

# CompSci 94

## Scorers and Timers

November 5, 2024

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Prof. Susan Rodger

# Announcements

- Videos and online quiz for next time
- Assignment 5 due Thursday, Nov 7

Q1: What do you use in Alice to keep track of and display a score?

Q2: What code would you put in the Procedure InitializeScore?

Q3: What code would you put in the procedure updateScore?

Q4: If the game is click on a bunny and get a point, where do you update the score in the program?

Q5: What do you use in Alice to keep track of and display a timer?

Q6: What would the Procedure  
InitializeTimer do?



Q7: What would the procedure  
updateTimer do?



Q8: Where in the program do you  
update the timer?

# Class Today

- Add a scorer and timer to the game from last time.

