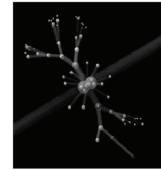


Optimization and Execution of Complex Scientific Queries over Uncorrelated Experimental Data

Rishi and Ronnie

LHC - ATLAS

- Produces large streams of *particle collision events*
 - Generate new particles
- Problem: Find interesting particles produced by collisions
 - E.g. Higgs bosons
- Recorded in large # of large binary files
 - C++ framework ROOT
- Scientists develop filters called *cuts*
 - Matched against streams of collision events



Data Analysis

Conventional approach:

- Scientists express cuts as C++ programs calling ROOT
- Difficult to implement (reluctant programmers), bad code, difficult to understand and change

Our approach:

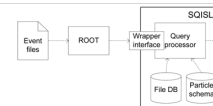
- Define cuts as *queries over streams of complex objects*
- Wrap ROOT to access collision event files in one pass

Challenges

- Large data volume
- Complex queries
- No a priori data statistics
- Very demanding performance requirements (c.f. C++)

SQISLE: *Runtime and mode changing query optimization, and query rewrites*

SQL interface



```

1: select e
2: from Event e, EventFile f
3: where name(experiment(f)) = "bkg2" and
4:   fileId(f) < 15 and
5:   e in events(filename(f)) and
6:   hadrtopcut(e) and jetvetocut(e) and
7:   missecuts(e) and zvvetocut(e) and
8:   threeleptoncut(e) and leptoncuts(e);

```

Source selection
Stream extraction
Cuts

Query plan?

```

6:   hadrtopcut(e) and jetvetocut(e) and
7:   missecuts(e) and zvvetocut(e) and
8:   threeleptoncut(e) and leptoncuts(e);

```

- Plan of these cuts contains

- 22 operators and
- 8 of them are aggregate functions over nested subqueries

- Plan of each nested subquery contains

- between 9 and 59 operators
- including further nested subqueries

=> *Good optimization of the cuts query fragment is difficult*

Properties of data described in the paper

- Uncorrelated collision events
 - => *No joins* between the complex objects
- Most events are not interesting
 - => Queries testing hypotheses are *selective*
- Events are produced in controlled experiments
 - => Statistical properties are similar if they are from the same experiment

Query optimization

- **Aggregate cost model**
 - Estimates cost and selectivity of aggregate functions by cost and selectivity of its nested subqueries
- **Mode-changing runtime query optimization**
 - Operator to profile query execution and run-time reoptimize
 - Operator dynamically changes modes



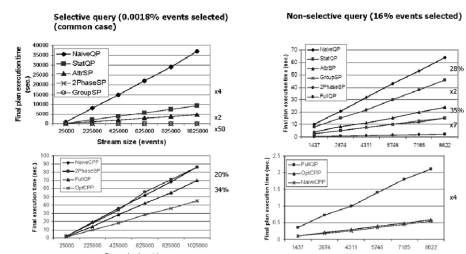
Three strategies

- **Attribute statistics profiling**
 - Monitor statistics on attributes of complex objects
 - e.g. number of electrons produced
 - Runtime re-optimization when sample is big enough
- **Group statistics profiling**
 - Decompose query into minimal *groups* of subqueries uncorrelated per complex object
 - Monitor statistics per group
 - Check if statistics affect join-order of groups by runtime optimization
- **Two-phase statistics profiling**
 - Mode 1: Attribute statistics profiling to produce cost model to runtime optimize group subqueries
 - Mode 2: Group statistics profiling to runtime optimize group join-order
 - Mode 3: No profiling

Evaluation

- **NaiveQP** – no aggregate cost model, no runtime query optimization, default statistics
- **StatQP** – aggregate cost model, no runtime query optimization, default statistics
- **AttrSP** – M1: attribute statistics profiling M2: none
- **GroupSP** – M1: group statistics profiling M2: none
- **2PhaseSP** – M1: AttrSP, M2: GroupSP, M3: none
- **FullQP** – 2PhaseSP + *query rewrites*
- **NaiveCPP** – Naive C++ implementation with unoptimized cut order
- **OptCPP** – Manually optimized C++ implementation

Results



Results interpretation

- **For selective queries (most common)**
 - Total improvement > 500 times
 - Dynamic *query optimization* very effective
 - Query rewrites marginal (20%) extra performance
 - Better than C++ performance possible?
 - 30% difference => with *algebra compiler* as fast as a manually optimized C++
 - Data copying can be avoided by *tighter integration* with ROOT
- **For non-selective queries (not common)**
 - Total improvement 30 times
 - Query optimization 77 % + rewrites 700 % => rewrite techniques most efficient
 - More challenging to approach C++ performance
 - Factor 4 away. Not impossible!

Future work (from the original presentation)

- **Parallelization:**
 - For massively parallel execution of scientific queries
 - SCSQ (SuperComputer Stream Query Processor)
 - SQISLE code partly integrated
- **Algebra compiler, tighter integration with ROOT**

Questions

- Why use SQL?
- Load time in [9] of 25000 events: 16.5 sec
Overhead of StatQP/AttrQP: 29/26 sec
makes sense for larger data...

More questions

- Assume statistics over the stream **stable**
- If the analysis is run for multiple time, better to load the data to database?
- How on earth the optimization happens? (The order of operators? Based on what strategy?)

Confusing terms

- Joined on o (p326)
- Transformation view

Other thoughts

- Why do the scientists come to database people?
- Using map reduce?
- Parallelize the computation?