# Compsci 201 Work, Nbody, ArrayLists

```
jshell> String[] a = {"ant", "bat", "cat", "dog"}
a ==> String[4] { "ant", "bat", "cat", "dog" }

jshell> System.out.println(a)
[Ljava.lang.String;@5b275dab

jshell> System.out.println(Arrays.toString(a))
[ant, bat, cat, dog]
```

Susan Rodger January 29, 2020

### **F** is for ...

#### Folder

aka Directory – where things are stored in Git

#### Function

Abstraction – a method in Java



#### **PFTW**

- Getting things done in 201
  - How to succeed and enjoy the effort
- Mundane Java-isms
  - From char to autoboxing: primitives
  - What is this?
- Generic classes: How ArrayList works
  - Design, create, test, measure

## Getting Things Done in 201

 What do these data mean for you, for me, for the community of 286 students in Compsci 201?

1								
2		How long did you take to complete this APT						
3	Choose the APT	< 1 hour	1-2 hours	2-4 hours	4-6 hours	6-10 hours	> 10 hours	Total
4	AccessLevel	241	20	5				266
5	CirclesCountry	160	81	20	4	1		266
6	Common	94	38	14	4			150
7	DNAMaxNucleotide	112	97	36	14	3	3	265
8	Gravity	254	4	2		1		261
9	SandwichBar	109	100	36	13	1		259
10	Totality	236	27	4				267
11	Grand Total	1206	367	117	35	6		

# From Last Time ... Go over

WOTO: Correctness Counts

http://bit.ly/201spring20-0124-2

## Object class, equals method

In JavaDoc



Signature of equals method

```
equals

public boolean equals(Object obj)
```

## @Override .equals

- Create a new Point method
  - Use annotation @Override, help with errors

```
boolean equals(Object o) { ...
```

- Must use this signature, to implement:
  - Cast parameter appropriately
  - Compare instance fields

## Point inherits Object.equals

- This doesn't work for Point objects!
  - Default simply uses ==, no idea about points
  - a.equals(b) if a and b reference the same object
  - Two different (0,0) points not the same

## Point equals fixed!

```
@Override
public boolean equals(Object o) {
    Point other = (Point) o;
    if (other.myX == myX && other.myY == myY) {
        return true;
    return false;
```

## Contract for Equality

- Reflexive x.equals(y) then y.equals(x)
- Transitivity: x.eq(y), y.eq(z) then x.eq(z)
- Check x.equals (x) as a special case with ==
- Check this.getClass() == o.getClass()
  - Don't want to have an apple == orange
- Cast Object parameter and use instance variables
  - See Point as example

## Amanda Randles, Duke 2005

#### ACM Grace Murray Hopper Award (<= 35 yo)</li>

For developing HARVEY, a massively parallel circulatory simulation code capable of modeling the full human arterial system at subcellular resolution and fostering discoveries that will serve as a basis for improving the diagnosis, prevention, and treatment of human diseases.

//XXX and Amanda Peters
//Compsci 100: Huffman Coding
//November 19, 2002



I felt like working in a pair was a really successful way to complete the program. It helped the most when it came to working out basic logic and finding errors. I found it really helpful because he often would see the basic logic to the code and I could help more with the implementation. I feel like it was a successful group and we both contributed a lot.

## Reading Points

- We'll typically use a Scanner to read values
  - Use .hasNext(),.hasNextDouble(), ...
  - If/while there's more to read? Call .next()

- Method .next() returns a String
  - Method .nextDouble() returns a double ...

See PointReader.java class, useful in NBody

## Scanner Sources for Reading

- Construct a Scanner from System.in
  - Reads from keyboard/console
  - .hasNextX() true until end-of-file OR no X
    - Control-D on OS X, Control-Z on Windows
- Construct a Scanner from a File
  - Reads from file, exception could happen
  - .hasNextX() true until all of file read OR no X
    - Each call of .nextX() returns the next X, internally the Scanner "remembers" where it last read

#### Scanner has Next and next

- Think about scanner as a long reel/source of data
  - If .hasNext() returns true, there is something to read by Scanner cursor/reader
  - Calling .next() returns and advances cursor
  - Scanner object maintains cursor internally

Source: file, String, terminal, ...

## N-Body Simulation

- Class CelestialBody represents Celestial Body
  - Planet, Sun, Asteroid
  - Models an object in 2D space, not 3D
  - Position, Velocity, Mass, Image for display
- Class NBody drives the simulation
  - Compute gravitational forces: physics
  - Time-step simulation
    - compute all forces, update ,display

## Class CelestialBody

- Illustrates standard Java idioms
  - Constructors, Methods, Instance Variables
- State is private: six instance variables
  - myXPos, ... using my convention this object
  - Initialized by constructors
- Methods are public
  - Include accessors aka getters for state
  - No setters, cannot change myxPos other than via the update method, a mutator

## The Object Concept

- Every instance variable and every non-static method accessed/called after Object.Dot
  - b.getX(), b.calcForcExertedBy(other)
- From within a class, e.g., CelestialBody
  - myXPos, getX(), this.myXPos,
  - All are equivalent as is this.getX()
- Some prefer always using this. clearer?

## NBody numbers

- Floating point issues, problems, quandaries
  - When is (a + b) + c != a + (b + c)
  - When is a/b \* c != a\*c / b
    - Watch for this in Gradescope tests!!

## Debugging Arithmetic

- Order of operations with floating point values can result in overflow, underflow, more
  - Small number + Big number ...

```
jshell> (5 + 1e20) + -1e20
$33 ==> 0.0

jshell> 5 + (1e20 + -1e20)
$34 ==> 5.0
```

## Debugging double Arithmetic

- Integer values are not the same as Double values
  - 1/0 is ... whereas 1.0/0 is ...

## Completing NBody

- Please read the TL;DR document
  - Test at each step, push constantly using Git
- After using supplied Test... classes, proceed to simulation
  - Must be able to read data file to simulate
  - Understand the basics, read carefully
- Analysis: complete before submitting to Gradescope for final submission

#### Now look at DNAMaxNucleotide

 Return the strand from strands array with most occurrences of nucleotide nuc. Return longest such strand

```
public class DNAMaxNucleotide {
    public String max(String[] strands, String nuc) {
        // fill in code here
    }
}
```

#### Example

```
2.
    strands = {"agt", "aagt", "taattt", "ccatc" }
    nuc = "g"

Returns: "aagt" since both "aagt" and "agt" have one
    occurrence of 'g', but "aagt" is longer.
```

## Algorithm - DNAMaxNucleotide

- Does this code make the algorithm clear?
  - Why must count be a helper method?
  - Why can't max = 0 before loop?

```
public String max(String[] strands, String nuc) {
    String ret = "";
    int max = 1;
    for(String s : strands) {
        int nc = count(s,nuc);
        if (nc > max || (nc == max && s.length() > ret.length())) {
            ret = s;
            max = nc;
        }
    }
    return ret;
}
```

## Two Versions of Helper Method

- Iterating over each character of a string
  - Note that nuc is a one-character string
  - How does s.substring(a,b) work?

```
15
              private int count(String s, String nuc) {
16
                   int total = 0;
                    for(int \underline{k}=0; \underline{k} < s.length(); \underline{k}+=1) {
17
                         String one = s.substring(\underline{k},\underline{k+1});
18
                         if (one.equals(nuc)) {
19
                              total += 1;
20
21
22
23
                    return total;
24
```

## Critique of another implementation

- Where does this solution come from?
  - Strings are immutable, s.replace(...)
    - Replace every "a" with "" (nothing)
  - Is this better? Different? More clever? More of a hack? ...

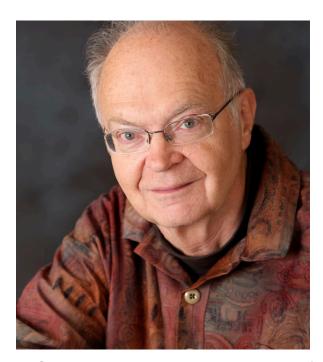
```
private int count(String s, String nuc) {
   int tot = s.length() - s.replace(nuc, replacement: "").length();
   return tot;
}
```

#### WOTO

## http://bit.ly/201spring20-0129-1



#### **Donald Knuth**



- aka "The Donald"
- Turing award (and others)
- Author of "The Art of Computer Programming"
  - Arguably most important book written in Computer Science
  - First publication: Mad Magazine

If you optimize everything you will always be unhappy.

Everyday life is like programming, I guess. If you love something you can put beauty into it.

https://www.youtube.com/watch?v=cK7yyjXfbc4

## From Array to ArrayList

- Have int[], String[], CelestialBody[]
  - Array of any type, but doesn't grow
  - Can't use .contains with array, can't print
- The java.utils.Arrays class has some help

```
jshell> String[] a = {"ant", "bat", "cat", "dog"}
a ==> String[4] { "ant", "bat", "cat", "dog" }

jshell> System.out.println(a)
[Ljava.lang.String;@5b275dab

jshell> System.out.println(Arrays.toString(a))
[ant, bat, cat, dog]
```

## java.util.ArrayList

- Growable array with many useful methods
- <a href="https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/util/List.html">https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/util/List.html</a>
  - Can only contain Object types (no primitives)
- Convert from array?
  - Arrays.asList
    - It's a List!
  - String yes, int no

```
jshell> ArrayList<String> b = new ArrayList<>()
b ==> []
ishell> b.add("ant")
$5 ==> true
|ishell> b.add("bat")
$6 ==> true
jshell> b.add("cat")
$7 ==> true
jshell> b.size()
$8 ==> 3
jshell> System.out.println(b)
[ant, bat, cat]
ishell> b.indexOf("cat")
$10 ==> 2
jshell> b.indexOf("dog")
$11 ==> -1
```

## From Array to ArrayList

- · Can make conversion with Object, e.g., String
  - Use Arrays.asList as a bridge, be careful

```
jshell> String[] a = {"cat", "dog"}
a ==> String[2] { "cat", "dog" }

jshell> ArrayList<String> b = new ArrayList<>(Arrays.asList(a))
b ==> [cat, dog]

jshell> b.add("fox")
$23 ==> true

jshell> b
b ==> [cat, dog, fox]
```

## Primitive Array? do it yourself

- No bridge from Arrays.asList since primitive
  - Loop and use autoboxing/unboxing
  - Conversion of int to Integer and vice versa

```
jshell> int[] a = {1,2,3,4,5}
a ==> int[5] { 1, 2, 3, 4, 5 }

jshell> ArrayList<Integer> b = new ArrayList<>()
b ==> []

jshell> for(int val : a) b.add(val)

jshell> b
b ==> [1, 2, 3, 4, 5]

jshell> b.add(55)
$29 ==> true

jshell> b
b ==> [1, 2, 3, 4, 5, 55]
```

## Objects, Primitives, Arrays/Lists

- array can hold any type: int[], String[]
- ArrayList only Object types, not primitives
  - Autoboxing allows for add/get int ::: Integer
- ArrayList<Object> a, a.toArray(...) array
  - Syntax is not intuitive, see examples in code
- Arrays.asList(Object[]) to ArrayList
  - Actually returns List, not ArrayList, ...

# LeetCode -- real world APT?

https://leetcode.com/problems/unique-morse-code-words/

```
• "a" > ".-", "b" > "-..."
```

- "Z" > "--."
- Note "gin" > "--...-." and "zen" > "--...-."
- Given an array of strings, how many unique encodings are there?
  - Also given String[] of 26 Morse codes, where code[0] = ".-" for "a"

## High Level Ideas

- First step: what algorithm/method will you use?
  - Verify that it's correct. High level isn't easy
- Is it necessary to look at/process every string?
- What value is returned, how to determine value?

Stop, think, don't code, ...



- What's a high level solution using known tools?
  - What is the method makeMorse () ?
  - Talk to your interviewer ... it's a dialog

```
public int uniqueMorse(String[] words) {
    HashSet<String> set = new HashSet<>();
    for(String s : words) {
        set.add(makeMorse(s));
    }
    return set.size();
}
```

## From Nothing to Done

- Basic ideas: how do we access encodings in an array where code[1] is for 'b', "-..."
  - Arithmetic with char values, 'b' 'a' == 1
  - What about (int) 'b' == 97?
    - https://youtu.be/xLpfbcXTeo8?t=49
- Loop over characters in a String?
  - Index k with s.charAt(k)
  - Or for (char ch : s.toCharArray()) {

#### WOTO with Live/Leet Code

- Ideas for solving LeetCode problem
  - Given array of Strings, return number of unique Morse code encodings
  - How is a set useful here? Doable without?



#### From DNAMax to Morse Code

- loop on 18-23, why does ch-'a' serve as index?
  - Primitive char is an int except when printed

```
private String makeMorse(String s) {
                                                                                                                                  String[] m = \{".-", "-...", "-.-.", "-..", "..., "..., "...", "..., "...", "..., "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "...", "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., "..., ".
 13
14
                                                                                                                                                                                                                                                              "--","-.","---",".--.",".-.","
"...","-","..-","..-","-..-","-..-","-..-"};
15
 16
17
                                                                                                                                 String ret = "";
18
 19
                                                                                                                                   for(char ch : s.toCharArray()) {
                                                                                                                                                                     int dex = ch-'a';
 20
                                                                                                                                                                     ret += m[dex];
 21
 22
 23
                                                                                                                                  return ret;
 24
```

## ArrayList<...>

- Generic aka parameterized type
  - Any Object subtype can be in ArrayList<..>
- Integer, Double, Char, Boolean are wrapper classes for primitives
  - Mostly these work. But immutable. Cannot increment an Integer, can create new one

#### **WOTO**

## http://bit.ly/201spring20-0129-2

