

# CompSci 94

## Scorers and Timers

October 20, 2020

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# Announcements

- Videos and online quiz for next time
- Assignment 4 due tonight!
- Assignment 5 out today

# WOTO-1 Timers and Scorers

<http://bit.ly/94f20-1020-1>



Q1: What do you use in Alice to keep track of and display a score?

Q2: What would the Procedure  
InitializeScore do?

Q3: What would the procedure  
updateScore do?

Q4: If the game is click on a bunny and get a point, where do you update the score in the program?

Q5: What do you use in Alice to keep track of and display a timer?



Q6: What would the Procedure  
InitializeTimer do?

Q7: What would the procedure  
updateTimer do?



Q8: Where in the program do you  
update the timer?

# Class Today

- Add a scorer and timer to the game from last time.

