# CompSci 94 Undetermined Repetition with While loop October 10, 2024



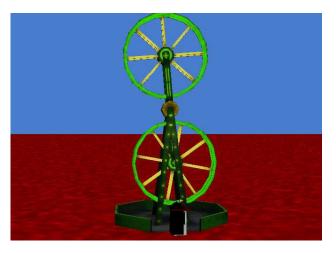


Prof. Susan Rodger

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#### Alice 2 Fair Rides as objects Double FerrisWheel



#### Announcements

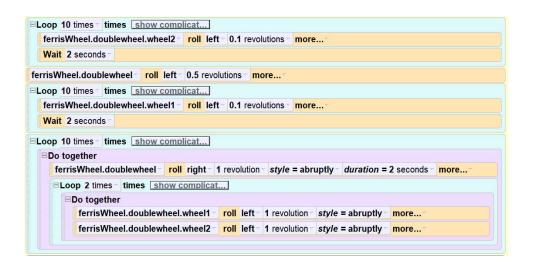
- Enjoy Fall Break!
- QZ13 and videos for Thursday, Oct 17
- Assignment 4 out next time
- Exam 2 is October 24
  - Study materials put on 10/24 date

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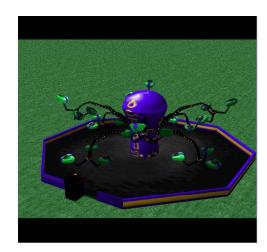
#### Double Ferris Wheel



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#### Alice 2 - Octopus Ride



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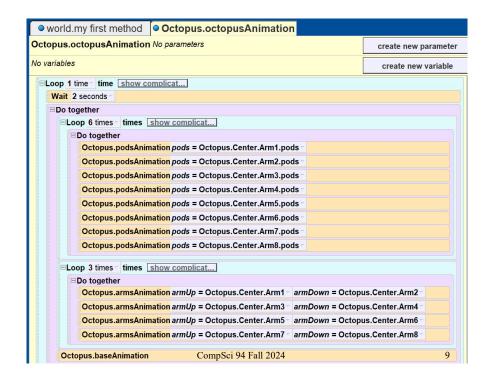
#### Alice 2 Octopus Ride

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#### Back to Alice 3....

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#### Looping – exact number of times

• Count loop



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How many steps to get to the panda?

-3, 6, 8?

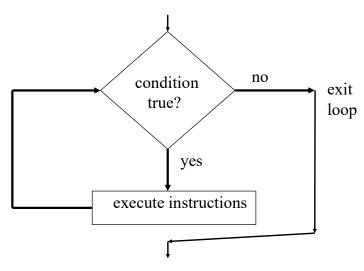
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#### Repetition

- Sometimes don't know exactly how many times a set of instructions are repeated.
- Stopping is based on a condition
- Example:
  - Game of Chess, how many moves until win
  - Stop: when markers are in check mate position
- Indefinite Repetition
  - Where number of repetitions not known in advance
  - Use **while** statement

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#### While statement



- While some condition is true
  - execute instructions

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#### General "Rule of Thumb"

- As a general rule, a While loop should be written so the loop will eventually end
  - Requires statements inside the loop change the conditions of the world such that condition for While eventually becomes false
- If While loop never ends
  - Infinite while loop

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#### Q1 Compare – What is difference?





#### Q1 Compare – What is difference?





- While loop stops when bunny is close to panda
- Count loop bunny just walks three times

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#### Q2. What happens when run?



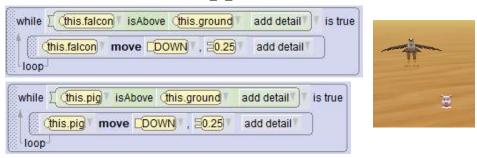
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### Q3 What happens, when does the loop stop?



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#### Q2. What happens when run?



- First loop, falcon moves down until partially in the ground
- Second loop, nothing happens since the condition is never true. The pig is not above ground.

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### Q3 What happens, when does the loop stop?

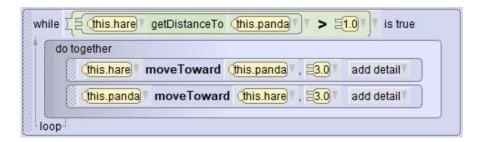


• They move towards each other repeatedly until their distance is less than or equal to 1.0

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# Q4 What happens, when does the loop stop? (numbers different)



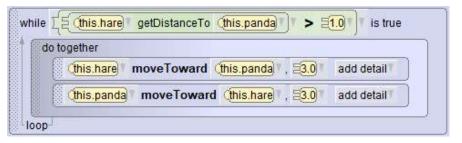


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# Q4 What happens, when does the loop stop? (numbers different)



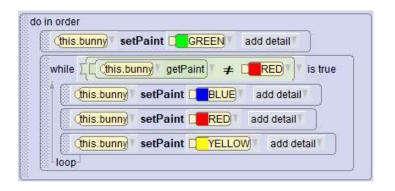


• They move way too much compared to how close they are suppose to be. This could be an infinite loop!

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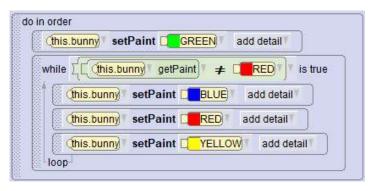
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#### Q5 What happens when this runs?





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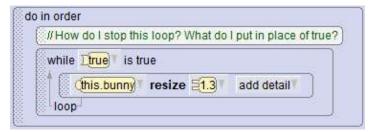




• This is an infinite loop! The bunny is never red when the condition is tested. So the condition is always true!

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#### Q6 What code could I use to stop this loop?



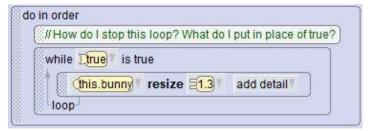
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Class Today

• Catching dinner



Q6 What code could I use to stop this loop?



• Continue while height smaller than some number. Stop when height is bigger.



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