

# CompSci 94

## A game with two levels

November 9, 2021

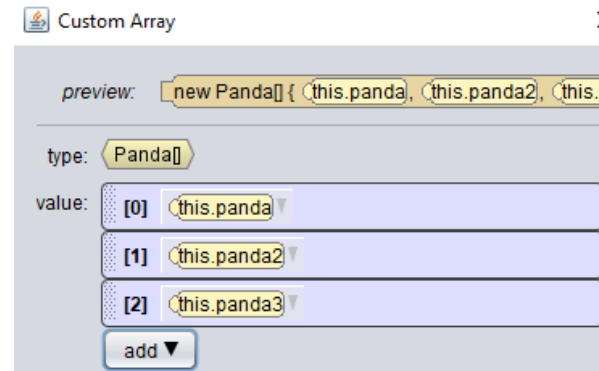


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# Announcements

- Assignment 5 is due Thursday, November 11
- Final project is out this week
  
- Exam 2 is Nov 16

Q1) Given an array of pandas, how do I create an array of objectMarkers that match the pandas in the same order



Q2) Given pandas moved, what type of loop do you use to get them all back to their objectMarkers?



Q3) Given pandas moved, explain in words how to get them all back to their objectMarkers?



Q4: If we want to play a two level game, what might be the best game flow?

# Class Today

- Build game with two levels

