CompSci 94
Move/Turn/Roll Instructions
DoTogether, Storyboards
September 3, 2024


```
do together
    this.pig    move   FORWARD , 1.0    add detail
    this.panda  turn   RIGHT    , 0.5   add detail
```
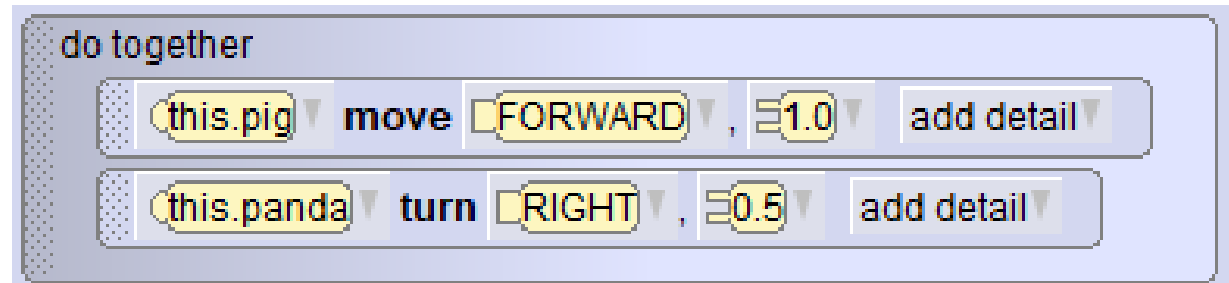
Prof. Susan Rodger

Today – Assigned Seats!

- Assigned partners to work with
  - Keep same partner for a few classworks
  - Chance to meet others in the class
  - Posted in Canvas Announcement
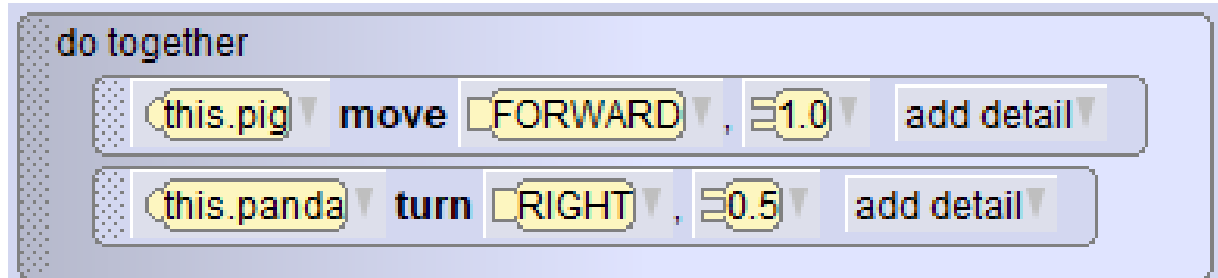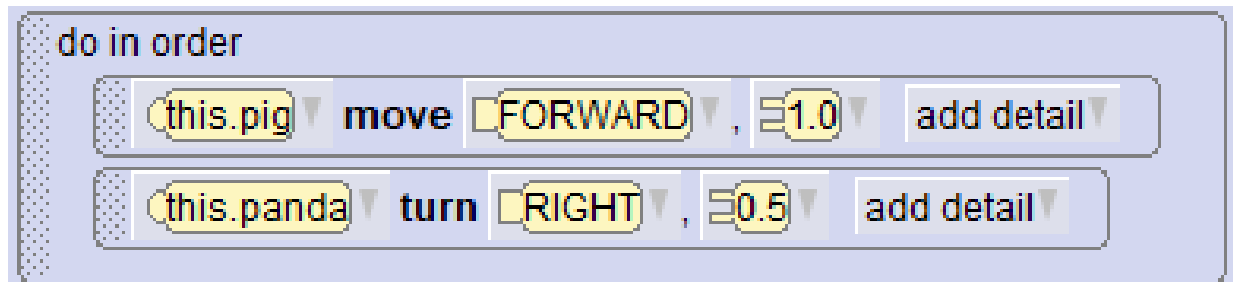- Work on questions Q1-Q5 together!

Q1. Instructions

- Move – how many directions to move?

- Turn – how many ways?

- Roll – how many ways?

Q2. Object Parts

- Which instructions should you use with object parts? (turn, roll, move?)

Q3. DoInOrder vs DoTogether

- Is the final result of movements from these two code blocks the same?

Q4. DoInOrder vs DoTogether - 2

- Is the final result of movements from these two code blocks the same?
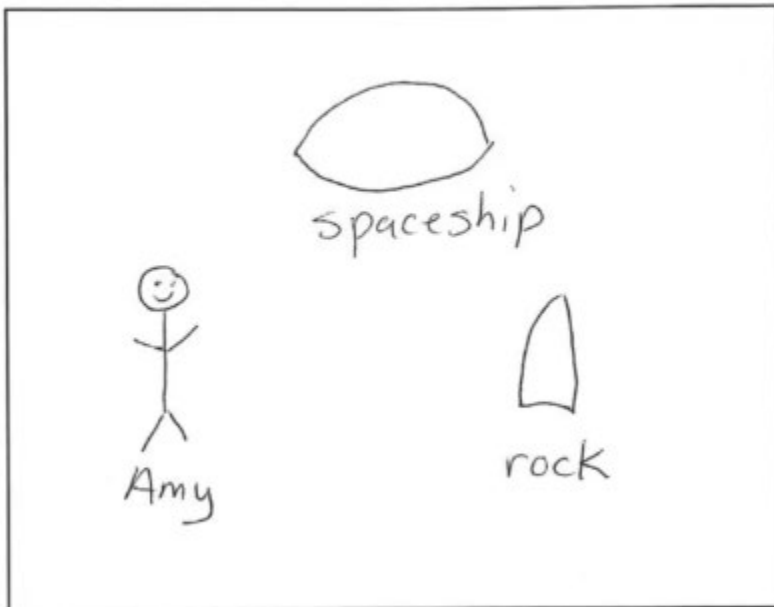
Q5. What goes into a Storyboard?

STOP HERE

Storyboards

- Series of sketches
- Simple sketches
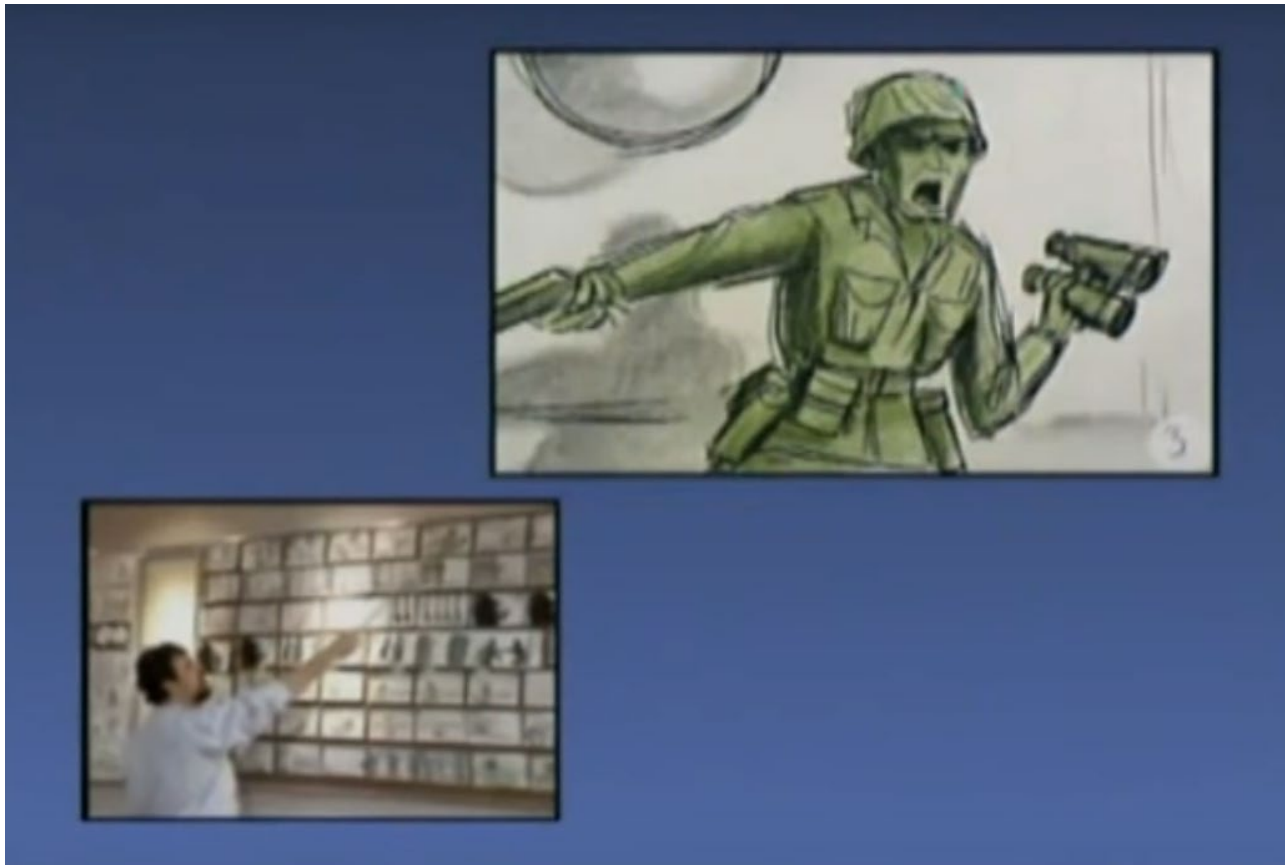- List of objects

Scene: _____1_____

Initial scene
_____
_____
_____

Objects: _Amy, spaceship, rock_

Pixar does Storyboards
see Videos

Other instructions

- Move
- Move to
- Move towards
- Point at
- Place
- Turn
- Turn to face

Canvas Quizzes Turn off soon!

- Last Chance for QZ1-QZ3 beginning of next week
  - QZ1, QZ2 and QZ3 – turn off Sept 10 when lecture starts

- Starting Next week, Quizzes turn off when lecture starts on the day they are due
  - QZ4, QZ5, etc – TURNS off when lecture starts!

Consulting Office/Hours How do they work?

- Office hours with Prof Rodger
  - Mon 4-5pm, Wed 2-3pm,

    Thur 4-5pm
  - In Person LSRC D237
    - OR Join her zoom link – Posted in Canvas in Announcements
  - Help people in order they show up
  - Happy to answer questions you have
  - Limit time if lots of people

Consulting Office/Hours (2) How do they work?

- Consulting hours with TA/UTAs
  - See hours posted on website
  - Mix of online/in person
  - Starting now!

Announcements

- Assignment 1 due Thursday, Sep 5, 11:59pm

- QZ03 due Thursday

- Finish classwork from today

Class Today

- Storyboard

- Alice programming

- Check off when done or in next class period