

# CompSci 94

## Making Procedures Flexible

September 13, 2022



Prof. Susan Rodger

# Announcements

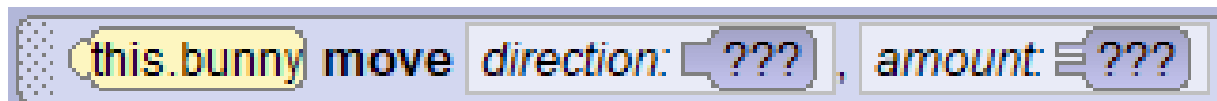
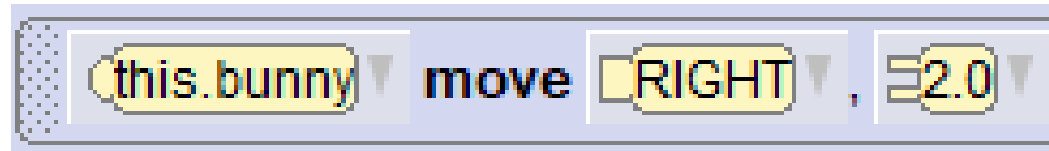
- Assignment 2 due Sept 20 (one week)
- Next time – Camera Controls
- QZ05 due Thursday by the start of class
  - Submit before 8:30am!

# Q1 Parameters

- What is the difference between a parameter and an argument?
- Can you send different arguments when you call a procedure a second time?
- Does the type of the argument matter?

# Q2. Parameters/Arguments

- Consider:



- What are the parameters in it?
- What are the arguments in it?

# Q3. Parameters/arguments

`this.bunny` `mystery` `phrase: "Welcome"` , `animal: this.hare` , `movement: FORWARD`

- Which objects can use the Mystery procedure?
- What type of parameter is phrase?
- What type of parameter is animal?
- What type of parameter is movement?
- What are the arguments?

# STOP HERE

# Class Today

- Writing procedures with parameters

