

Part II: Database Design and Access

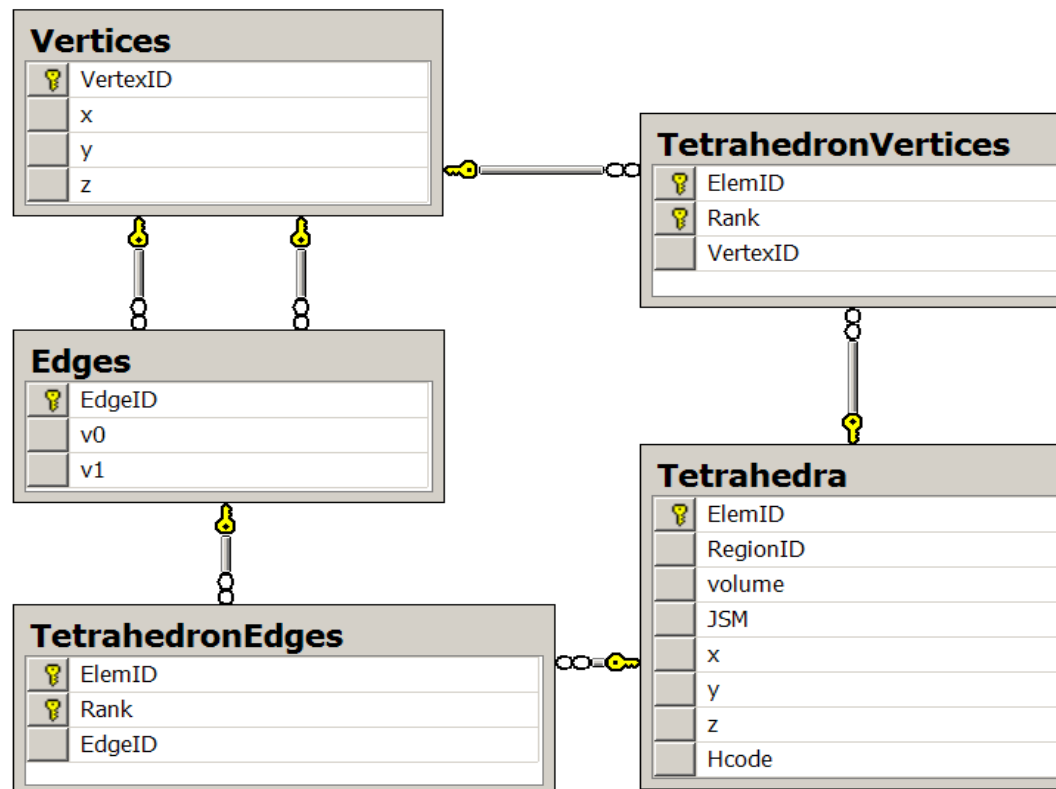
Bilgen

Brief Recap - Intro

- Goal: Simplify FEA by utilizing DB
- File-based vs. DB-based
 - byte stream / data subset
- DB gives what FEA wants: strongly typed, self-defining semantic info + data independence + support for arbitrary read/writes

Brief Recap - FEA with DB

- Represent meshes with element-vertex relations and element attributes.



Brief Recap - FEA with DB

- Read and Write (DB)
 - Bulk copy commands
bcp DB.dbo.T in C:\F.dat -N -T
 - ASCII files, Binary files, SQL tables
- ETL problem
 - Data loading requirements (monitoring, debugging, execution..)
 - SSIS
- Simulation Data
 - Inputs (partitions of meshes)
 - Outputs (support for fast analysis)

Computational Geometry Problems

- Locating points and interpolating field values at those points
- Issues
 - Search structures (code complexity)
 - Parallelism (code complexity)
 - Memory limitations

The Point-in-Cell Query for Unstructured Meshes

- Finding the mesh tetrahedron containing a given point
- Directed Local Search method
 - Select a candidate tetrahedron by rank comparison on a Hilbert space-filling curve
 - Containment Test and Tetrahedron-connectivity-graph traversal

DLS in SQL Server 2005

- Calculate H code for each tetrahedron and create a clustered index on it

```
public class Hilbert3D {  
    // we use only the lower 20 bits of x, y, z  
    public static UInt64 H_encode(UInt32 x, UInt32 y, UInt32 z);  
    // this is what we will call from T-SQL  
    [SqlFunction(IsDeterministic = true, IsPrecise = true, DataAccess = DataAccessKind.None)]  
    public static SqlInt64 H_encode_SQL(SqlInt32 x, SqlInt32 y, SqlInt32 z) {  
        return H_encode((UInt32)x, (UInt32)y, (UInt32)z); }  
}
```

```
CREATE FUNCTION fnH_encode(@x int, @y int, @z int)  
RETURNS bigint AS EXTERNAL NAME [SFC].[SFC.Hilbert3D].[H_encode_SQL]
```

```
CREATE TABLE Tetrahedra (  
    ElemID int PRIMARY NONCLUSTERED KEY,  
    X float NOT NULL,  
    Y float NOT NULL,  
    Z float NOT NULL,  
    Hcode bigint NOT NULL,  
    ...)  
UPDATE Tetrahedra SET Hcode = dbo.fnH_encode(x, y, z)  
CREATE CLUSTERED INDEX Idx_Hcode ON Tetrahedra(Hcode)
```

DLS in SQL Server 2005

- Point-in-Tet Test

```
CREATE FUNCTION fnPointInTet(@ElemID int, @x float, @y float, @z float) RETURNS bit
AS EXTERNAL NAME FEMUtils.FEMUtils.Tetrahedron.PointInTet
```

- Intersection facets

```
CREATE FUNCTION fnRayIntersectsTetFace(@ElemID int, @x float, @y float, @z float) RETURNS tinyint
AS EXTERNAL NAME FEMUtils.FEMUtils.Tetrahedron.RayIntersectsTetFace
```

- GetTetFaceNeighbor

```
CREATE FUNCTION fnGetTetFaceNeighbor(@ElemID int, @oppositeVertex tinyint) RETURNS int AS
BEGIN
    DECLARE @result int          -- result is ID of desired tet
    SELECT @result = ElemID      -- find the first face
    FROM TetrahedronVertices    -- in the Tet-Vertex table
    WHERE VertexID IN (        -- where all the vertices in common with
        SELECT VertexID        -- one of the vertices of @ElemID
        FROM TetrahedronVertices -- (this select statement returns
        WHERE ElemID = @ElemID   -- all the vertices of the tet)
        AND Rank != @oppositeVertex) -- excluding the one opposite the face
    AND ElemID != @ElemID      -- it is a different face
    GROUP BY ElemID            -- group matching vertices
    HAVING COUNT(VertexID) = 3 -- insist all 3 vertices match
    RETURN COALESCE(@result, -1) -- return -1 if no such element
END
```


Performance

- Points per second
- 20,000 points in each table T (created from a center-radius pair)
- ```
SELECT COUNT(DISTINCT dbo.fnGetTet4Point(x,
y, z)) FROM T
```

# Performance

**Table 1: Points per second and distinct tet count for sample clouds.**

| $c$               | $r$     | Points / s | #Distinct Tetrahedra |
|-------------------|---------|------------|----------------------|
| (2.1, 1.35, 0.65) | 0.00001 | 2857       | 1                    |
| (2.1, 1.35, 0.65) | 0.0001  | 2222       | 2                    |
| (2.1, 1.35, 0.65) | 0.001   | 1818       | 2                    |
| (2.1, 1.35, 0.65) | 0.01    | 741        | 8                    |
| (2.1, 1.35, 0.65) | 0.1     | 689        | 294                  |
| (2.1, 1.35, 0.65) | 0.25    | 689        | 1831                 |
| (2.1, 1.35, 0.65) | 0.5     | 476        | 2443                 |
| (2.1, 1.35, 0.65) | 0.6     | 426        | 2889                 |
| (0, 0, 0)         | 0.5     | 416        | 3249                 |

**Table 2: Points per second and distinct tet count for random sample clouds**

| $N$   | $N_{c,r}$ | $\mu(r)$ | $\sigma(r)$ | Points / s | #Distinct Tetrahedra |
|-------|-----------|----------|-------------|------------|----------------------|
| 10    | 2000      | 0.0312   | 0.0130      | 833        | 54                   |
| 20    | 1000      | 0.0299   | 0.0142      | 588        | 159                  |
| 200   | 100       | 0.0267   | 0.0148      | 250        | 1398                 |
| 2000  | 10        | 0.0246   | 0.0145      | 208        | 4389                 |
| 10    | 2000      | 0.0623   | 0.0261      | 556        | 138                  |
| 20    | 1000      | 0.0598   | 0.0284      | 571        | 412                  |
| 200   | 100       | 0.0534   | 0.0296      | 312        | 2412                 |
| 2000  | 10        | 0.0491   | 0.0289      | 167        | 5405                 |
| 20000 | 1         | N/A      | N/A         | 75         | 7392                 |

**Thanks!**