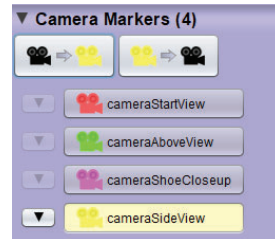
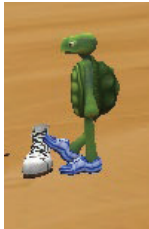


CompSci 94

Camera Controls

September 3, 2020



Prof. Susan Rodger

9/3/2020

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Announcements

- Assignment 2 due on Tuesday, Sept 8
 - Storyboard
 - Alice program
 - Make a Zoom Video – talk about code, run
- How to Submit Assignment 2
 - Storyboard, Alice program → websubmit
 - URL for Zoom Video → Reflect form
- Next week – procedures for classes of objects, and properties.
- QZ06 due Tuesday by class time

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Review – Parameters/Arguments

Write the **tortoise kick** procedure

- It has three parameters
 - **itemKicked** of type **Prop** – the item to kick
 - **direction** of type **moveDirection** – the direction for the **itemKicked** object to move
 - **howFar** of type **DecimalNumber** – the distance for the item kicked to move



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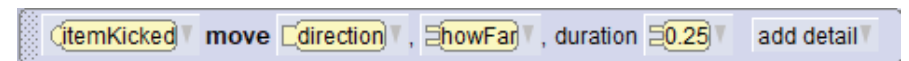
Review

Defining instruction, using parameters

- Defining the instruction



- Using the parameters in the kick code



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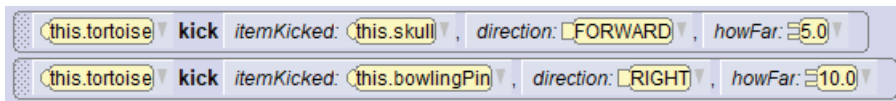
Review

Defining instruction, Calling instruction

- Defining the instruction



- Calling the instruction **in myFirstMethod**
pass arguments to parameters



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WOTO-1 Parameters <http://bit.ly/94f20-0903-1>

- Remember to introduce yourselves
- Discuss and everyone fill out a form
- 12 minutes

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Class Today

- Continue writing procedures with parameters
- Moving between camera views



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