SQL: Transactions

Introduction to Databases CompSci 316 Fall 2014



Announcements (Tue., Oct. 6)

- Homework #1 grades/feedback available soon
- Homework #2 due today
 - Sample solution to be posted by Wednesday noon
 - Submissions later than that receive no credit
- Midterm in class on Thursday
 - Open-book, open-notes
 - Same format as the sample midterm (posted on Sakai)
- Project Milestone #1 due next Thursday
 - Please use Sakai to find teams/members!

Transactions

- A transaction is a sequence of database operations with the following properties (ACID):
 - Atomic: Operations of a transaction are executed all-ornothing, and are never left "half-done"
 - Consistency: Assume all database constraints are satisfied at the start of a transaction, they should remain satisfied at the end of the transaction
 - Isolation: Transactions must behave as if they were executed in complete isolation from each other
 - Durability: If the DBMS crashes after a transaction commits, all effects of the transaction must remain in the database when DBMS comes back up

SQL transactions

- A transaction is automatically started when a user executes an SQL statement
- Subsequent statements in the same session are executed as part of this transaction
 - Statements see changes made by earlier ones in the same transaction
 - Statements in other concurrently running transactions do not
- COMMIT command commits the transaction
 - Its effects are made final and visible to subsequent transactions
- ROLLBACK command aborts the transaction
 - Its effects are undone

Fine prints

- Schema operations (e.g., CREATE TABLE) implicitly commit the current transaction
 - Because it is often difficult to undo a schema operation
- Many DBMS support an AUTOCOMMIT feature, which automatically commits every single statement
 - You can turn it on/off through the API
 - Examples later in this lecture
 - For PostgreSQL:
 - psq1 command-line processor turns it on by default
 - You can turn it off at the psql prompt by typing: \set AUTOCOMMIT 'off'

Atomicity

- Partial effects of a transaction must be undone when
 - User explicitly aborts the transaction using ROLLBACK
 - E.g., application asks for user confirmation in the last step and issues COMMIT or ROLLBACK depending on the response
 - The DBMS crashes before a transaction commits
- Partial effects of a modification statement must be undone when any constraint is violated
 - Usually only this statement is rolled back; the transaction may continue
- How is atomicity achieved?
 - Logging (to support undo)

Durability

- DBMS accesses data on stable storage by bringing data into memory
- Effects of committed transactions must survive DBMS crashes
- How is durability achieved?
 - Forcing all changes to disk at the end of every transaction?
 - Too expensive
 - Logging (to support redo)

Consistency

- Consistency of the database is guaranteed by constraints and triggers declared in the database and/or transactions themselves
 - Whenever inconsistency arises, abort the statement or transaction, or (with deferred constraint checking or application-enforced constraints) fix the inconsistency within the transaction

Isolation

- Transactions must appear to be executed in a serial schedule (with no interleaving operations)
- For performance, DBMS executes transactions using a serializable schedule
 - In this schedule, operations from different transactions can interleave and execute concurrently
 - But the schedule is guaranteed to produce the same effects as a serial schedule
- How is isolation achieved?
 - Locking, multi-version concurrency control, etc.

SQL isolation levels

- Strongest isolation level: SERIALIZABLE
 - Complete isolation
- Weaker isolation levels: REPEATABLE READ, READ COMMITTED, READ UNCOMMITTED
 - Increase performance by eliminating overhead and allowing higher degrees of concurrency
 - Trade-off: sometimes you get the "wrong" answer

READ UNCOMMITTED

- Can read "dirty" data
 - A data item is dirty if it is written by an uncommitted transaction
- Problem: What if the transaction that wrote the dirty data eventually aborts?
- Example: wrong average

READ COMMITTED

- No dirty reads, but non-repeatable reads possible
 - Reading the same data item twice can produce different results
- Example: different averages

```
-- T1:

-- T2:

SELECT AVG(pop)

FROM User;

UPDATE User

SET pop = 0.99

WHERE uid = 142;

COMMIT;

SELECT AVG(pop)

FROM User;

COMMIT;
```

REPEATABLE READ

- Reads are repeatable, but may see phantoms
- Example: different average (still!)

```
-- T1:

SELECT AVG(pop)
FROM User;

INSERT INTO User
VALUES(789, 'Nelson',
10, 0.1);

COMMIT;

SELECT AVG(pop)
FROM User;
COMMIT;
```

Summary of SQL isolation levels

Isolation level/anomaly	Dirty reads	Non-repeatable reads	Phantoms
READ UNCOMMITTED	Possible	Possible	Possible
READ COMMITTED	Impossible	Possible	Possible
REPEATABLE READ	Impossible	Impossible	Possible
SERIALIZABLE	Impossible	Impossible	Impossible

- Syntax: At the beginning of a transaction,
 SET TRANSACTION ISOLATION LEVEL isolation_level [READ ONLY | READ WRITE];
 - READ UNCOMMITTED can only be READ ONLY
- PostgreSQL defaults to READ COMMITTED

Transactions in programming

Using pyscopg2 as an example:

- isolation level defaults to READ COMMITTED
- read only defaults to False
- autocommit defaults to False
- When autocommit is False, commit/abort current transaction as follows:

```
conn.commit()
conn.rollback()
```

ANSI isolation levels are lock-based

- READ UNCOMMITTED
 - Short-duration locks: lock, access, release immediately
- READ COMMITTED
 - Long-duration write locks: do not release write locks until commit
- REPEATABLE READ
 - Long-duration locks on all data items accessed
- SERIALIZABLE
 - Lock ranges to prevent insertion as well

Isolation levels not based on locks?

Snapshot isolation in Oracle

- Based on multiversion concurrency control
 - Used in Oracle, PostgreSQL, MS SQL Server, etc.
- How it works
 - Transaction *X* performs its operations on a private snapshot of the database taken at the start of *X*
 - X can commit only if it does not write any data that has been also written by a transaction committed after the start of X
- Avoids all ANSI anomalies
- But is NOT equivalent to SERIALIZABLE because of write skew anomaly

Write skew example

- Constraint: combined balance $A + B \ge 0$
- A = 100, B = 100
- T_1 checks $A + B 200 \ge 0$, and then proceeds to withdraw 200 from A
- T_2 checks $A + B 200 \ge 0$, and then proceeds to withdraw 200 from B
- Possible under snapshot isolation because the writes (to A and to B) do not conflict
- But A + B = -200 < 0 afterwards!

Bottom line

- Group reads and dependent writes into a transaction in your applications
 - E.g., enrolling a class, booking a ticket
- Anything less than SERIALABLE is potentially very dangerous
 - Use only when performance is critical
 - READ ONLY makes weaker isolation levels a bit safer