

CPS160

Perl Tutorial 1

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Material adapted after Pallavi Pratapa, Jason Stajich, and Raluca
Gordan (former CPS160 TAs)

Outline

- Variables
 - Scalars: strings and numbers
 - Arrays
 - Hashes
- Conditionals and loops
- File handling
- References

First Perl Program

```
use strict;  
use warnings;  
use cps160lib;
```

```
my @numbers = (12, 34, 54, 2, 423, -14);
```

```
my $minval = min(@numbers);# find minimum in the array
```

```
my $maxval = max(@numbers);# find maximum in the array
```

```
print "The array of numbers is (@numbers).\n";
```

```
print "The minimum value is: $minval.\n";
```

```
exit;
```

Coding Practices

- Put `use strict;` and `use warnings;` at the beginning of your programs
 - `strict` requires variables to be declared before use
 - `my $var = 3;`
 - `my` prevents context problems with multiple declarations
 - `warnings` provides warning messages to help debug
- Put `use cps160lib;` for helper code in `cps160`
- **ALWAYS** comment your code (`#` starts a comment)

First Perl Program

```
use strict;  
use warnings;  
use cps160lib;  
  
my @numbers = (12, 34, 54, 2, 423, -14);  
  
my $minval = min(@numbers);# find minimum in the array  
my $maxval = max(@numbers);# find maximum in the array  
  
print "The array of numbers is (@numbers).\n";  
print "The minimum value is: $minval.\n";  
  
exit;
```

Perl Variables

- Scalar: `$var`
 - Strings:
 - `$var1 = 'literal';`
 - `$var2 = "interpolate variable";`
 - Numbers:
 - `$num1 = 214; $num2 = 0.002; $num3 = 2e-3;`
- Array: `@array`
- Associative array or hash: `%hash`
- Note: **case sensitivity**; `$var` different from `$Var`

Strings

- Quotes

- single quotes (exactly as typed)
 - `'literally $3.00 $var'`
- double quotes (substitutes values for variables)
 - `"value = $var\n"`
- back quotes (execute commands in shell)
 - ``dir`, `ls``

- Formatting

- `$str = sprintf("%s %.2f", 'formatting', 9);`

String Functions

- **Uppercase, lowercase**
 - `$CAPS = uc($word);`
 - `$small = lc($WORD);`
- **Equality**
 - `if( $a eq $b ) {...}`
- **Length**
 - `$len = length($str);`
- **Substring**
 - `$partOfString = substr($str, 3, 5);`

String Functions (Contd.)

- Index of a substring
 - `$index = index($str, "b");`
- Concatenate two strings
 - `$sum = $part1 . $part2;`
 - (do not use "+" to concatenate strings!)
- Reverse a string
 - `$revstr = reverse($str);`

Manipulating Strings

- Append to a string:
 - `$str .= "stuff to add at the end";`
- Remove the end if it is whitespace:
 - `chomp($str);`
 - Also removes new-line character (enter/return)
- Concatenate text that crosses several lines:
 - `$str = "This is a long sentence that "
 ".continues onto more than one line."`

Numeric Variables and Operators

- **Integers**
 - `$num = 2030`
- **Floating points**
 - `$float = 0.400323`
- **Scientific notation**
 - `$value = 1.32e-23`
- **Basic Arithmetic**
 - `+, -, /, *`
- **Power `**`**
 - `log()` (base e)
- **Increment/decrement**
 - `$var++, $var--`
 - `++$var, --$var`
- **Assignment**
 - `$a += 3;`
 - `$num /= $num2;`

Operator Precedence and Associativity

- **Precedence:** some operators evaluated before others.
 - $2 + 4 * 5 = 2 + 20 = 22$
 - **not** $(2 + 4) * 5 = 6 * 5 = 30$
- **Associativity:** order of evaluating multiple occurrences of same operator
 - Left associativity:
 - $72 / 12 / 3 = (72 / 12) / 3 = 6 / 3 = 2$
 - **not** $72 / (12 / 3) = 72 / 4 = 18$
 - Right associativity:
 - $2 ** 3 ** 4 = 2 ** (3 ** 4) = 2 ** 81 = 2.41\text{e}+24$
 - **not** $(2 ** 3) ** 4 = 8 ** 4 = 4096$
- **Examples:** [ex1a.pl](#), [ex1b.pl](#)

Arrays and Lists

- Array variables start with @
- An array holds a list of items; we can mix types (numbers, strings, objects, even other arrays).
 - `@array = ('banana', 'apple', 200);`
- Arrays are automatically resized.
 - `$array[1000] = '1';`
- Get the 3rd item in the array
 - when referencing an element of an array, you use \$, not @
 - `$item = $array[2];`
- Get a slice of an array
 - `@newarray = @array[0..3];`

Array Functions

- Remove last item
 - `$item = pop @array;`
- Add to the end
 - `push @array, $item;`
- Remove 1st item
 - `$item = shift @array;`
- Add to the front
 - `unshift @array, $item;`
- Reverse order of elements
 - `@revarray = reverse @array;`

Array Size

- Use **scalar**, not **length** to determine the number of items in an array
 - `scalar()` returns the size of an array:
 - `$array_size = scalar(@array);`
- **length()** returns the number of characters in a string:
 - `$string_length = length($string);`

From String to Array and Back

- Turn a string into an array; Use a delimiter
 - `@words = split(" ", "the quick brown fox")`
- Turn an array into a string
 - `$str = join(" ", @words)`
- Make an array of strings quickly
 - `@spring_months = qw(Mar Apr May);`

Context in Perl

- Perl tries to be clever
- Will do different things depending on context, so you must be careful !
- `$length = @array;`
- `($first_element) = @array;`
- `($first, $second) = @array;`
- **Example: ex2.pl, ex3.pl**

Associative Arrays or Hashes

- Key => value pairs
- Similar to arrays, except that can use meaningful strings to index, rather than just integers
- No implicit order
- %hash

Manipulating Hashes

- Add a key, value pair
 - `$hash{'Y'} = 'You';`
- Initialize at once
 - `%hash = ('Y' => 'You', 'M' => 'Me');`
- Remove a value
 - `delete $hash{'A'};`
- Test if a key has been set
 - `if( exists $hash{'P'} ) {}`
- Test if a key has been set and has been defined
 - `if( defined $hash{'P'} ) {}`

Hash Functions

- Get the keys
 - `my @keys = keys %hash;`
- Get the values
 - `my @values = values %hash;`
- Loop through both
 - `while (my ($key, $value) = each %hash)`
`{ ... }`
- **Example: ex4.pl**

Conditionals and Loops

- **if**(*something*) { *something is true* }
 - **elseif**(*something else*) { *something else is true* }
 - **else**{ *neither something nor something else are true* }
-
- **while**(boolean) {}
 - **until**(!boolean) {}
 - **for**(*initialize; booleantest; incr/decr*) {}
 - **foreach** \$var (@list) {}

Boolean operators

- Equivalent
 - numeric: `==`
 - characters: `eq`
- `and (&&, and)`, `or (||, or)`, `not (!, not)`
- `unless is !if`
 - `if (!$a) {}` is the same as
 - `unless ($a) {}`

Input / Output Streams

- STDOUT, STDERR output streams
- STDOUT is the default if no output stream is specified
 - `print "an error occurred\n";`
 - `print STDERR "an error occurred\n";`

- STDIN input stream

```
$filename = <STDIN>;  
chomp($filename);  
print "Filename: ";
```

Input Filehandles

- Open a file for reading; use “<”

- `open(IN, "<$filename")`

- Example:

```
open(IN, "<$filename") || die("error\n");  
while (my $line = <IN>)  
{ print "line is $line"; }  
close(IN);
```

- Filehandles used with the Diamond operator `<>` when assigning to a variable

Output Filehandles

- Use ">" to create a new file (or overwrite text in an existing file) , and ">>" to append to end of a file.

```
open(FH, ">filename") || die($!);  
print FH "Writing a line to file\n";  
close(FH);
```

- \$! contains a human readable error message.

Program Inputs in CPS160

- **STDIN:** `my $filename = <STDIN>;`
- **FILE:** `open(IN, "<$filename")`
 - Input files: *.fasta, *.txt
 - Read in a line and parse it

```
open(IN, $filename) || die("error\n");
while (my $line = <IN>)
{
    my @wordArray = split " " $line;
}
close(IN);
```
- Helper code provided: `cps160lib.pm(getfasta), tidy.pl`
- **Example: ex5.pl**

References

- Represent memory addresses of variables (pointers)
- References:
 - leading \
 - [] for arrays
 - {} for hashes
- Note: These are used for slightly different things
 - `$ref = \ $var;`
 - `$aref= \@array; $arrayref = [@anonArray];`
 - `$href= \%hash; $hashref = {%anonHash};`

References with []

- It's ok to write:
 - `@array = ($a, $b, $c);`
 - `$goodref= \@array;`
- But
 - `$badref= \($a, $b, $c);`is the same thing as
 - `$badref= (\$a, \$b, \$c);`
- A reference to an anonymous array:
 - `$goodref= [$a, $b, $c];`

Data Structures

- References can be used to create complicated data structures.
- A simple example: a matrix is an array of references to arrays:

```
my @matrix = ([67, 78, 98],  
              [99, 95, 82]);
```

- Arrays of hashes, hashes of arrays, hashes of hashes ...
- Note: references cannot be used as hash keys!

De-referencing

- Get the data from the reference
- Have to know what was stored (scalar, array, or hash)
- Get back the scalar, array or hash
 - `$$scalarref, @$arrayref, %$hashref`
- Use the reference to get an array or hash element
 - `$arrayref->[2]; $hashref->{"key2"}`
- **Example: ex6.pl**

Further Reading

- <http://www.cs.duke.edu/courses/fall10/cps160/resources.html>
- Online resources
 - <http://perldoc.perl.org/>
 - <http://www.perl.org/books/beginning-perl/>
- Textbook
 - [Beginning Perl, Second Edition](#), James Lee