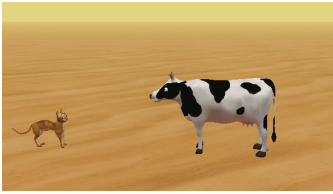


# CompSci 94

## Introduction to Programming Animation and Virtual Worlds

August 30, 2022



Prof. Susan Rodger

## Class Today

- Go over syllabus, web page
- Introduce computer science and Alice
- Demos of Alice
  - Simple world/sample Alice worlds
- Classwork – Get to know each other
- Course website:  
[www.cs.duke.edu/courses/fall22/compsci094](http://www.cs.duke.edu/courses/fall22/compsci094)

## TA/UTA introductions

- Graduate TA: Yanping Zhang
- Undergraduate TAs:
  - Nirvan Silswal



– Karen Wang



– Isabelle Xiong



## Course Web page

[www.cs.duke.edu/courses/fall22/compsci094](http://www.cs.duke.edu/courses/fall22/compsci094)

**CompSci 94, Fall 2022 Home**

Home Info Cal Asgn Forms Help Resources Projs

**Course Announcements**

- August 30, 2022 is the first day of class.
- You will need to bring a laptop to class and download a particular version of Alice 3 before coming to the first class if possible. More info on Alice 3 and downloading it is on the [Resources page](#)

**CompSci 94 Introduction to Programming Via Animation and 3D Virtual Worlds**

CompSci 94 is an introductory programming course that teaches fundamental computer science concepts and animation concepts. This version of CompSci 94 uses the tool [Alice 3](#) to create 3-D virtual worlds. You will learn programming constructs such as

# What is Computer Science?

- Computer science is no more about computers than astronomy is about telescopes. - Edsger Dijkstra



- Computer science is not as old as physics; it lags by a couple hundred years. However, this does not mean that there is significantly less on the computer scientist's plate than on the physicist's: younger it may be, but it has had a far more intense upbringing! - Richard Feynman




# Computer Science is a young discipline

- First computer science department formed in 1962



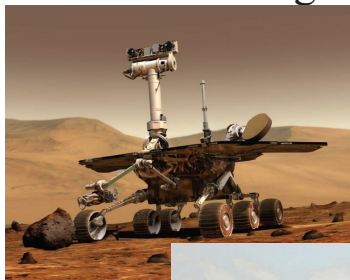
1962



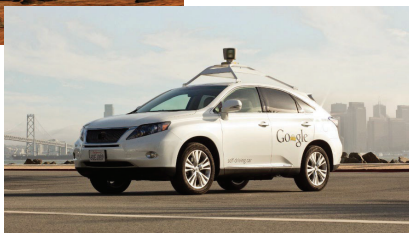
**Samuel D. Conte**  
 Professor emeritus of computer science and mathematics was the founding department head of the nation's first computer science program. October 1962.

# What is Computer Science?

- Artificial Intelligence



Spirit, Mars Rover



Self-driving car



Roomba



Personal Robot

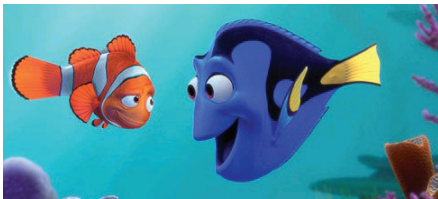
# What is Computer Science?

- Medicine, Genomics



# What is Computer Science?

- Animation



CompSci 94 Fall 2022 10

# What is Computer Science?

- The Organization of Data, Sharing, and Searching



CompSci 94 Fall 2022 11

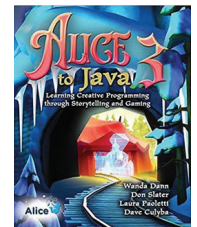
# Computer Science and Programming

- Computer Science is more than programming
  - Called *Informatics* in many countries
  - Elements of both science and engineering
  - Elements of math, physics, cognitive science, music, art, and many other fields
- To some programming is an art, to others a science, to others an engineering discipline.

CompSci 94 Fall 2022 12

# What Will We Do in CompSci 94?

- Alice 3 programming
- Logistics – bring to online lecture
  - laptop/computer
  - **optional** Textbook
  - Instead: Free videos



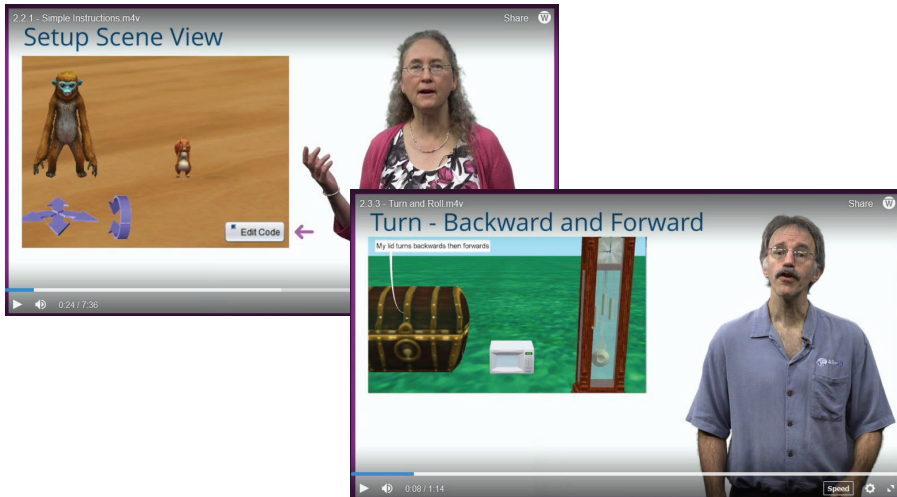
Optional

CompSci 94 Fall 2022 13



# Videos – Watch and take online quiz (on Sakai) before class

Prof. Susan Rodger/Prof. Steve Cooper

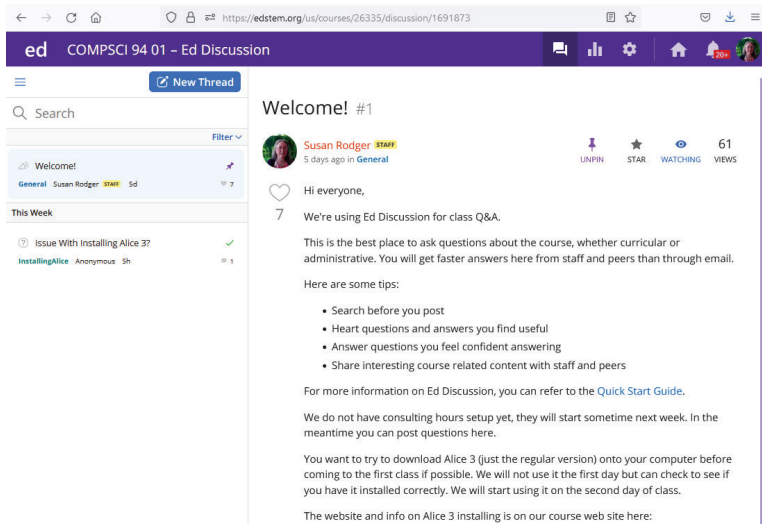


# How CompSci 94 Will Work

- In Class
  - Lecture/demos/review – short
  - Full Lecture slides posted later
  - Classwork
  - REQUIRED ATTENDANCE
  - Checkoff Classwork
- Outside of class
  - Complete work not finished in class
  - Watch Videos – before class
  - Online Quizzes – before class
  - Assignments

CompSci 94 Fall 2022 16

# Don't Send email, use Ed Discussion to ask questions!



CompSci 94 Fall 2022 17

# What Is Alice?



- A modern programming tool
  - 3-D graphics
  - 3-D models of objects
- Animation
  - Objects can be made to move around virtual world (a simulation or video game)

CompSci 94 Fall 2022 18

## What does Alice run on?

- Alice is written in Java – should run on many systems
  - supports Mac and PC
- Which version of Alice are we using?
  - Alice 3 (NOT netbeans version, NOT beta)
  - Alice.org, see the CompSci 94 resources page
    - Version 3.6
  - Note: Alice 3 is quite a bit different from Alice version 2

## Example from Alice 2



## CompSci 94 Example1 Final Project



## CompSci 94 Example2 Final Project



# CompSci 94 Example 3 Final Project



# Who are you?

<https://bit.ly/cps94f22-0830-1>

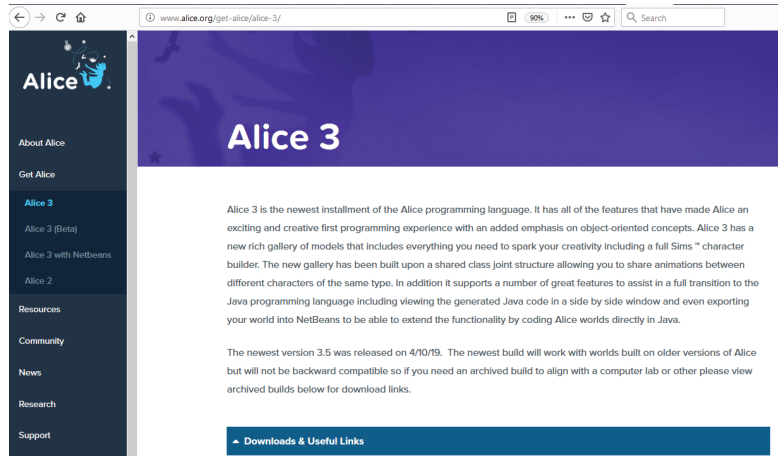
# The Power of Alice

- Automatically keeps track of 3-D objects
  - What objects are in the virtual world
  - Types of objects
  - Positions of objects in the world

# Alice Demo



# Download Alice 3 from [alice.org](http://alice.org), NOT Alice 2! NOT netbeans, NOT Beta!



## For Thursday!

- No Alice classwork today but usually you would finish it
- We can check your Alice 3 install!!!
- Download Alice 3 if you haven't yet
- Assignment 1 out – Due Sept 8
  - This assignment does not use Alice
- Watch videos BEFORE coming to class.
- Take Quiz on Sakai BEFORE class starts