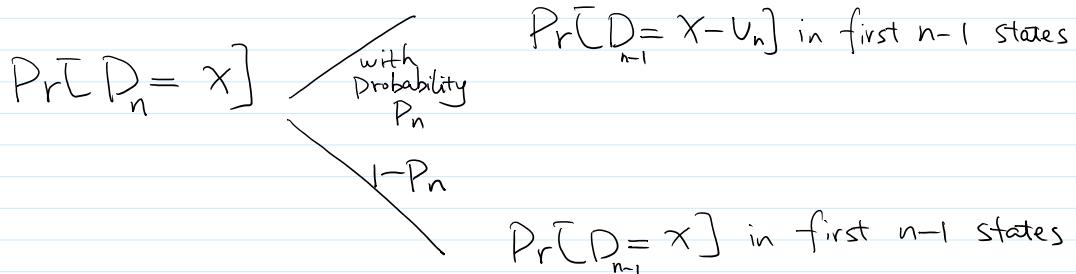


- Problem 1 Use dynamic Programming

want to compute  $\Pr[D \geq \frac{m}{2}]$

if only the last state (with  $v_n$  votes) is undecided



$D_i$ : # of votes  $D$  gets in first  $i$  states

$$\Pr[D_n = x] = p_n \Pr[D_{n-1} = x - v_n] + (1 - p_n) \Pr[D_{n-1} = x]$$

$A[i, j] = \Pr[D_i = j]$  ( $D$  gets exactly  $j$  votes in first  $i$  states)

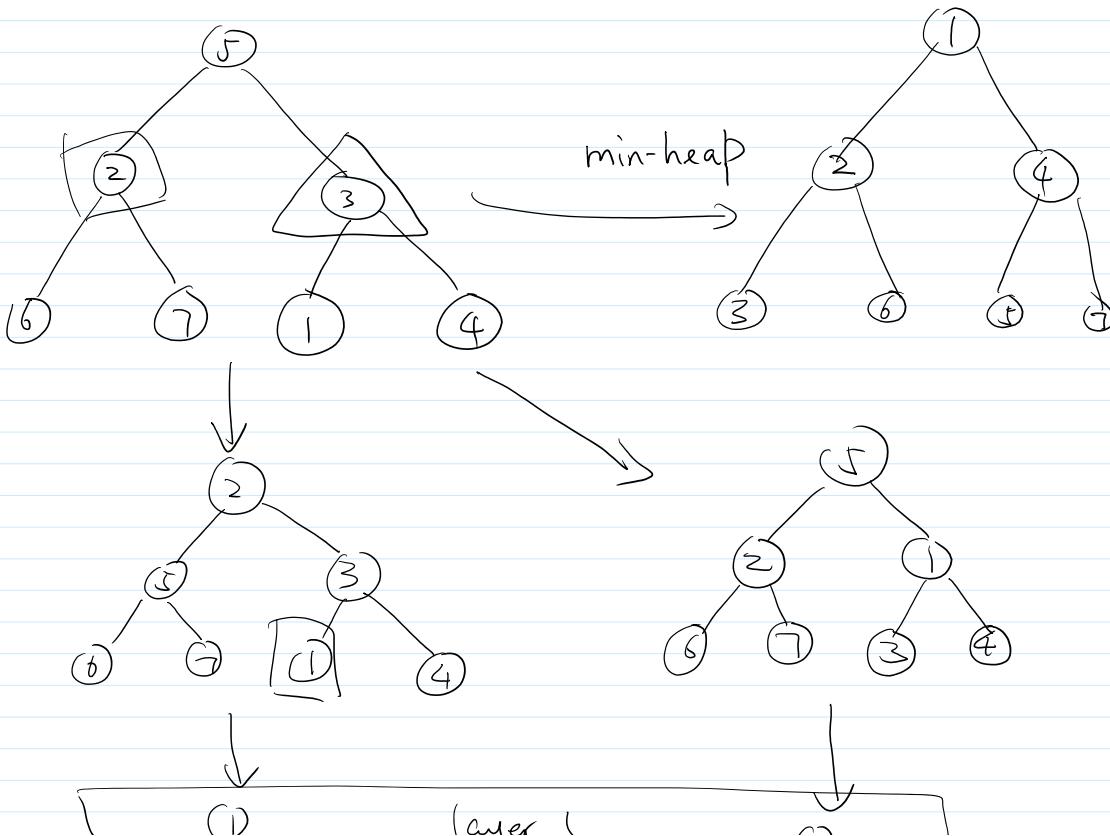
$$A[i, j] = p_i A[i-1, j - v_i] + (1 - p_i) A[i-1, j]$$

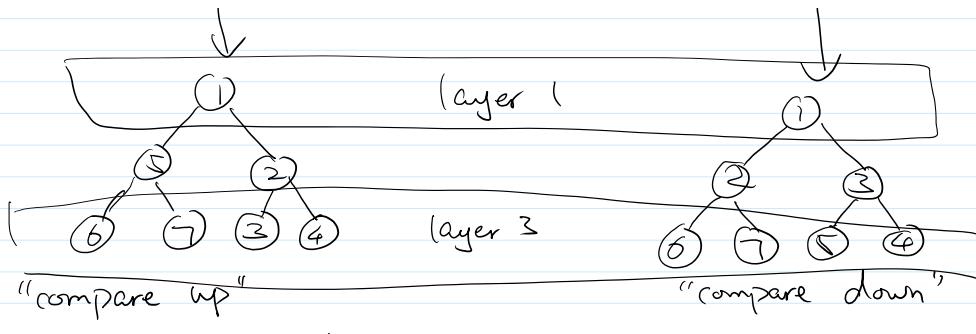
$$A[0, 0] = 1 \quad A[0, j] = 0 \text{ for all } j \neq 0$$

Find output  $\sum_{j=0}^m A[n, j]$

□

2.





node at layer  $i$  takes  $O(i)$  time

$$\text{total cost} = \sum_{i=1}^{\log_2 n} 2^{i-1} \cdot O(i)$$

# nodes in layer  $i$

$$\geq 2^{\log_2 n - 1} \cdot (\log_2 n) \quad (\text{last layer})$$

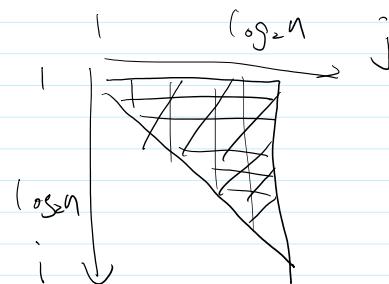
$$= \sum_{i=1}^{\log_2 n}$$

node at layer  $i$  takes  $\log_2 n - i + 1$

$$\text{total cost} = \sum_{i=1}^{\log_2 n} 2^{i-1} \cdot (\log_2 n - i + 1)$$

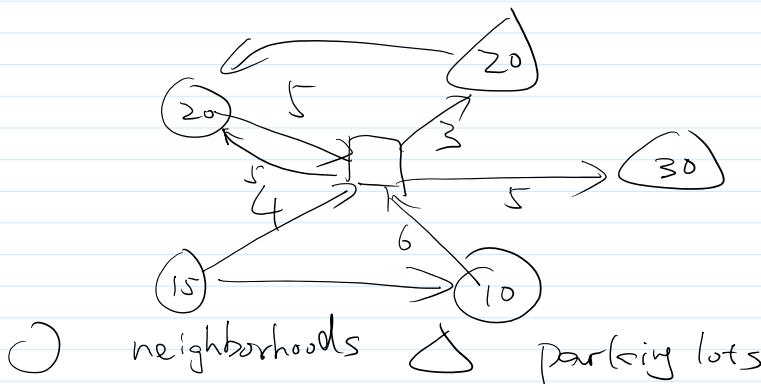
$$= \sum_{i=1}^{\log_2 n} 2^{i-1} \cdot \left( \sum_{j=i}^{\log_2 n} 1 \right)$$

$$= \sum_{i=1}^{\log_2 n} \sum_{j=1}^{i-1} 2^{j-1}$$



$$= 2^{\log_2 n + 1} - 1$$

$$= 2n - \log_2 n - 1$$



$x_{iuv}$  amount of people using edge  $u,v$

for all neighborhoods  $u$

$$\sum \text{outgoing} - \sum \text{incoming} = \# \text{people}$$

for all parking lot  $v$

$$\sum \text{incoming} - \sum \text{outgoing} \leq \text{capacity}$$

for other nodes  
↑ incoming ~ ↑ outgoing

$$\sum_{\text{incoming}} - \sum_{\text{outgoing}} \leq \text{Capacity}$$

for other nodes

$$\sum_{\text{incoming}} = \sum_{\text{outgoing}}$$

for each road

$$\sum_{v:(u,v) \in E} X_{(u,v)}$$

Outgoing edges for u)

$$0 \leq X_{u,v} \leq \text{capacity} \cdot \frac{t}{\text{time}}$$

$$- \min t$$

$$- 4: (x_1 \vee \bar{x}_2 \vee x_3) \wedge (x_2 \vee x_4 \vee \bar{x}_5)$$

$$- \text{for each var } x_i^2 - x_i = 0$$

$$\Rightarrow (1-x_1)x_2(1-x_3) = 0 \quad (\text{not quadratic})$$

$$y_1 = (1-x_1)x_2$$

$$y_1(1-x_3) = 0$$

- How to write the solution:

We will reduce 3-SAT to QUADRATIC EQUATIONS

① Given a 3-SAT formula with m clauses and n variables

for each variable  $x_i$  ( $i=1, 2, \dots, n$ ), create a variable  $z_i$  in quadratic equations and add an equation  $z_i^2 - z_i = 0$  (1)

for each literal  $l$  ( $= x_i$  or  $\bar{x}_i$ ), associate a linear term  $f(l)=1-z_i$  for  $l=x_i$  and  $f(l)=z_i$  for  $l=\bar{x}_i$

for a clause  $C_i = l_{i,1} \vee l_{i,2} \vee l_{i,3}$ , create a variable  $y_i$ , and add equations

$$y_i = f(l_{i,1})f(l_{i,2}), \quad y_i f(l_{i,3}) = 0$$

as an example if  $C_i = x_1 \vee \bar{x}_2 \vee x_3$ , the corresponding equations are

$$y_i = (1-z_1)z_2 \quad y_i(1-z_3) = 0 \quad (3)$$

Now we have converted a 3-SAT instance to a QUADRATIC EQUATION instance

② Claim: If the 3-SAT instance has a solution, then the QUADRATIC problem also has a solution.

Proof: The solution would be  $z_i = x_i$ , and for clause  $C_j = l_{j,1} \vee l_{j,2} \vee l_{j,3}$

$$l_{j,1} = (1-z_{i,1})z_{i,2} \quad l_{j,2} = z_{i,1}(1-z_{i,2}) \quad l_{j,3} = (1-z_{i,2})z_{i,3}$$

$$y_j = f(l_{j,1})f(l_{j,2})$$

Clearly, equations (1) (2) are all satisfied. We only need to show equations of the form (3) are also satisfied.

For each clause  $C_j$ , we know at least one of the literals is true.

If  $l_{j,3}$  is true, then  $f(l_{j,3})=0$  and  $y_j = f(l_{j,3})=0$

If  $l_{j,1}$  or  $l_{j,2}$  is true, then  $y_j=0$  and  $y_j = f(l_{j,3})=0$

In any case equations of the form (3) are also satisfied.

(3) Claim: If the QUADEQ problem has a solution, then the 3-SAT problem also has a solution.

Proof: The solution is just  $x_i = z_i$ . This is valid because  $z_i = 0$  or 1 by equations of type 1.

For any clause  $C_j$ , we know

$$y_j = f(l_{j,1})f(l_{j,2}) \quad y_j = f(l_{j,3})=0$$

$$\text{so} \quad f(l_{j,1})f(l_{j,2})f(l_{j,3})=0$$

as a result one of  $f(l_{j,p})=0$  - for  $p=1, 2, \text{ or } 3$ .

For a literal  $f(l)=0$  if and only if it is satisfied.

Therefore at least one literal is satisfied for every clause  $\square$