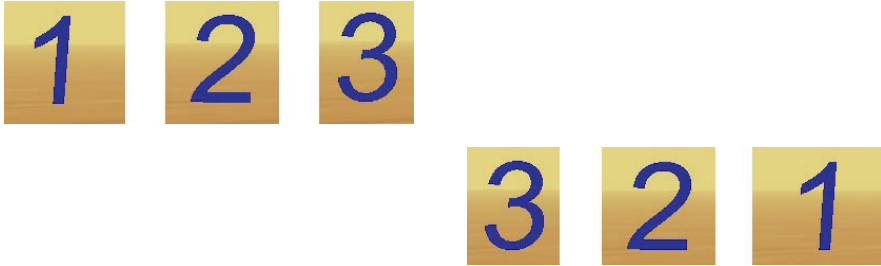


CompSci 94
Scorers and Timers
November 10, 2022



Prof. Susan Rodger

Announcements

- Videos and online quiz for next time
- Assignment 5 due Thursday, Nov 17

Q1: What do you use in Alice to keep track of and display a score?

Q2: What code would you put in the Procedure InitializeScore?

Q3: What code would you put in the procedure updateScore?

Q4: If the game is click on a bunny and get a point, where do you update the score in the program?

Q5: What do you use in Alice to keep track of and display a timer?

Q6: What would the Procedure InitializeTimer do?

Q7: What would the procedure `updateTimer` do?



Q8: Where in the program do you update the timer?

Class Today

- Add a scorer and timer to the game from last time.

