# Lecture 9: Greedy Algorithm. 3

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# 1 Horn-SAT

**Problem statement**: Given a set of Horn clauses, determine whether there exists an assignment to variables such that all clauses are satisfied.

#### Proof.

If algorithm outputs a solution, by design of algorithm, the solution must satisfy all clauses  $(x_1, x_2, x_3, ..., x_n)$ .

If the algorithm outpus no solution, assume towards contradiction, there is a satisfying assignment  $(x'_1, x'_2, x'_3, ..., x'_n)$ . Let  $i_1, i_2, ..., i_k$  be the ordering in which the algorithm sets the variables to be true.

- 1. if  $(x'_{i_1}, x'_{i_2}, x'_{i_3}, ..., x'_{i_k})$  are all true, let C be the type 3 clause that assignment  $(x_1, x_2, x_3, ..., x_n)$  violates, the variables in C must in  $(x'_{i_1}, x'_{i_2}, x'_{i_3}, ..., x'_{i_k})$ . Since  $X'_{i_j}$  is also true for j = 1, 2, ..., k, C must be violated by  $X'_i$ . Thus, there is a contradiction.
- 2. Let  $i_j$  be the first variable where  $X_{i_j}$  is true and  $X'_{i_j}$  is false. When  $X_{i_j}$  were set to true. There are two possible cases.
  - (a)  $X_{i_i}$  is set to true by a type 2 clause.
  - (b)  $X_{i_i}$  is set to true by a type 1 clause.

In both sub-cases, this particular clause will be violated by  $(x_i')$ . Thus, there is a contradiction.

## 2 Huffman Tree

**Problem statement**: Given a long string with n different characters in alphabet, find a way to encode these characters into binary codes that minimizes the length.

#### **Algorithm**

- 1. REPEAT
- 2. Select two characters with smallest frequencies
- 3. Merge them into a new character, whose frequency is the sum.

4. UNTIL (there is only one character)

## **Running Time:**

- Naive implementation: O(n².
   n 1, every iterations reduces number of characters by 1 O(n) for each iteration.
- 2. Priority Queue/Heap Implementation: O(nlogn)

#### **Proof Of Correctness:**

*Induction Hypothesis*: Huffman Tree algorithm finds an optimal encoding for all alphabets of size at most n.

Base Case: When n = 1, there is only one solution with cost 0.

#### Induction Step:

Assume induction hypothesis is true for n, consider an alphabet of size n+1, assume towards contradiction that Hoffman Tree algorithm does not find the optimal solution, let  $T_{alg}$  be the tree found by the algorithm and  $T_{opt}$  be the tree found by OPT, and i, j be the first two characters that the algorithm merged.

If i, j are not children of the same node in  $T_{opt}$ :

Let i', j' be the two nodes at the highest depth in  $T_{opt}$  that share the same parent. Let  $T'_{opt}$  be a solution where i and j are swapped with i' and j' in  $T_{opt}$ .

Let  $d_i$  be the depth of i in  $T_{opt}$ , and similarly for  $d_j$ ,  $d'_i$  and  $d'_j$ . We have thus:

$$cost(T'_{opt}) = cost(T_{opt}) - (W_i * d_i + W_j * d_j + W_{i'}d_{i'} + W_{j'} * d_{j'}) + (W_i * d_{i'} + W_{j'} * d_{j'} + W_{i'}d_i + W_{j'} * d_j)$$

$$= cost(T_{opt}) - (W_{i'} - W_i))(d_{i'} - d_i) - (W_{j'} - W_j))(d_{j'} - d_j)$$

$$<= cost(T_{opt})$$

Therefore,  $T'_{opt}$  is also an optimal solution.

Now that we know there is always an optimal solution that merges i and j, the problem reduces to an alphabet of size n. By induction hypothesis, Hoffman tree algorithm is optimal for this instance. Therefore,  $cost(T_{alg})cost(T'_{opt})cost(T_{opt})$ . Thus, it contradicts with the assumption that  $T_{alg}$  is optimal.