

Plan for FFWOO

- **Programming in the small and in the large**
 - Making one function work correctly, especially in the context of an interactive game – *in the small*
 - Creating multiple functions in a module that communicate with each other and "between" function calls or with other modules – *in the medium*
 - Creating an API that other programmers can use to accomplish tasks, facilitating multi-module interactions – *toward the large*

PFFWOO continued

- **Python idioms – in the small programming**
 - **List Comprehensions**
 - `[x for x in range(100) if x % 2 == 0]`
 - **Sets as simple way to structure data**
 - Similar to list, but no duplicate elements
- **Speaking "in the vernacular" helps in communicating with other programmers**
 - **Who might help you in many ways**

Loops in programs

- **We've seen for X in Y: loops**
 - What type of thing has Y been?
 - What type of thing has X been?
 - Deep discussion for Y that we gloss over (iterator, iterable, and more)

- **Sometimes you can't get a "next" item, but still need a loop**
 - Looping to keep a program running, e.g., when interacting with user like in a game or drawing or reacting to mouse clicks or ...

SmartGuessing.py

```
low, high = 1, 100
while True:
    guess = (low + high) / 2
    print "I guess", guess
    response = raw_input("high/low/correct ")
    if response[0] == 'c':
        print "I guessed your number!"
        break
    elif response[0] == 'h':
        high = guess - 1
    else:
        low = guess + 1
```

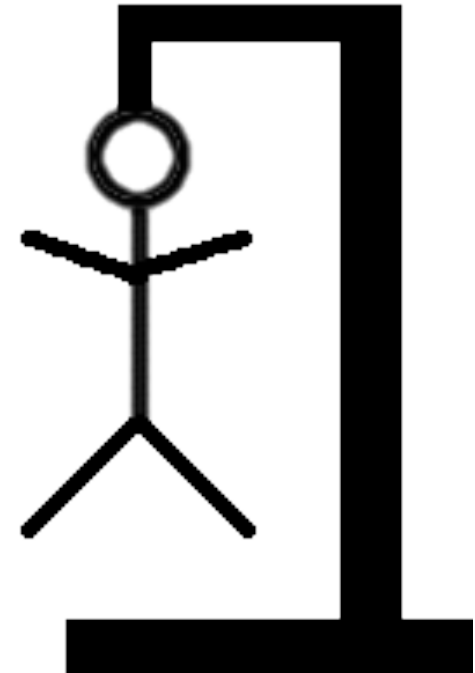
Thinking about guessing numbers

<http://bit.ly/101fall15-1006-1>

Refactoring Game-playing Program

```
while True:  
    take_turn()  
    update_state()  
    if game_over():  
        update()  
        break
```

- Determine state
 - Local variables
 - Parameters to functions
 - Initialize appropriately



SmartGuessing.py

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low, high = 1,100
while True:
    guess = (low + high) / 2
    print "I guess", guess
    response = raw_input("high/low/correct ")
    if response[0] == 'c':
        print "I guessed your number!"
        break
    elif response[0] == 'h':
        high = guess - 1
    else:
        low = guess + 1
```

Take Turn

Game Over

Update State

Anita Borg 1949-2003

- “Dr. Anita Borg tenaciously envisioned and set about to change the world for women and for technology. ... she fought tirelessly for the development technology with positive social and human impact.”
- “Anita Borg sought to revolutionize the world and the way we think about technology and its impact on our lives.”
- http://www.youtube.com/watch?v=1yPxd5jqz_Q



From Numbers to Words

- **Would you like to play a game?**
 - Words with Friends
 - Hanging with Friends
 - Jotto by yourself 😊
- <https://en.wikipedia.org/wiki/Jotto>
- <http://on.fb.me/1L47NSv>
- <http://jotto.augiehill.com/single.jsp>

Problem Solving: Common APT

- `count("smart", "beast")` is 3
- `count("smart", "seats")` is 3
- `count("seems", "eases")` is ?

- **General ideas:**
 - We need a loop, over what?
 - We need to mark a letter as used, how?

Jotto.py

```
def play(words) :
    print "Jotto: I guess your word"
    while True:
        guess = random.choice(words)
        print "my guess:", guess
        same = raw_input("how many in common? ")
        sameInt = int(same)
        if sameInt == 6:
            print "I win!!"
            break
    # conceptually what do we do here?
```

New Idiom: List Comprehension

- **Given a list of strings**
 - New list of just those that are “special”
 - Remove non-special strings? Create new list?

- **Given a list of numbers**
 - New list of just the positive numbers
 - Remove negative numbers? Create new list?

Be Positive!

```
def onlyPos (nums) :  
    ret = []  
    for n in nums:  
        if n > 0:  
            ret.append(n)  
    return ret  
  
print onlyPos ([1, 2, 3, -1, -2, -3])
```

Don't be Negative!

```
def removeNegs (nums) :  
    for n in nums:  
        if n < 0:  
            nums.remove (n)  
    return nums
```

```
x = [1,2,3,-1,-2,-3]  
y = removeNegs (x)  
print x,y
```



List Comprehension

```
x = [1, 2, -1, -2, 3, 4, -3, -4]
```

```
y = [n for n in x if n > 0]
```

- See onlyPos for comparison

```
def onlyPos(nums):  
    ret = []  
    for n in nums:  
        if n > 0:  
            ret.append(n)  
    return ret
```

General format for list comprehension

- Creates a new list, based on existing list
- `[v_expression for v in list]`
 - v is a variable that iterates over list
 - v_expression is any expression, could use v

```
s = ['a', 'b', 'c']
```

```
t = [1, 2, 3]
```

```
x = [v*2 for v in s]
```

```
y = [v*2 for v in t]
```


Filtered list comprehension

- Only selects certain elements from list
- `[v_exp for v in list if bool_v]`
 - `v` is a variable that iterates over list
 - `v_expr` is any expression, could use `v`
 - `bool_v` is boolean expression, could use `v`

```
s = ['a', 'b', 'c']
```

```
t = [1, 2, 3]
```

```
x = [v*2 for v in s if v > 'a']
```

```
y = [v*2 for v in t if v % 2 == 1]
```

Questions

<http://bit.ly/101fall15-1006-2>

Return to Jotto

- How can we select only the words with the same number of letters in common with guess?
 - If guess is “stick” and count is 2
 - What about “stand”, “thick”, “check”
- How do we use a list comprehension?