

| Python   | Matlab   | Java  |
|--|--|---|
| <pre>print "Hello" someNumber = 0 someDecimal = 2.1567 oneCharacter = 'a' someText = "abcd" someTrueOrFalse = True</pre> | <p style="text-align: center;"><i>Outputting text</i></p> <pre>  disp('Hello');</pre> <p style="text-align: center;"><i>Creating Variables</i></p> <pre>  someNumber = 0;   someDecimal = 2.1567;   oneCharacter = 'a';   someText = 'abcd';   someTrueOrFalse = true;</pre> | <pre>  System.out.println("Hello");   int someNumber = 0;   double someDecimal = 2.1567;   char oneCharacter = 'a';   String someText = "abcd";   boolean someTrueOrFalse = true;</pre>   |
|  |  | <p>Note that in Java, it is necessary to declare a variable before use. So the first time you use a variable, you code something like: <code>int someNumber = 0;</code>. Once the variable is declared, you can change its value by saying <code>someNumber = 7;</code>. When you declare a variable in Java, you must specify the variable's type (e.g. <code>int</code>, <code>double</code>, <code>char</code>, etc.).</p> |
| <pre>if someNumber == 7:     print "var is seven" else:     print "var is not 7"</pre>                                   | <p style="text-align: center;"><i>If Statements</i></p> <pre>  if someNumber == 7       disp('var is seven');   else       disp('var is not 7');   end</pre>   | <pre>  if(someNumber == 7) {       System.out.println("var is seven");   } else {       System.out.println("var is not 7");   }</pre>   |
|  |  | <p>We have indented the Matlab and Java examples slightly for clarity, but only in Python does indentation actually matter to the program's meaning.</p>  |
| <pre>for i in range(1,11):     sum = sum + i</pre>   | <p style="text-align: center;"><i>For Loops</i></p> <pre>  for i = 1:10       sum = sum + i;   end</pre>   | <pre>  for(int i = 1;i &lt; 11; i++) {       sum = sum + 1;   }</pre>   |
| <pre>while(not processDone):     processDone = doOneMoreStep()</pre>   | <p style="text-align: center;"><i>While Loops</i></p> <pre>  while(~processDone)       processDone = doOneMoreStep();   end</pre>  | <pre>  while(!processDone) {       processDone = doOneMoreStep();   }</pre>   |
| <pre>list = [] list.append("string to add") firstItem = list[0]</pre>  | <p style="text-align: center;"><i>Using Lists/Arrays</i></p> <pre>  list = {};   list = [list 'string to add'];   firstItem = list(1);</pre>   | <pre>ArrayList&lt;String&gt; list = new ArrayList&lt;String&gt;(); list.add("stringToAdd"); String firstItem = list.get(0); or if you happen to have a fixed number of elements... String[] array = new String[10]; array[0] = "string to add"; String firstItem = array[0];</pre>  |

```
myThirdChar = myString[2]
```

```
listVersion = list(myString)  
listVersion[2] = 'q'  
myString = ''.join(listVersion)
```

This is harder than you might expect in Java and Python because arrays are designed to be unchangeable. So rather than just updating the existing string we have to create a new string.

```
myInt = int("1234")
```

```
def myAdd(n1, n2):  
    return n1 + n2
```

### *Getting Third Character from a String*

```
| myThirdChar = myString(3); | char myThirdChar = myString.charAt(2);
```

### *Updating a Particular Character from a String*

```
| myString(3) = 'q'; | char[] arrayVersion = myString.toCharArray();  
| arrayVersion[2] = 'q'; | myString = new String(arrayVersion);
```

### *Converting a String to an Integer*

```
| myInt = str2num('1234'); | int myInt = Integer.parseInt("1234");
```

### *Creating a Function*

```
| function result = myAdd(n1, n2)  
|     result = n1 + n2;  
| end | public int myAdd(int n1, int n2) {  
| } |     return n1 + n2;  
| }
```