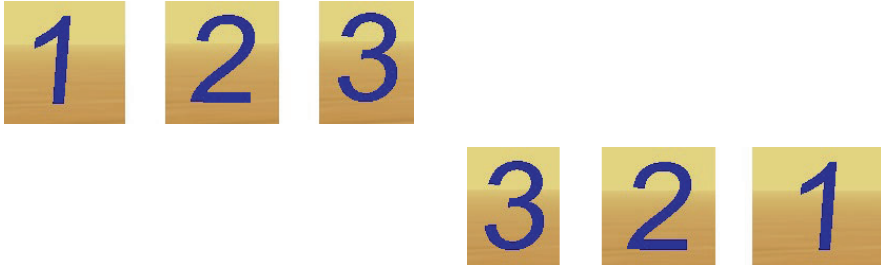


CompSci 94

Scorers and Timers

November 2, 2021



Prof. Susan Rodger

Announcements

- Videos and online quiz for next time
- Assignment 5 out today

Q1: What do you use in Alice to keep track of and display a score?

Q2: What code would you put in the Procedure InitializeScore?

Q3: What code would you put in the procedure `updateScore`?

Q4: If the game is click on a bunny and get a point, where do you update the score in the program?

Q5: What do you use in Alice to keep track of and display a timer?

Q6: What would the Procedure `InitializeTimer` do?

Q7: What would the procedure
updateTimer do?



Q8: Where in the program do you
update the timer?

Class Today

- Add a scorer and timer to the game from last time.

