

CompSci 94

Inheritance: Writing Class Procedures

September 14, 2021



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Announcements

- Assignment 2 due tonight.
 - Submit under assignments in Sakai
- Extension form on the course web page
 - If you are sick, or athlete traveling

Q1: Review: Camera Markers

- When do you set up camera markers?

- I want to create three camera markers: `initialView`, `topView`, `rightSideOfPigView`. Which one do I create first?

Q2: Review: Camera Markers

- Why is it important to save the initial camera location before moving the camera?

Q3: Classes and Objects

- Which one is the object?



Q4: Inheritance

- Which is a superclass of the other?
 - Quadruped or Bear?
- If you write a quadruped procedure, who can use it?
- If you write a Bear procedure, who can use it?

Class Today

- Creating class procedures

