part III

CPS 116
Introduction to Database Systems

Announcements (September 22)

- ❖ Homework #2 due in a week
- ❖ Missing a handout and can't find it on the Web site?
 - Check the handout box outside my office (D327)
- ❖ Midterm exam in class in two weeks
- Project Milestone #1 due in three weeks

"Active" data

- Constraint enforcement: When an operation violates a constraint, abort the operation or try to "fix" the data
 - Example: enforcing referential integrity constraints
 - Generalize to arbitrary constraints?
- Data monitoring: When something happens to the data, automatically execute some action
 - Example: When price rises above \$20 per share, sell
 - Example: When enrollment is at the limit and more students try to register, email the instructor

Triggers

- * A trigger is an event-condition-action (ECA) rule
 - When event occurs, test condition; if condition is satisfied, execute action
- * Example:
 - Event: whenever there comes a new student...
 - Condition: with GPA higher than 3.0...
 - Action: then make him/her take CPS116!

Trigger example

CREATE TRIGGER CPS116AutoRecruit

AFTER INSERT ON Student→ Event

REFERENCING NEW ROW AS newStudent

FOR EACH ROW

WHEN (newStudent.GPA > 3.0)→ Condition

INSERT INTO Enroll

VALUES(newStudent.SID, 'CPS116');

Trigger options

- * Possible events include:
 - INSERT ON table
 - DELETE ON table
 - UPDATE [OF column] ON table
- ❖ Granularity—trigger can be activated:
 - FOR EACH ROW modified
 - FOR EACH STATEMENT that performs modification
- * Timing—action can be executed:
 - AFTER or BEFORE the triggering event

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Transition variables * OLD ROW: the modified row before the triggering event * NEW ROW: the modified row after the triggering event * OLD TABLE: a hypothetical read-only table containing all modified rows before the triggering event * NEW TABLE: a hypothetical table containing all modified rows after the triggering event * Not all of them make sense all the time, e.g. * AFTER INSERT statement-level triggers * Can use only NEW TABLE

■ BEFORE DELETE row-level triggers

■ etc

Statement-level trigger example

CREATE TRIGGER CPS116AutoRecruit

AFTER INSERT ON Student

REFERENCING NEW TABLE AS newStudents

FOR EACH STATEMENT

INSERT INTO Enroll

(SELECT SID, 'CPS116'

FROM newStudents

WHERE GPA > 3.0);

BEFORE trigger example

❖ Never give faculty more than 50% raise in one update CREATE TRIGGER NotTooGreedy BEFORE UPDATE OF salary ON Faculty REFERENCING OLD ROW AS o, NEW ROW AS n FOR EACH ROW WHEN (n.salary > 1.5 * o.salary) SET n.salary = 1.5 * o.salary;

- ☞ BEFORE triggers are often used to "condition" data
- Another option is to raise an error in the trigger body to abort the transaction that caused the trigger to fire

Statement- vs. row-level triggers Why are both needed? Certain triggers are only possible at statement level * Simple row-level triggers are easier to implement and may be more efficient Statement-level triggers require significant amount of state to be maintained in OLD TABLE and NEW TABLE However, a row-level trigger does get fired for each row, so complex row-level triggers may be inefficient for statements that generate lots of modifications Another statement-level trigger * Give faculty a raise if GPA's in one update statement are all increasing CREATE TRIGGER AutoRaise AFTER UPDATE OF GPA ON Student REFERENCING OLD TABLE AS o, NEW TABLE AS n FOR EACH STATEMENT UPDATE Faculty SET salary = salary + 1000; A row-level trigger would be difficult to write in this case System issues * Recursive firing of triggers · Action of one trigger causes another trigger to fire · Can get into an infinite loop • Some DBMS restrict trigger actions • Most DBMS set a maximum level of recursion (16 in DB2) Interaction with constraints (very tricky to get right!) When do we check if a triggering event violates constraints? After a BEFORE trigger (so the trigger can fix a potential violation) • Before an AFTER trigger · AFTER triggers also see the effects of, say, cascaded deletes caused

by referential integrity constraint violations

(Based on DB2; other DBMS may implement a different policy)

Views ❖ A view is like a "virtual" table • Defined by a query, which describes how to compute the view contents on the fly DBMS stores the view definition query instead of view contents Can be used in queries just like a regular table Creating and dropping views ❖ Example: CPS116 roster ■ CREATE VIEW CPS116Roster AS SELECT SID, name, age, GPA Called "base tables" FROM Student← WHERE SID IN (SELECT SID FROM Enroll WHERE CID = 'CPS116'); * To drop a view ■ DROP VIEW view name;

Using views in queries

❖ Example: find the average GPA of CPS116 students

- SELECT AVG(GPA) FROM CPS116Roster;
- To process the query, replace the reference to the view by its definition

Why use views? * To hide data from users * To hide complexity from users Logical data independence ■ If applications deal with views, we can change the underlying schema without affecting applications Recall physical data independence: change the physical organization of data without affecting applications * To provide a uniform interface for different implementations or sources real database applications use tons of views Modifying views * Does not seem to make sense since views are virtual * But does make sense if that is how users see the database ❖ Goal: modify the base tables such that the modification would appear to have been accomplished on the view A simple case CREATE VIEW StudentGPA AS SELECT SID, GPA FROM Student; DELETE FROM StudentGPA WHERE SID = 123; translates to: DELETE FROM Student WHERE SID = 123;

An impossible case CREATE VIEW HighGPAStudent AS SELECT SID, GPA FROM Student WHERE GPA > 3.7; INSERT INTO HighGPAStudent VALUES (987, 2.5); * No matter what you do on Student, the inserted row will not be in HighGPAStudent A case with too many possibilities CREATE VIEW AverageGPA(GPA) AS SELECT AVG(GPA) FROM Student; Note that you can rename columns in view definition UPDATE AverageGPA SET GPA = 2.5; Set everybody's GPA to 2.5? * Adjust everybody's GPA by the same amount? ❖ Just lower Bart's GPA? SQL92 updateable views ❖ Single-table SFW ■ No aggregation No subqueries ❖ Overly restrictive * Still might get it wrong in some cases • See the slide titled "An impossible case"

Indexes	
 An index is an auxiliary persistent data structure Search tree (e.g., B⁺-tree), lookup table (e.g., hash table), etc. 	
 More on indexes in the second half of this course! An index on R.A can speed up accesses of the form R.A = value R.A > value (sometimes; depending on the index type) 	
* An index on $(R.A_1,, R.A_n)$ can speed up • $R.A_1 = value_1 \wedge \wedge R.A_n = value_n$ • $(R.A_1,, R.A_n) > (value_1,, value_n)$ (again depends)	
 ✓ Is an index on (R.A, R.B) equivalent to one on (R.B, R.A)? ✓ How about an index on R.A plus another index on R.B? 	
Examples of using indexes	
 ❖ SELECT * FROM Student WHERE name = 'Bart' ■ Without an index on Student.name: must scan the entire table if we store Student as a flat file of unordered rows ■ With the flat is a flat file of unordered rows 	
 With index: go "directly" to rows with name = 'Bart' SELECT * FROM Student, Enroll WHERE Student.SID = Enroll.SID; 	
 Without any index: for each <i>Student</i> row, scan the entire <i>Enroll</i> table for matching SID Sorting could help With an index on <i>Enroll.SID</i>: for each <i>Student</i> row, directly look up <i>Enroll</i> rows with matching SID 	
Creating and dropping indexes in SQL	
* CREATE [UNIQUE] INDEX index_name ON table_name(column_name_1,, column_name_n); With UNIQUE, the DBMS will also enforce that	
{column_name ₁ ,, column_name _n } is a key of table_name * DROP INDEX index_name;	
 Typically, the DBMS will automatically create indexes for PRIMARY KEY and UNIQUE constraint declarations 	

Choosing indexes to create	
More indexes = better performance?	
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Summary of SQL features covered so far	
* Query	
❖ Modification	
❖ Constraints	
* Triggers	
❖ Views	
❖ Indexes	
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☞ Next: transactions	