CompSci 94
Inheritance: Writing Class Procedures
September 20, 2022

Prof. Susan Rodger

Announcements

- Assignment 2 due tonight.
  - Submit under assignments in Sakai
    - Storyboard, Alice program (.a3p file), video

- Extension form on the course web page
  - If you are sick, or athlete traveling

Q1: Review: Camera Markers

- When do you set up camera markers?

- I want to create three camera markers: initialView, topView, rightSideOfPigView. Which one do I create first?

Q2: Review: Camera Markers

- Why is it important to save the initial camera location before moving the camera?

Q3: Classes and Objects

- Which one is the object?

Q4: Inheritance

- Which is a superclass of the other?
  – Quadruped or Bear?

- If you write a quadruped procedure, who can use it?

- If you write a Bear procedure, who can use it?

Class Today

- Creating class procedures