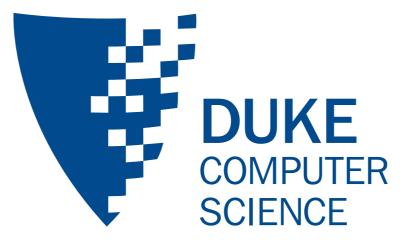
# Decision Making for Robots and Autonomous Systems

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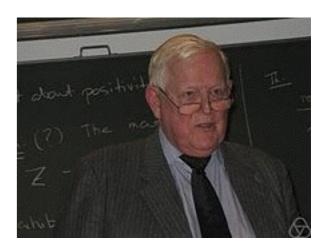
### Kalman Filters



Algorithm for using a series of measurements (with noise) to estimate the state of a system over time.

Comes from similar model to POMDP (but no commitment to how actions are chosen).

Very wide use.



#### Aircraft





# Google Maps





# Kalman Filters



General scheme:

- System has a true state, *x*<sub>t</sub>.
- There is a control input, *u*<sub>t</sub>.
- Next state is a linear function of  $x_t$  and  $u_t$ .
- Observation  $z_t$ , linear function of  $x_t$ .
- Transition and observation effected by zero-mean Gaussian noise.

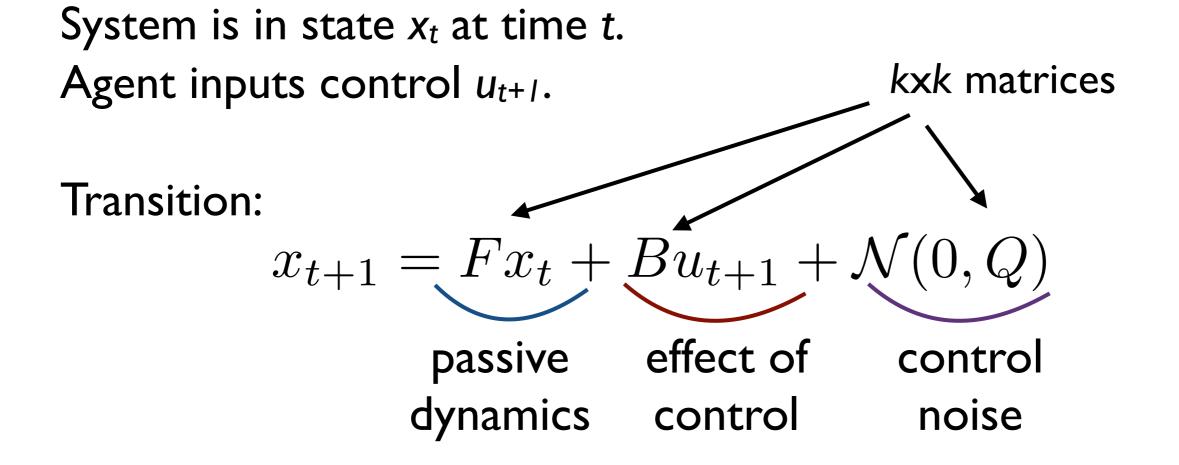
Would like to track state of the system  $(x_t)$ .

Why Gaussian noise?

Measurement noise vs. unknown dynamics.

## More Formally





**Observation:** 

$$z_{t+1} = Hx_{t+1} + \mathcal{N}(0, R)$$

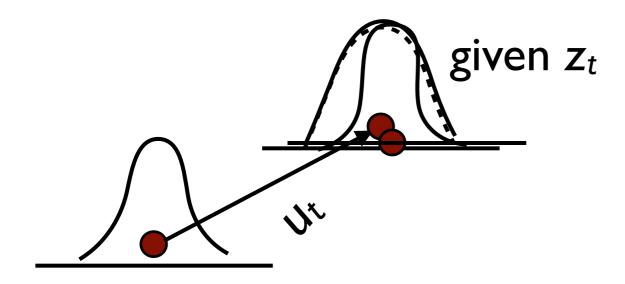
observation noise function

# Kalman Filter

**DUKE** COMPUTER SCIENCE

The algorithm itself:

- Maintain mean and covariance estimates (  $\hat{x}_t$  and  $P_t$ )
- First update using dynamics
- Then update using observation



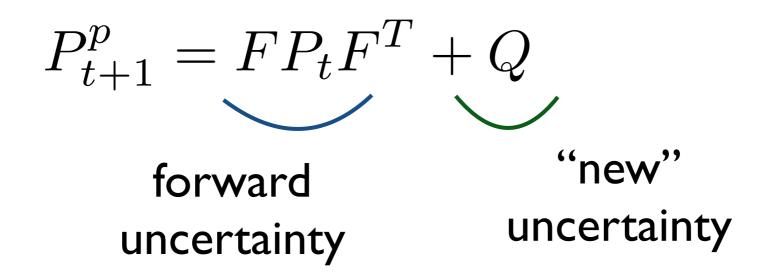
#### Kalman: Predict



Mean is pretty straightforward:

$$\hat{x}_{t+1}^p = F\hat{x}_t + Bu_{t+1}$$

Covariance:



### Kalman: Update



Update mean and covariance given observation:

$$\hat{x}_{t+1} = \hat{x}_{t+1}^p + K_{t+1}y_{t+1}$$
$$P_{t+1} = (I - K_{t+1}H)P_{t+1}^p$$

#### where:

$$y_{t+1} = z_{t+1} - H\hat{x}_{t+1}^p$$
$$K_{t+1} = P_{t+1}^p H_{t+1} S_{t+1}^{-1}$$
$$S_{t+1} = HP_{t+1}^p H^T + R$$

observation - expected observation covariance



. . .



# Apollo





#### Generalization



The relevant matrices can be functions of time (but not state).

$$x_{t+1} = F(t)x_t + B(t)u_{t+1} + \mathcal{N}(0, Q(t))$$

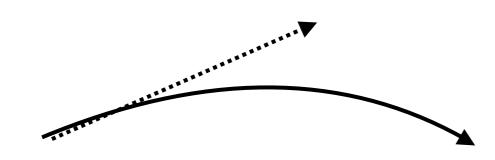
#### Generalization



What if forward model is not linear?

Extended Kalman Filter

- Linearize control about current x<sub>t</sub> estimate.
- Proceed as if linear!



### Generalization



What if the distributions are not Gaussian?

**Unscented Kalman Filter** 

- Pretend they are Gaussian! (sort of)
- Compute moments:
  - Mean
  - Variance
- ... and use these as mean and variance of Gaussian estimate.
- "Moment matching"

