

- Property of Minimum Spanning Trees
- Prim's Algorithm
- Kruskal's Algorithm

- motivation: connect vertices (building, computers) with minimum cost.
- graph: set of "possible" edges

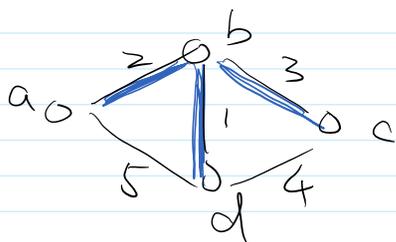
edge weight = cost of connecting two vertices

graph is undirected

edge weight  $w(e) \geq 0$

$\Rightarrow$  no point to select a cycle

$\Rightarrow$  should always find a tree



- spanning tree: for a graph  $G$ , tree  $T$  is a spanning tree if  $T$  connects same set of vertices, and edges of  $T$  are all edges of  $G$  (trees are always connected)

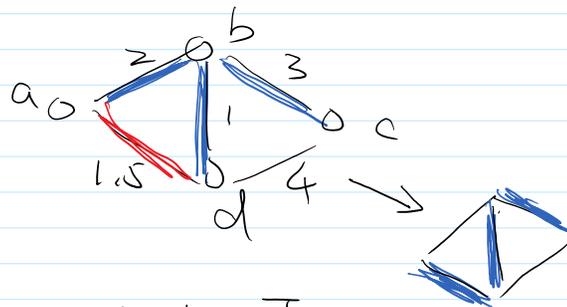


cost of the tree  $w(T) = \sum_{e \in T} w(e)$

- Minimum Spanning Tree (MST) tree  $T$  with minimum cost  $w(T)$  among all spanning trees.
- DFS/BFS trees are all spanning trees.

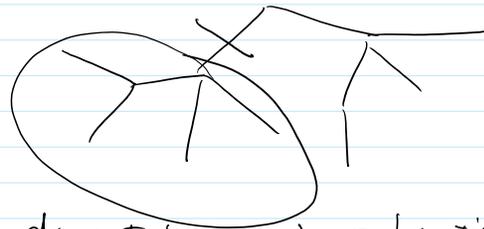
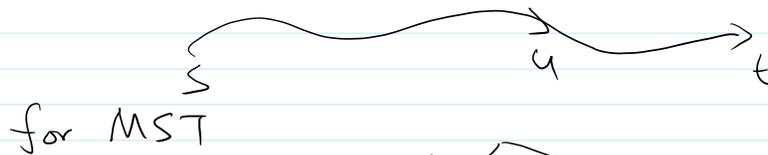
- tree edges / off-tree edges
- for off-tree edge  $(a, d)$

$\rightarrow$  cycle  $(a, b, d)$



- swap operation add edge  $e$  to spanning tree  $T$  then remove edge  $e'$  in the cycle created by  $e$ .
- swap can improve cost of spanning trees.

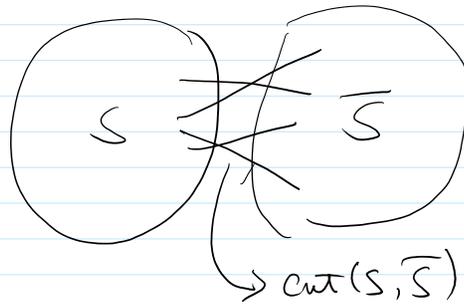
- Designing algorithm: Recall: for shortest path



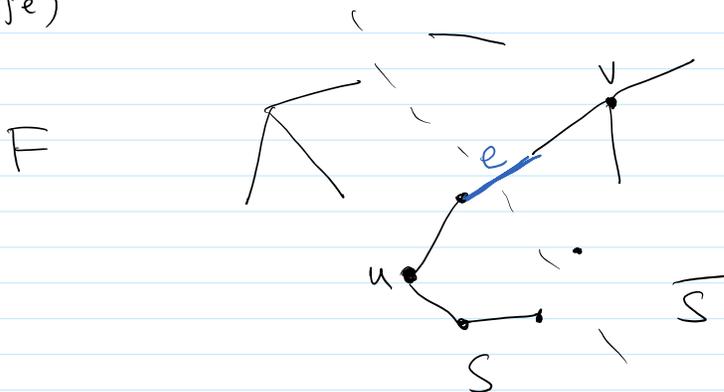
do not know subset of vertices (Dynamic Programming) Fails

- "safe" edges

- Cut: partition vertices into two parts, cut is the set of edges that crosses the two parts



- Theorem (Key): Suppose  $F \subset T$  for some MST  $T$ , if  $(S, \bar{S})$  is cut that respects the components of  $F$ , and  $e$  is (one of) the min cost edge in  $\text{cut}(S, \bar{S})$ , then  $F \cup \{e\} \subseteq T'$  for some MST  $T'$  (and  $e$  is safe)



Proof: Let  $e = (u, v)$ ,  $u \in S$ ,  $v \in \bar{S}$

if  $(u, v) \in T$  then the theorem is true ✓  
 otherwise  $(u, v)$  is an off-tree edge



Consider the cycle created by adding  $(u, v)$  to  $T$ .

there must be an edge  $e' \in T$  in the cycle that also crosses cut  $(S, \bar{S})$

$$w(e) \leq w(e') \quad (\text{by definition of } e)$$

$T + e - e'$  is also a spanning tree (swap)

$$w(T + e - e') \leq w(T) + w(e) - w(e') \leq w(T)$$

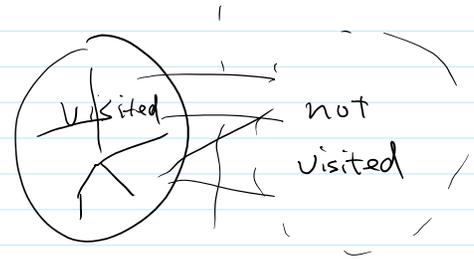
$T + e - e'$  is also a MST

$$E \cup \{e\} \subseteq T + e - e'$$

□

- Prim's algorithm

- Similar to Dijkstra
- maintain visited vertices  $S$ , a tree on  $S$
- Theorem  $\Rightarrow$  need to find min cost edge between visited/unvisited



Prim's algorithm

initialize  $d(s) = 0$ , mark  $s$  as visited

for any edge  $(s, u)$ ,  $h(u) = w(s, u)$  ( $\text{prev}(u) = s$ )

for any other vertex  $h(u) = +\infty$

for  $i = 2$  to  $n$

let  $u$  to be the vertex with minimum  $h(u)$  among unvisited vertices

add  $(\text{prev}(u), u)$  to the tree, mark  $u$  visited

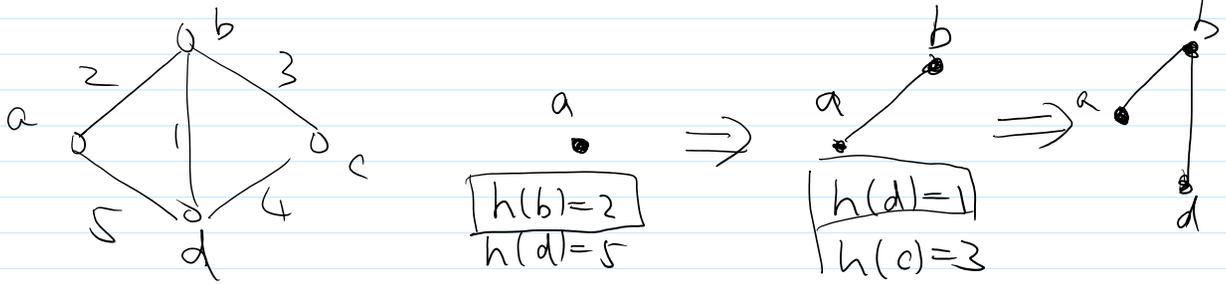
for all edges  $(u, v)$

if  $w(u, v) < h(v)$

$h(v) = w(u, v)$  ( $\text{prev}(v) = u$ )

$h(u)$ : for unvisited vertex  $u$ , min cost of its connection to visited vertex





- running time  $O(m + n \log n)$
- correctness: induction using the Key theorem.

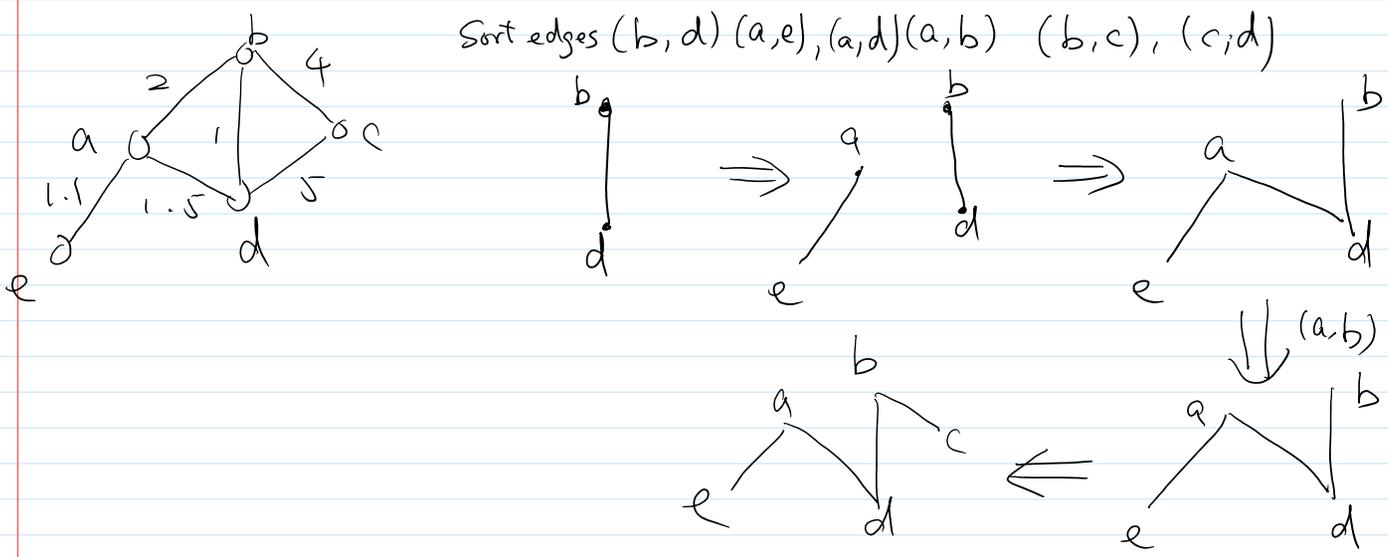
- Kruskal's algorithm

- try to select edges in MST
- what edge? min cost edge if it does not introduce a cycle.

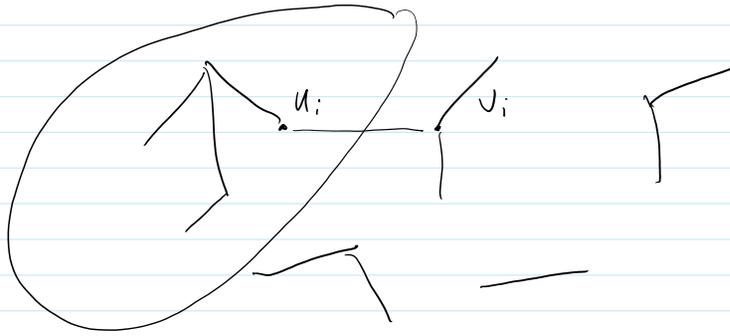


Sort edges in ascending order  $e_1=(u_1, v_1), e_2=(u_2, v_2) \dots e_m=(u_m, v_m)$   
 initialize each vertex in their own connected component,  $T = \emptyset$

for  $i = 1$  to  $m$   
 if  $u_i, v_i$  are in different components  
 add  $(u_i, v_i)$  to  $T$   
 merge the components of  $u_i, v_i$



- correctness: if we connected  $u_i, v_i$



let  $S$  be set of vertices connected to  $u_i$ ,  $(u_i, v_i)$  is safe  
because of cut  $(S, \bar{S})$

- running time:  $O(m \log m)$