# SQL: Programming

CPS 116 Introduction to Database Systems

## Announcements (September 29)

- ❖ Homework #2 due today
  - Sample solution available next Tuesday
- ❖ Homework #1 graded
  - · Please verify your score on Blackboard
  - · See me or Ming if you have further questions
- \* Sample midterm (from last year) available
  - Solution available next Tuesday
- \* Midterm in class next Thursday
  - Format similar to the sample midterm
  - · Covers everything up to next Tuesday's lecture
  - Emphasizes on materials exercised in homeworks

#### Motivation

- \* Pros and cons of SQL
  - Very high-level, possible to optimize
  - Not intended for general-purpose computation
- Solutions
  - Augment SQL with constructs from general-purpose programming languages (SQL/PSM)
  - Use SQL together with general-purpose programming languages (JDBC, embedded SQL, etc.)

## Impedance mismatch and a solution

- \* SQL operates on a set of records at a time
- Typical low-level general-purpose programming languages operates on one record at a time
- - Open (a table or a result table): position the cursor just before the first row
  - Get next: move the cursor to the next row and return that row;
     raise a flag if there is no such row
  - · Close: clean up and release DBMS resources
  - Found in virtually every database language/API (with slightly different syntaxes)
  - Some support more cursor positioning and movement options, modification at the current cursor position (analogous to the view update problem), etc.

# Augmenting SQL: SQL/PSM

- ❖ PSM = Persistent Stored Modules
- CREATE PROCEDURE proc\_name ( parameter\_declarations )
   local\_declarations
   procedure\_body;
- CREATE FUNCTION func\_name ( parameter\_declarations )
  RETURNS return\_type
  local\_declarations
  procedure\_body;
- \* CALL proc name ( parameters );
- Inside procedure body:
   SET variable = CALL func\_name ( parameters );

## SQL/PSM example

```
CREATE FUNCTION SetMaxGPA(IN newMaxGPA FLOAT)
RETURNS INT
-- Enforce newMaxGPA; return number of rows modified.
BEGIN
DECLARE rowsUpdated INT DEFAULT 0;
DECLARE thisGPA FLOAT;
-- A cursor to range over all students:
DECLARE studentCursor CUSOR FOR
SELECT GPA FROM Student
FOR UPDATE;
-- Set a flag whenever there is a "not found" exception:
```

-- Set a flag whenever there is a "not found" exception DECLARE noMoreRows INT DEFAULT 0; DECLARE CONTINUE HANDLER FOR NOT FOUND SET noMoreRows = 1;

... (see next slide) ...
RETURN rowsUpdated;

END

# SQL/PSM example continued -- Fetch the first result row: OPEN studentCursor; FETCH FROM studentCursor INTO thisGPA; -- Loop over all result rows: WHILE noMoreRows \$\leftsize 1 DO IF thisGPA > newMaxGPA THEN -- Enforce newMaxGPA: UPDATE Student SET Student.GPA = newMaxGPA WHERE CURRENT OF studentCursor; -- Update count: SET rowsUpdated = rowsUpdated + 1; END IF; -- Fetch the next result row:

FETCH FROM studentCursor INTO thisGPA;

## Other SQL/PSM features

- \* Assignment using scalar query results
  - SELECT INTO
- ❖ Other loop constructs
  - FOR, REPEAT UNTIL, LOOP
- \* Flow control
  - GOTO
- Exceptions
  - SIGNAL, RESIGNAL

# Interfacing SQL with another language

\* API approach

END WHILE;
CLOSE studentCursor;

- SQL commands are sent to the DBMS at runtime
- Examples: JDBC, ODBC (for C/C++/VB), Perl DBI
- These API's are all based on the SQL/CLI (Call-Level Interface) standard
- \* Embedded SQL approach
  - SQL commands are embedded in application code
  - A precompiler checks these commands at compile-time and converts them into DBMS-specific API calls
  - Examples: embedded SQL for C/C++, SQLJ (for Java)

# Example API: JDBC

 JDBC (Java DataBase Connectivity) is an API that allows a Java program to access databases

```
...
// Use the JDBC package:
import java.sql.*;
...
public class ... {
...
static {
    // Load the JDBC driver:
    Class.forName("COM.ibm.db2.jdbc.net.DB2Driver");
    ...
}
```

```
Connections

...

// Connection URL is a DBMS-specific string:
String url =
    "jdbc:db2://rack40.cs.duke.edu/dbcourse";

// Making a connection:
Connection con =
    DriverManager.getConnection(url);
...

// Closing a connection:
con.close();
...
```

```
Statements

...

// Create an object for sending SQL statements:
Statement stmt = con.createStatement();

// Execute a query and get its results:
ResultSet rs = stmt.executeQuery("SELECT SID, name FROM Student");

// Work on the results:
...

// Execute a modification (returns the number of rows affected):
int rowsUpdated = stmt.executeUpdate
    ("UPDATE Student SET name = 'Barney' WHERE SID = 142");

// Close the statement:
stmt.close();
...
```

```
Query results

...

// Execute a query and get its results:
ResultSet rs =
    stmt.executeQuery("SELECT SID, name FROM Student");

// Loop through all result rows:
while (rs.next()) {
    // Get column values:
    int sid = rs.getInt(1);
    String name = rs.getString(2);
    // Work on sid and name:
    ...
}

// Close the ResultSet:
rs.close();
...
```

#### Other ResultSet features

- Move the cursor (pointing to the current row) backwards and forwards, or position it anywhere within the ResultSet
- Update/delete the database row corresponding to the current result row
  - Analogous to the view update problem
- Insert a row into the database
  - Analogous to the view update problem

```
Prepared statements: motivation
```

```
Statement stmt = con.createStatement();
for (int age=0.gae=10);
ResultSet rs = stmt.executeQuery
("SELECT AVG(GPA) FROM Student" +
" WHERE age >= " + age + " AND age < " + (age+10));
// Work on the results:
...
}
```

- Every time an SQL string is sent to the DBMS, the DBMS must perform parsing, semantic analysis, optimization, compilation, and then finally execution
- These costs are incurred 10 times in the above example, even though all strings are essentially the same query (with different parameter values)

# Prepared statements: syntax

```
// Prepare the statement, using ? as placeholders for actual parameters:
PreparedStatement stmt = con.prepareStatement
("SELECT AVG(GPA) FROM Student WHERE age >= ? AND age < ?");
for (int age=0; age<100; age+10) {
    // Set actual parameter values:
    stmt.setInt(1, age);
    stmt.setInt(2, age+10);
    ResultSet rs = stmt.executeQuery();
    // Work on the results:
}</pre>
```

- The DBMS performs parsing, semantic analysis, optimization, and compilation only once, when it prepares the statement
- At execution time, the DBMS only needs to check parameter types and validate the compiled execution plan

# Transaction processing

- ❖ Set isolation level for the current transaction
  - con.setTransactionIsolationLevel(l);
  - Where l is one of TRANSACTION\_SERIALIZABLE (default),
    TRANSACTION\_REPEATABLE\_READ, TRANSACTION\_READ\_COMITTED, and
    TRANSACTION\_READ\_UNCOMMITTED
- Set the transaction to be read-only or read/write (default)
  - con.setReadOnly(true|false);
- ❖ Turn on/off AUTOCOMMIT (commits every single statement)
  - con.setAutoCommit(true|false);
- Commit/rollback the current transaction (when AUTOCOMMIT is off)
  - con.commit();
  - con.rollback();

# Odds and ends of JDBC

- ❖ Most methods can throw SQLException
  - Make sure your code catches them
  - getSQLState() returns the standard SQL error code
  - getMessage() returns the error message
- \* Methods for examining metadata in databases
- Methods to retrieve the value of a column for all result rows into an array without calling ResultSet.next() in a loop
- Methods to construct and execute a batch of SQL statements together
- ٠...

18

#### JDBC drivers – Types I, II

- \* Type I (bridge): translate JDBC calls to a standard API not native to the DBMS (e.g., JDBC-ODBC bridge)
  - Driver is easy to build using existing standard API's
  - Extra layer of API adds overhead
- \* Type II (native API, partly Java): translates JDBC calls to DBMS-specific client API calls
  - DBMS-specific client library needs to be installed on each client
  - Good performance

# JDBC drivers - Types III, IV

- \* Type III (network bridge): sends JDBC requests to a middleware server which in turn communicates with a
  - · Client JDBC driver is completely Java, easy to build, and does not need to be DBMS-specific
  - Middleware adds translation overhead
- \* Type IV (native protocol, full Java): converts JDBC requests directly to native network protocol of the DBMS
  - Client JDBC driver is completely Java but is also DBMS-specific
  - Good performance

# Embedded C example

```
/* Declare variables to be "shared" between the application
   and the DBMS: *,
EXEC SQL BEGIN DECLARE SECTION;
int thisSID; float thisGPA;
EXEC SQL END DECLARE SECTION;
/* Declare a cursor: */
EXEC SQL DECLARE CPS116Student CURSOR FOR
    SELECT SID, GPA FROM Student
    WHERE SID IN
         (SELECT SID FROM Enroll WHERE CID = 'CPS116')
    FOR UPDATE;
```

# Embedded C example continued

```
/* Open the cursor: */
EXEC SQL OPEN CPS116Student;
/* Specify exit condition: */
EXEC SQL WHENEVER NOT FOUND DO break;
/* Loop through result rows: */
while (1) {
    /* Get column values for the current row: */
EXEC SQL FETCH CPS116Student INTO :thisSID, :thisGPA;
    printf("SID %d: current GPA is %f\n", thisSID, thisGPA);
         /* Update GPA: */
        printf("Enter new GPA: ");
scanf("%f", &thisGPA);
EXEC SQL UPDATE Student SET GPA = :thisGPA
                 WHERE CURRENT OF CPS116Student;
/* Close the cursor: */
EXEC SQL CLOSE CPS116Student;
```

# Pros and cons of embedded SQL

#### Pros

- More compile-time checking (syntax, type, schema, ...)
- Code could be more efficient (if the embedded SQL statements do not need to checked and recompiled at run-time)

#### Cons

- DBMS-specific
  - · Vendors have different precompilers which translate code into different native API's
  - · Application executable is not portable (although code is)
  - · Application cannot talk to different DBMS at the same time

# Pros and cons of augmenting SQL

#### Cons

- Already too many programming languages
- SQL is already too big
- General-purpose programming constructs complicate optimization, and make it difficult to tell if code running inside the DBMS is safe
- At some point, one must recognize that SQL and the DBMS engine are not for everything!

#### Pros

- More sophisticated stored procedures and triggers
- More application logic can be pushed closer to data