

# CompSci 101

## Fall 2021

Lecture 13

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# Reminders

- Assignments
  - APT 4-live
- Exam 2
  - 10/26
  - Review session (10/21)
- Small-group tutoring

# Key instructions

- Input ✓
- Output ✓
- Assignments\* ✓
- Math/Logic ✓
- Conditionals ✓
- Repetition ✓

*\*not listed in book*

# Python Data Types

- int, float, bool ✓
- Collections
  - Strings ✓
  - Lists ✓
  - Tuples ←
  - Sets ←
  - Dictionaries

# PFTD

- Images & Tuples cont.
- Sets and APTs

# KISS Principle

- Think of the non-computing context for any word/terms
- KISS model
  - Work smarter, not harder!!
- “Good programmers are simply good designers.”
  - *-Dr. Washington*
- Design first and always!
- Importance of reusability
- *USE PyCharm/PythonTutor IF YOU HAVE QUESTIONS!*

# People to Know:

## Dr. Helen Chavez

- PhD-Arizona State University
- BS/MS-Tecnológico de Monterrey, Guadalajara
- Lecturer
  - Arizona State University
  - Affective computing, intelligent tutoring systems, engineering education
- Co-Chair, Celebrations Committee
  - Association for Computing Machinery's Council on Women in Computing, North America Committee (ACM-W North America)



# Tuple: What and Why?

- Similar to a list in indexing starting at 0
  - Can store any type of element
  - Can iterate over
- Immutable - Cannot mutate/change its value(s)
  - Efficient because it can't be altered
- Consider **`x = (5, 6)`** and **`y = ([1, 2], 3.14)`**
  - What is **`x[0] = 7?`** **`y[0].append(5)?`**
  - <https://goo.gl/ooyHPQ>



# Activity 1:

<https://bit.ly/101f21-10-14-1>

# Make Gray: Notice the Tuples!

```
13 def grayByPixel(img, debug=False):
14     width = img.width
15     height = img.height
16     new_img = img.copy()
17     if debug:
18         print("creating %d x %d image" % (width,height))
19     for x in range(width):
20         for y in range(height):
21             (r,g,b) = img.getpixel((x,y))
22             grays = getGray(r,g,b)
23             new_img.putpixel((x,y),grays)
```

TPS: How does this code make a grey image?

TPS: New stuff here, what and where?

# Revisiting nested Loops

- What is printed here? *y* varies first
  - Value of *x* as inner loop iterates?

```
>>> for x in range(5):  
...     for y in range(3):  
...         print(x, y)
```

TPS: Why is the first column have the number repeated like that?  
What if the print became:  
`print(y, x)`?

```
0 0  
0 1  
0 2  
1 0  
1 1  
1 2  
2 0  
2 1  
2 2  
3 0  
3 1  
3 2  
4 0  
4 1  
4 2
```

# Make Gray cont.

```
13 def grayByPixel(img, debug=False):
14     width = img.width
15     height = img.height
16     new_img = img.copy()
17     if debug:
18         print("creating %d x %d image" % (width,height))
19     for x in range(width):
20         for y in range(height):
21             (r,g,b) = img.getpixel((x,y))
22             grays = getGray(r,g,b)
23             new_img.putpixel((x,y),grays)
```

Nested  
Loops

Tuple

Tuple

Tuple

TPS: How many parameters  
does putpixel have?

# Accessing Individual Pixels is Inefficient

- Accessing each one one-at-a-time is inefficient
  - Python can do better "under the hood"
- PIL provides a function **`img.getdata()`**
  - Returns list-like object for accessing all pixels
  - Similar to how file is a sequence of characters
  - Symmetry: **`img.putdata(sequence)`**

# Processing all Pixels at Once

- Treat `img.getdata()` as list, it's not quite a list
  - Iterable: object use in “for ... in ...” loop

```
27 def grayByData(img, debug=False):
28     pixels = [getGray(r,g,b) for (r,g,b) in img.getdata()]
29     new_img = Image.new("RGB", img.size)
30     new_img.putdata(pixels)
```

TPS: An image is 2D and `putdata(seq)` takes a 1D sequence. How did we get an image?

Hint: What type are the elements in the list comprehension?

Hint: What do we know about the length of that sequence and the sequence `putdata(...)` needs?

# Summary of Image functions

- Many, many more
  - <http://bit.ly/pillow-image>

Image function/method	Purpose
<code>im.show()</code>	Display image on screen
<code>im.save("foo.jpg")</code>	Save image with filename
<code>im.copy()</code>	Return copy of im
<code>im.getdata()</code>	Return iterable pixel sequence
<code>im.load()</code>	Return Pixel collection indexed by tuple (x,y)

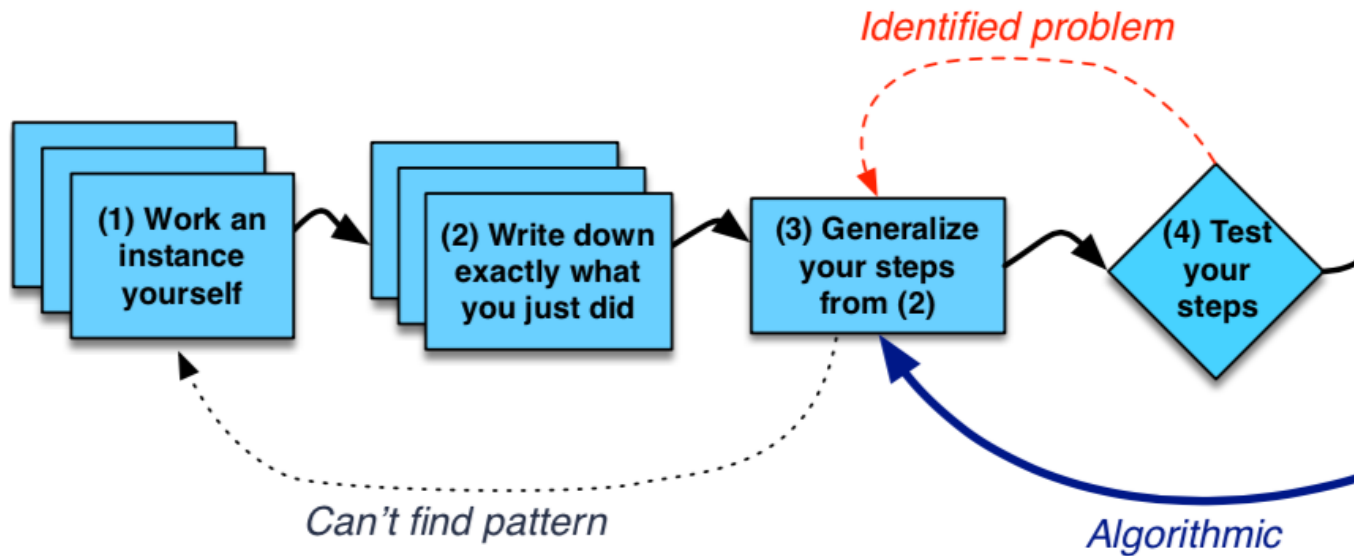
# Activity 2:

<https://bit.ly/101f21-10-14-2>



# Sets: Eating Good

- <https://www2.cs.duke.edu/csed/pythonapt/eatinggood.html>



- TPS: Do steps 1-4 of 7-steps
  - Especially think on: How do we guard against "double adding"

# Lists or Set?

```
if name not in names:  
    names.append(name)
```

## **\*PYCHARM SYNTAX\***

- For EatingGood, we must avoid adding the same element more than once
  - Lists store duplicates → [ ]
  - Sets do not store duplicates → { }

# List and Set, Similarities/Differences

	Function for List	Function for Set
Adding element	<code>x.append(elt)</code>	<code>x.add(elt)</code>
Size of collection	<code>len(x)</code>	<code>len(x)</code>
Combine collections	<code>x + y</code>	<code>x   y</code>
Iterate over	<code>for elt in x:</code>	<code>for elt in x:</code>
Element membership	<code>elt in x</code>	<code>elt in x</code>
Index of an element	<code>x.index(elt)</code>	<b>CANNOT DO THIS</b>

- Lists are ordered and indexed, e.g., has a first or last
- Sets are **not** ordered, very fast, e.g., **if elt in x**
- **\*Python console examples\***

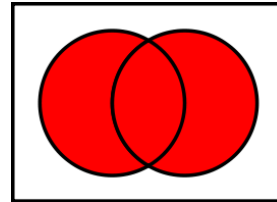
# Python Set Operators

## \*Demo\*

- Using sets and set operations often useful

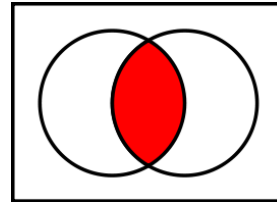
- $A \mid B$ , set union

- Everything



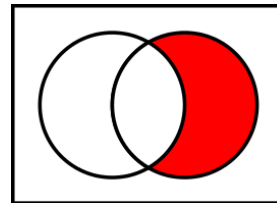
- $A \& B$ , set intersection

- *Only* in both



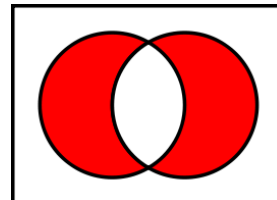
- $B - A$ , set difference

- In *B* and not *A*



- $A \wedge B$ , symmetric diff

- Only in *A* or only in *B*



# Activity 3:

<https://bit.ly/101f21-10-14-3>

# Another Trip to the SandwichBar

- <https://www2.cs.duke.edu/csed/pythonapt/sandwichbar.html>
- What does this problem look like without sets?



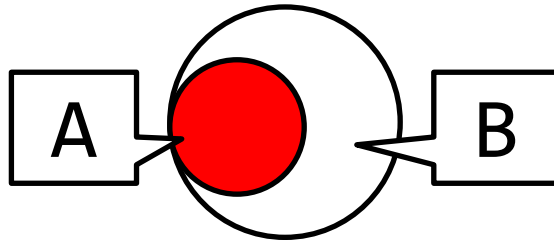
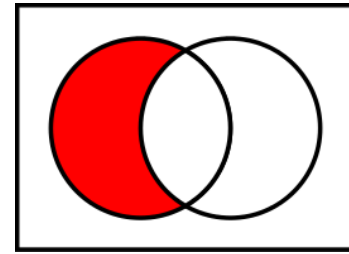
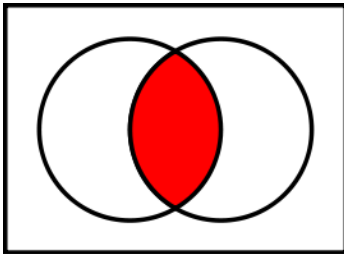
```
for dex in range(len(orders)) :  
    if canmake(orders[dex], available) :  
        return dex
```

# Given two lists A and B

- Determine if all elements in A are also in B
  - Examine each element in A
    - If not in B? False
  - After examining all elements? True
- TPS: Could we use sets instead?

# Given two sets A and B

- Determine if all elements in A are also in B
  - `if len(A & B) == len(A)`
  - `if len(A - B) == 0`





# Reminders

- Work smarter, not harder
- Design first
- Try to identify where you are stuck
  - Identify resources to help solve problem
- Leverage your design and PythonTutor to understand program flow of control
  - <http://pythontutor.com>