# CompSci 6 Programming Design and Analysis

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### Announcements

- Read for next time Chap Chap. 13.1-3
- Reading Quiz for next time

### Recursion

- Method calls a clone of itself
- Solves a problem by solving smaller subproblems
- "looping" by recursive calls
  - CAUTION don't add a loop, it is implicit
- Example: see SumItUp.java
- Example: See Hanoi.java

## Example: SumItUp

- Calculates and prints the sum of integers in an array
- Also prints the numbers
- For you todo: print the numbers in reverse using recursion

- Another Example: Towers of Hanoi
  - Multiple recursion
  - See Hanoi.java

## Recursion (more)

- Watch out for infinite recursion
  - No way out, what happens?
  - Segmentation fault, out of memory
- Rules
  - Base case (way out) no recursive call
  - Recursive call(s) solve a smaller problem

# Recursion vs Iteration Which method do you use?

- Iteration
  - Easier to define
  - Faster recursion takes some overhead
- Recursion
  - Easier to define
  - Shorter code

## Types of Recursion

- Tail recursion
  - One recursive call at the end of a method
  - Easy to replace with a loop
- Reverse something
  - One recursive call "before" process
- Multiple Recursion
  - More than one recursive call

#### Classwork

- Recursively access directories
- Use File class
  - isDirectory() true if file is a directory
  - Length() size of file