

Compsci 101

Dictionaries Practice

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30     for w in words:
31         if w in d:
32             d[w] += 1
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35     return sorted(d.items())
```

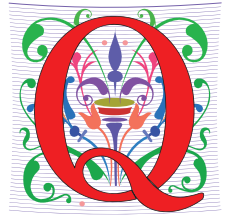
Susan Rodger
November 3, 2022

11/3/22

Compsci 101, Fall 2022

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Q is for ...



- **QR code**
 - Black and white and read all over
- **Quicksort**
 - Sort of choice before Timsort?
- **QWERTY**
 - When bad ideas persist



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Christine Alvarado

- Teaching Professor, UCSD
- PhD Computer Science, MIT
- Her work is in designing CS curriculum that is more accessible and more appealing to all
- LogiSketch – draw and simulate digital circuits



“It’s important to choose your own path, and try not to compare yourself to others. You have your own unique circumstance, so what others do or don’t do shouldn’t really affect your life.”

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Announcements

- **Assignment 4 GuessWord due today!**
- **APT-5 due Thur, Nov 10**
 - Recommend to do before Assignment 5
- **Assign 5 Clever Guess Word out – due Nov 17**
 - Talk about next time
- **Lab 8 Friday, do prelab**
- **Next Week**
 - APT Quiz 2 starts Thurs, Nov 10
 - No lab on Nov 11
- **Exam 2 not graded til mid next week at the earlier**
 - Do not discuss until it is handed back

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PFTD

- **Venmo Apt**
- **Dictionaries**
 - More Practice
 - Fast!
- **Family APT**
- **Clever GuessWord next time**

Assignment 5 - How to play Guess Word Cleverly

- **Make it hard for the player to win!**
- **One way: Try hard words to guess?**
 - "jazziest", "joking", "bowwowing"
- **Another Way: Keep changing the word, sortof**

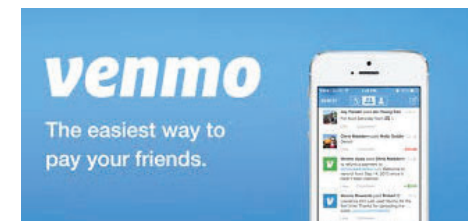
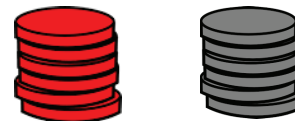


Clever GuessWord

- **Current GuessWord: Pick random secret word**
 - User starts guessing
- **Can you change secret word?**
 - Yes, but must have letters in same place you have told user
 - Change consistent with all guesses
 - Make the user work harder to guess!
- **Discuss how next time**

VenmoTracker APT

- **If Harry pays Sally \$10.23,**
 - "Harry:Sally:10.23" then Harry is out \$10.23



APT: VenmoTracker

Problem Statement

You've been asked to help manage reports on how often people spend money using Venmo and whether they receive more money than they pay out. The input to your program is a list of transactions from Venmo. Each transaction has the same form: "*from:to:amount*" where *from* is the name of the person paying *amount* dollars to the person whose name is *to*. The value of *amount* will be a valid float with at most two decimal places.

Return a list of strings that has each person who appears in any transaction with the net cash flow through Venmo that person has received. Every cent paid by the person to someone else is a pay-out and every cent received by a person is a pay-in. The difference between pay-out and pay-in is the cash flow received. This will be negative for each person who pays out more than they get via pay-in. See the examples for details.

The list returned should be sorted by name. Strings in the list returned are in the format "name:netflow" where the netflow is obtained by using `str(val)` where `val` is a float representing the net cash flow for that person.

Store money as `int` values, multiplying by 100 and dividing by 100 as needed for processing input and output, respectively.

Specification

```
filename: VenmoTracker.py
def networth(transactions):
    """
    return list of strings based on transactions,
    which is also a list of strings
    """
    # you write code here
    return []
```

APT Venmo Tracker Example

Examples

1. `transactions: ["owen:susan:10", "owen:robert:10", "owen:drew:10"]`
returns `['drew:10.0', 'owen:-30.0', 'robert:10.0', 'susan:10.0']`
Owen pays everyone.

WOTO-1 VenmoTracker
<http://bit.ly/101f22-1103-1>

Process Transaction
"Harry:Sally:10.23"

`names = []`

`money = []`

Coding up Venmo

```
def networth(transactions):  
    names = []  
    money = []  
    for trans in transactions:  
        # split up trans
```

Example with Dictionary

1) "Harry:Sally:10.23"

- Start with empty dictionary, insert Harry

Harry → -10.23

Dictionary Iteration (unordered!)

- Iterate through keys:
 - for k in d:
 - for k in d.keys():
- Iterate through pairs:
 - for (k,v) in d.items():
 - for k,v in d.items():

Sorting a list from dictionary - sorted()

```
d = {'k': 3, 'h': 8, 'a': 12, 'd': 5}
```

```
x = sorted(d.keys())
```

```
y = sorted(d.values())
```

```
z = sorted(d.items())
```

WordFrequencies Dictionary Example

- Let's see an example that compares using a dictionary vs not using a dictionary

slowcount function Short Code and Long Time

- See module `WordFrequencies.py`
 - Find # times each word in a list of words occurs
 - We have tuple/pair: word and word-frequency

```
37 def slowcount(words):
38     pairs = [(w, words.count(w)) for w in set(words)]
39     return sorted(pairs)
```

- Think: How many times is `words.count(w)` called?
 - Why is `set(words)` used in list comprehension?

WordFrequencies with Dictionary

- If start with a million words, then...
- We look at a million words to count # "cats"
 - Then a million words to count # "dogs"
 - Could update with parallel lists, but still slow!
 - Look at each word once: dictionary!
- Key idea: use word as the "key" to find occurrences, update as needed
 - Syntax similar to `counter[k] += 1`

Using fastcount

- Update count if we've seen word before
 - Otherwise it's the first time, occurs once

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```

Let's run them and compare them!

- Run with Melville and observe time

- Run with Hawthorne and observe time

WOTO-2 Counting Dictionaries
<http://bit.ly/101f22-1103-2>

Problem Solving

- Given Brodhead University. They have a basketball team.
- Data on players and how they did when playing against another team.
- List of lists named `datalist`
 - Each list has
 - school opponent name
 - player name
 - Points player scored
 - Whether game was 'won' or 'lost'

Example: lists of 20 lists datalist =

```
[ ['Duke', 'Bolton', '2', 'lost'], ['Duke', 'Stone', '16', 'lost'],  
  ['NCSU', 'Stone', '12', 'won'], ['Duke', 'Laveman', '13', 'lost'],  
  ['Duke', 'Kreitz', '3', 'lost'], ['NCSU', 'Kreitz', '8', 'won'],  
  ['Duke', 'Pura', '6', 'lost'], ['NCSU', 'Dolgin', '18', 'won'],  
  ['GT', 'Dolgin', '4', 'lost'], ['NCSU', 'Parlin', '13', 'won'],  
  ['WFU', 'Laveman', '20', 'won'], ['GT', 'Bolton', '7', 'lost'],  
  ['ECU', 'Parlin', '15', 'won'], ['GT', 'Stone', '9', 'lost'],  
  ['UNC', 'Stone', '17', 'won'], ['WFU', 'Parlin', '14', 'won'],  
  ['UNC', 'Dolgin', '12', 'won'], ['ECU', 'Laveman', '16', 'won'],  
  ['UNC', 'Kreitz', '5', 'won'], ['ECU', 'Pura', '15', 'won'] ]
```

1) Write function dictPlayerToNumGamesPlayedIn

Build a dictionary of players mapped to number of games they have played in.

```
def dictPlayerToNumGamesPlayedIn( datalist):
```

With previous example, player 'Laveman' would be mapped to 3 games

Woto-3 Players and Games Played in <http://bit.ly/101f22-1103-3>

APT Family

APT: Family

Problem Statement

You have two lists: `parents` and `children`. The `i`th element in `parents` is the parent of the `i`th element in `children`. Count the number of grandchildren (the children of a person's children) for the person in the `person` variable.

Hint: Consider making a helper function that returns a list of a person's children.

Step 1: work an example by hand

```
parents = ['Junhua', 'Anshul', 'Junhua', 'Anshul', 'Kerry']  
children = ['Anshul', 'Jordan', 'Kerry', 'Paul', 'Kai']  
person = 'Junhua'
```

Returns 3