

## - Horn-SAT

Proof: If algorithm outputs a solution, by design of algorithm, the solution must satisfy all clauses,

$$(x_1, x_2, x_3, \dots, x_n)$$

If algorithm outputs no, assume towards contradiction that there is a satisfying assignment

$$(x'_1, x'_2, \dots, x'_n)$$

let  $i_1, i_2, \dots, i_k$  be the ordering in which the algorithm sets the variables to true.

case ① if  $x'_{i_1}, x'_{i_2}, \dots, x'_{i_k}$  are all true.

let  $C$  be the type 3 clause that assignment  $(x_1, \dots, x_n)$  violates,

the variables in  $C$  must be in  $x_{i_1}, x_{i_2}, \dots, x_{i_k}$

since  $x'_{i_j}$  is also true for  $j=1, 2, \dots, k$

$C$  must be violated by  $(x'_i)$ , contradiction.

case ② let  $i_j$  be the first variable where

$$x_{i_j} = \text{true}, \quad \underline{x'_{i_j} = \text{false}}$$

when  $x_{i_j}$  were set to true

case (2.1)  $x_{i_j}$  is set to true by a type 2 clause.

case (2.2)  $x_{i_j}$  is set to true by a type 1 clause

in both subcases this particular clause will be violated by  $(x'_i)$ , contradiction.

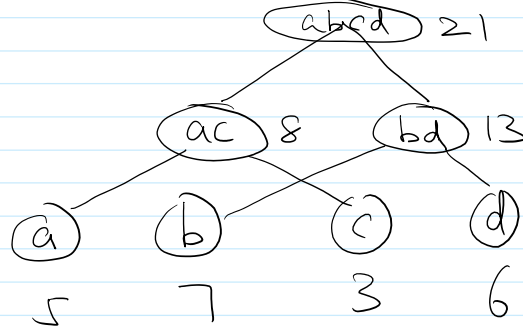
## - Huffman tree

- cost of merging two characters = sum of their

frequencies

- cost of the tree = sum of merge costs

- form a tree  $\longleftrightarrow$  do  $n-1$  merge operations



- running time

naive implementation

$n-1$  iteration (every iteration reduces #char. by 1)

$O(n)$  for each iteration

$O(n^2)$

use priority queue/heap

- support: finding min element, add, delete  $O(\log n)$

$O(n \log n)$

- Proof of correctness.

we use induction.

Induction Hypothesis: Hoffman Tree algorithm finds an optimal encoding for all alphabets of size at most  $n$ .

Base Case: when  $n=1$ , there is only one solution with cost 0.

Induction Step: Assume IH is true for  $n$ , consider an alphabet of size  $n+1$ .

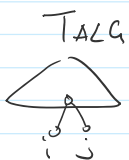
assume towards contradiction that Hoffman Tree algorithm does not

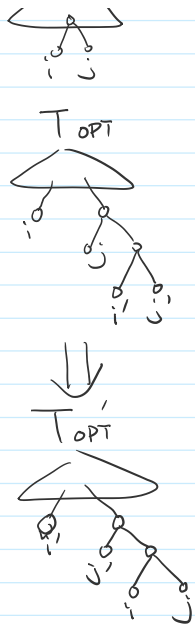
find the optimal solution. let  $T_{ALG}$  be the tree found by algorithm

$T_{OPT}$  be the tree found by OPT, and  $i, j$  be the first two characters that the algorithm merged,

if  $i, j$  are not children of the same node in  $T_{OPT}$

let  $i', j'$  be two nodes at the highest depth in  $T_{OPT}$  that share the same parent (note: one of  $i', j'$  may overlap with one of  $i, j$ )





let  $i, j$  be two nodes at the highest depth in  $T_{OPT}$  that share the same parent  
(note: one of  $i, j$  may overlap with one of  $i', j'$ )

let  $T'_{OPT}$  be a solution where  $i, j$  are swapped with  $i', j'$  in  $T_{OPT}$

let  $d_i$  be depth of  $i$  in  $T_{OPT}$  (similarly for  $d_j, d_{i'}, d_{j'}$ ), we have

$$\text{cost}(T'_{OPT}) = \text{cost}(T_{OPT}) - (w_i \cdot d_i + w_j \cdot d_j + w_{i'} d_{i'} + w_{j'} d_{j'}) + (w_i d_{i'} + w_j d_{j'} + w_{i'} d_i + w_{j'} d_j)$$

$$= \text{cost}(T_{OPT}) - (w_{i'} - w_i)(d_{i'} - d_i) - (w_{j'} - w_j)(d_{j'} - d_j)$$

$$\leq \text{cost}(T_{OPT})$$

here the last inequality is because

$w_i \leq w_{i'}, w_j \leq w_{j'}$  (ALG has chosen two characters with lowest freq.)

$d_i \leq d_{i'}, d_j \leq d_{j'}$  (both  $i'$  and  $j'$  have highest depth)

therefore,  $T'_{OPT}$  is also an optimal solution.

now we know there is always an optimal solution that merges  $i$  and  $j$ .

the problem reduces to an alphabet of size  $n$

by induction hypothesis, Huffman tree algorithm is optimal for this instance

therefore  $\text{cost}(T_{ALG}) \leq \text{cost}(T'_{OPT}) \leq \text{cost}(T_{OPT})$ , this contradicts with the assumption that  $T_{ALG}$  is not optimal.

Now we know  $T_{ALG}$  is always optimal even for alphabet of size  $n+1$ , this finishes the induction.  $\square$