

**String**

- `.length()` Get the length of the `String`.  $O(1)$ .
- `.charAt(i)` Get the `char` at index `i`.  $O(1)$ .
- `.substring(i, j)` Get the substring between indices `i` and `j`. Index `i` is *inclusive*, and index `j` is *exclusive*.  $O(1)$ . For example:

```
String x = "abcdefg";
String y = x.substring(2, 4);
// y now has the value "cd"
```

`ArrayList<T>` // Where `T` is a type, like `String` or `Integer`

- `.add(i)` Add an element to the list at index `i`. If no `i` is provided, add an element to the end of the list. Adding to the end runs in  $O(1)$ .
- `.get(i)` Get the element at position `i`. Runs in  $O(1)$ .
- `.set(i, X)` Set the element at position `i` to the value `X`.  $O(1)$ .
- `.size()` Get the number of elements.  $O(1)$ .

`HashSet<T>` // Where `T` is a type, like `String` or `Integer`

- `.size()` Compute the size.  $O(1)$ .
- `.add(X)` Add the value `X` to the set. If it's already in the set, do nothing.  $O(1)$ .
- `.contains(X)` Return a `boolean` indicating if `X` is in the set.  $O(1)$ .
- `.remove(X)` Remove `X` from the set. If `X` was not in the set, do nothing.  $O(1)$ .

`HashMap<K, V>` // Where `K` and `V` are the key and value types, respectively.

- `.size()` Compute the size.  $O(1)$ .
- `.containsKey(X)` Determines if the map contains a value for the key `X`. To get that value, use `.get()`.  $O(1)$ .
- `.get(X)` Gets the value for the key `X`. If `X` is not in the map, return `null`.  $O(1)$ .
- `.put(k, v)` Map the key `k` to the value `v`. If there was already a value for `k`, replace it.  $O(1)$ .
- `.keySet()` Return a `Set` containing the keys in the map. Useful for iterating over.  $O(1)$ .

To iterate over a `HashSet<T>`, use

```
for (T v : nameOfSet) {
    // v is the current element of the set.
}
```

This can be combined with `HashMap`'s `.keySet()` to iterate over a `HashMap`.