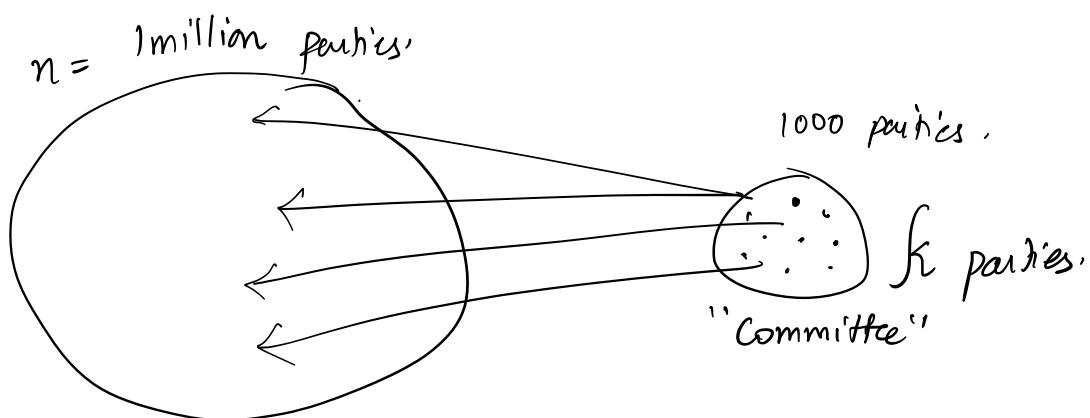


Dolev - Reischuk: Any deterministic protocol requires $O(n^2)$ communication

Idea: One party p that does not receive any message. P will disagree with other honest parties.

Q: Can we obtain a sub-quadratic communication protocol if we assume randomization?



"Every party to every other party": $O(n^2)$

"Every party in the committee $\xrightarrow{(k)}$ sends to every other party": $O(fkn)$
 \downarrow
 10^{12}
 (n)

Coin $c \cdot (256 \text{ bit})$ "common coin".

$H(\text{id}_p, c) \Rightarrow$ if this value is "small enough," then the party is in the committee.

If we set f as the expected committee size, since every party is elected uniformly & independently

at random, we can argue that the committee size $(1-\delta)k < \text{committee} < (1+\delta)k$. except with size

- probability $e^{-\Omega(\delta k)}$. (Chernoff bound).

2 If we start off with $\frac{1}{3} - \epsilon$ Byzantine parties in the entire population, then the committee will have $< \frac{1}{3}$ Byzantine parties.

Protocol! Secure against a static adversary,

- Elect committee C of size k . (no communication)
- Run the agreement protocol within the committee. ($O(k^2)$ communication)
- All parties learn the output by communicating with sufficiently many committee members. ($O(nk)$ communication)

$$O(nk + k^2) = O(nk) =$$

Identities of committee members are public:

- An adversary can attack all committee members
- Bribery.

Adaptivity of the adversary.

Static: Adversary corrupts upto t parties at the beginning of the protocol.

Adaptive: Adversary corrupts parties during the execution.

- A party can be corrupted at the start of a round.

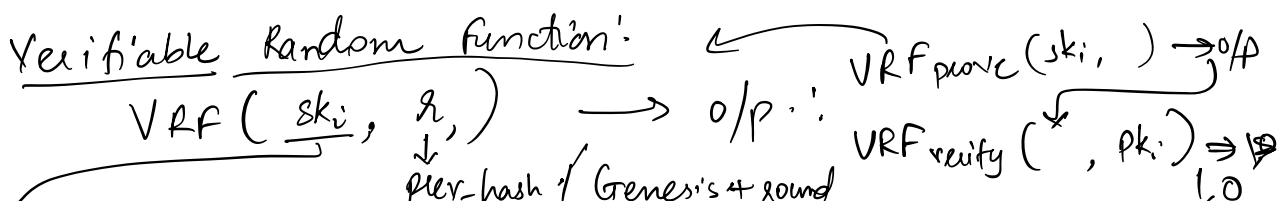
Mobile:

Bitcoin: Static or adaptively secure?

"a miner useful now is not useful at a later point":

- ↳ I do not know whether I am "in the committee" until I mine PoW.
- ↳ Once I do win, I can prove to the world, that I am the winner.
- ↳ An adversary cannot modify the contents of the block (even by corrupting me).
- ↳ Randomized / fair.

B-C-D.



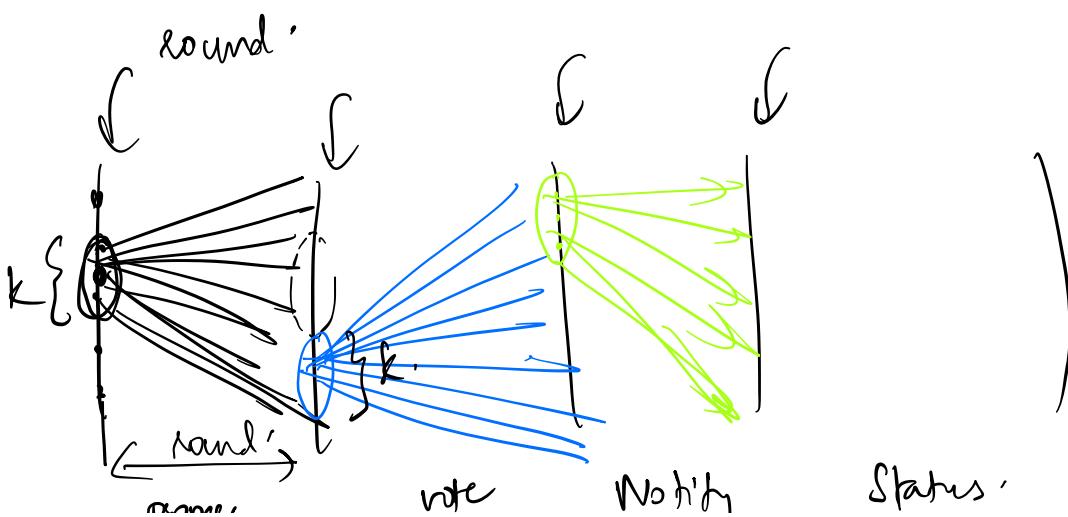
- ↳ Uniformly random.
 - ↳ Verifiable.
 - ↳ Unique
- Change secret keys frequently; Key evolving signatures.

$$\begin{array}{c} (\text{pk}_i, \text{sk}_i^x) \\ \downarrow \\ (\text{pk}_i, \text{sk}_i^{x+1}) \end{array} \quad \begin{array}{c} - \text{ Round } x \\ \downarrow \\ x+1 \end{array}$$

- ↳ If I am elected, create a local msg/proposal.
- ↳ Evolve my key $\text{sk}_i^x \rightarrow \text{sk}_i^{x+1}$
- ↳ Delete sk_i^x .
- ↳ Send the proposal to everyone.

Player-replaceability:

- ↳ Use subquadratic-commⁿ protocol from earlier.
- ↳ Elect a different committee in each



player

$$O(n \text{ poly}(k)),$$

Player-replaceability: Sub-quadratic commⁿ + adaptive adversary.