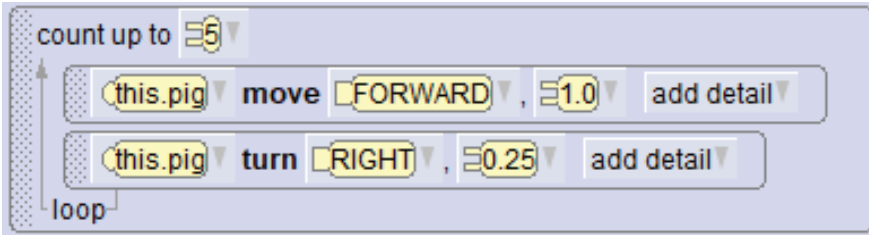


# CompSci 94

## Introduction to Programming

### Animation and Virtual Worlds

October 12, 2021



Prof. Susan Rodger

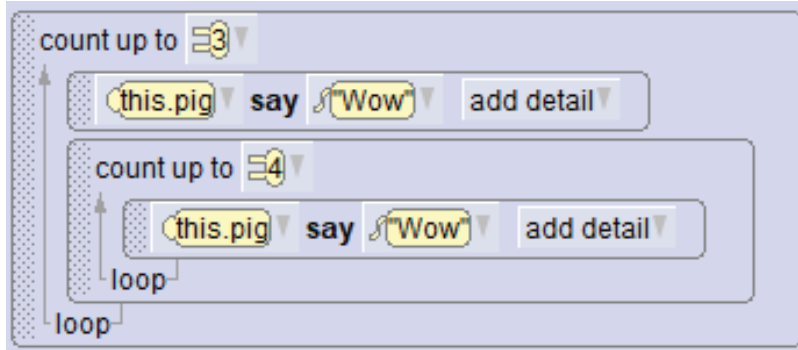
## Announcements

- QZ and Videos due before next class

Q1. How do you save an Alice object to read into another project?

Q2. Why would you want to save an object and read it into another Alice program?

### Q3. How many times does the pig say Wow?



### Q4. Count loop

- What **type** of value can you use for the number for the count loop?
- Suppose you want your object to hop repeatedly towards another object until it stops in front of the object. How do you do that with a count loop?

## Class Today

- Create talented bunny – can walk
- Create talented dalmatian – jump with legs stretched
- Save them out and put them in another Alice project

