

CompSci 101

Introduction

CompSci 101, Spring 2023

Home

[Home](#) [About](#) [Dates](#) [Labs](#) [Assign](#) [APTs](#) [Help](#) [Forms](#) [Resources](#) [Sakai](#)

Write code in Python 3.6

```
1 def greeting(name):
2     greeting = "Hi " + name
3     if name=="Susan":
4         return greeting + ", old friend"
5     return greeting + ", nice to meet!"
6
7 print(greeting("Helen"))
8 print(greeting("Susan"))
9
```

Print output:
Hi Helen, nice to meet!
Hi Susan, old friend

CompSci 101: Introduction to Computer Science

Course Description

Introduction to practices and principles of computer science and programming and their impact on and potential to change the world. Algorithmic, problem-solving, and programming techniques in domains such as art, data visualization, mathematics, natural and social sciences. Programming using high-level languages and design techniques emphasizing abstraction, encapsulation, and problem decomposition. Design, implementation, testing, and analysis of algorithms and programs. No previous programming experience required. For this version of the course, you will learn the programming language Python 3.

Due Dates

- **Sakai Quizzes on Pework (reading in textbook):** due 10:15am on Lecture days. Take quizzes in Duke Sakai.
- **Labs:** weekly on Fridays, finish and submit by Sunday night - [see labs page](#)
- **APTs and APT Quizzes :** [see APT page](#)
- **Assignments:** See [assignment page](#)

Course Announcements

- January 10, 2023
 - First lecture is Thursday, January 12.



Susan Rodger

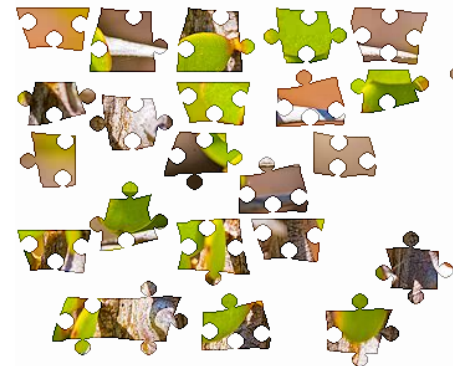
January 12, 2023

Every lecture:
**DO NOT SIT IN THE
LAST 5 FULL ROWS**

or the small 2 seater row at the top!

About Prof Rodger

A long time ago, back in 1979....

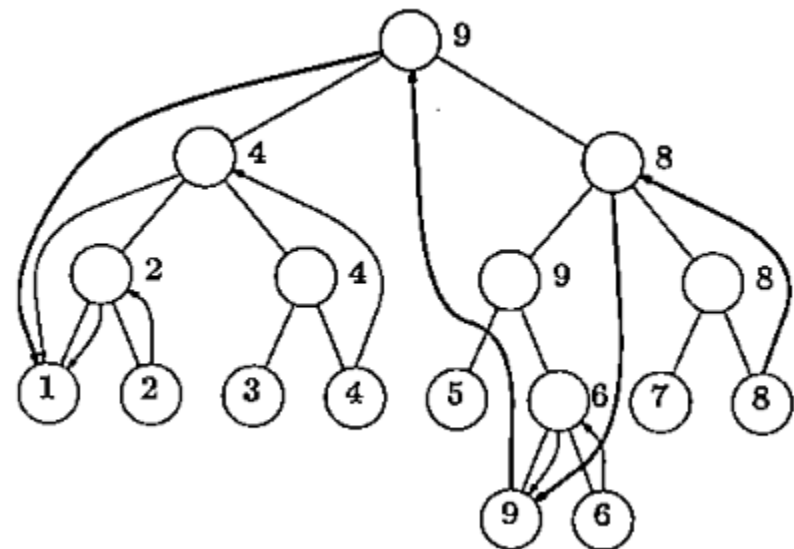
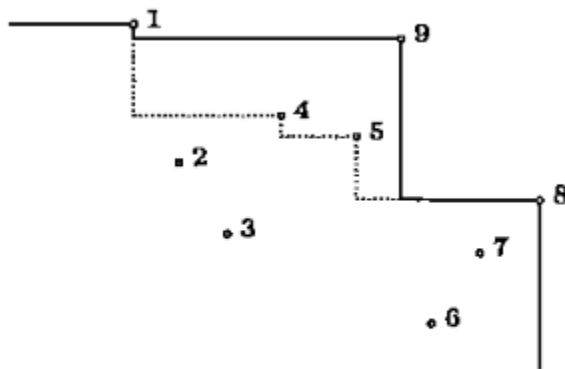


Decisions? Industry? Grad School?

- **Systems Programmer**
 - NCSU,
University Systems Control Center
- **Undergraduate Research**
 - Cleanup data from buoys in the water
- Last minute decision
 - IBM Summer job
 - Go to Grad School



- MS. 1985, P.h.D 1989
- New Data Structure
Dynamic contour search tree



Rensselaer

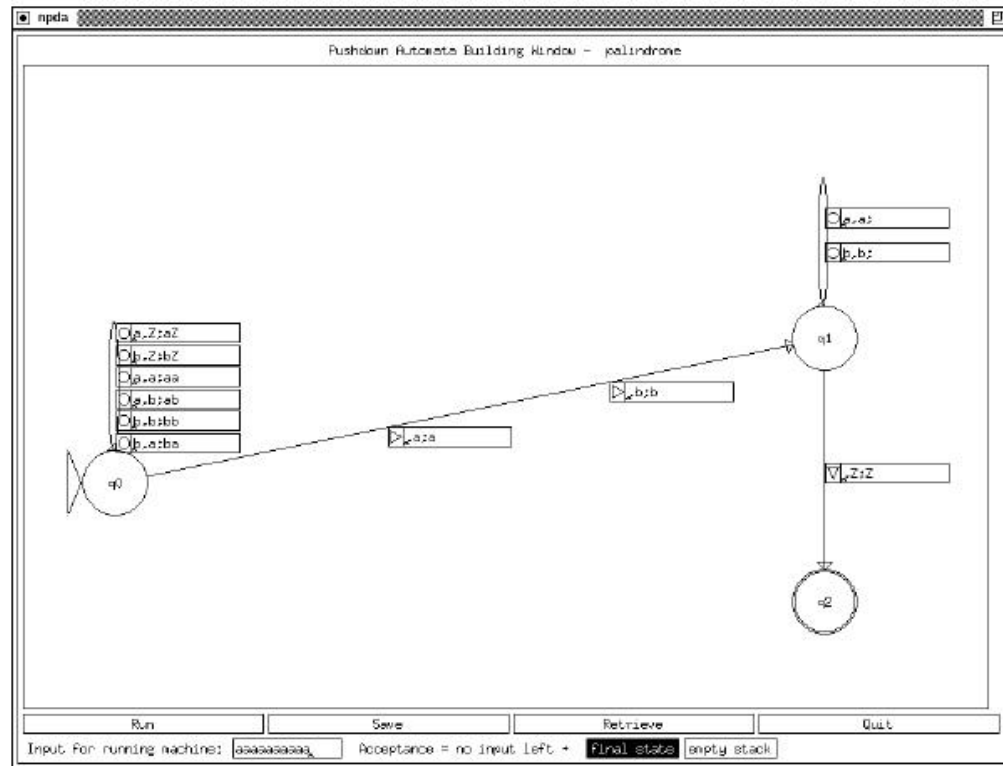


Assistant Professor

- **Continued research in algorithms**
- **CAREER CHANGE....**
- **Got more interested in education**

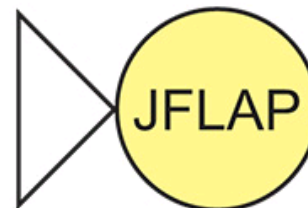
Started developing education tools Changed area to Visualization Tools and CS Education

- Tool –
NPDA - to
experiment
with
pushdown
automata

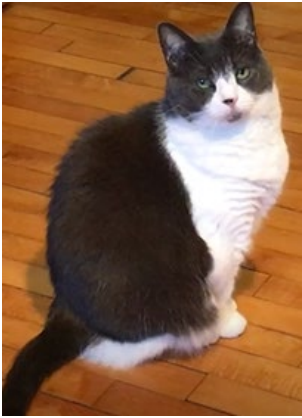


1994 – Moved to Duke University Professor of the Practice

- **Position focuses on Education in the Discipline**
- **Focused on designing educational software**
 - JFLAP – tool for experimenting with theoretical CS concepts



How I Keep my Sanity



How do you keep
your sanity?
2/12/23

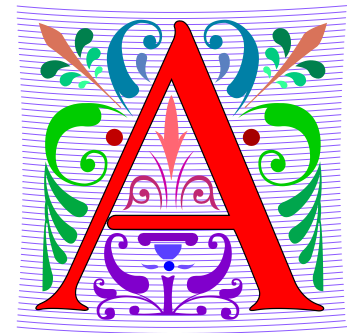


Prof. Yesenia Velasco

- Handles logistics, substitute lectures, and much more!
- Will teach some lectures, teaching this course next semester
- Handles accommodations
 - Email her your accommodation letter
 - yvelasco@cs.duke.edu

Learn the CS Alphabet

A is for ...



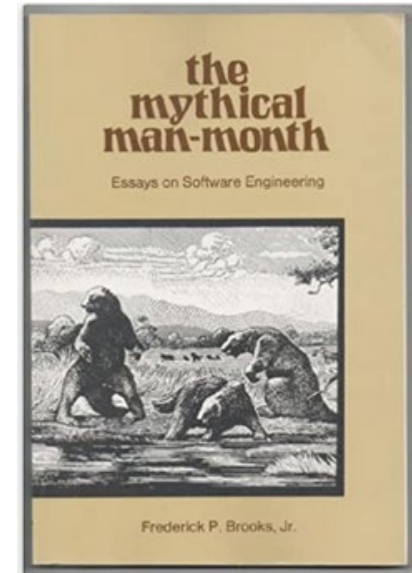
- **Algorithm**
 - Step-by-step instructions realized in a program
- **Abstraction**
 - Hiding things is powerful
 - “What” vs “How”
- **APT**
 - Algorithmic Problem-solving Testing
- **API**
 - Application Programming Interface - using Libraries

Feature someone
related to CS in every
lecture

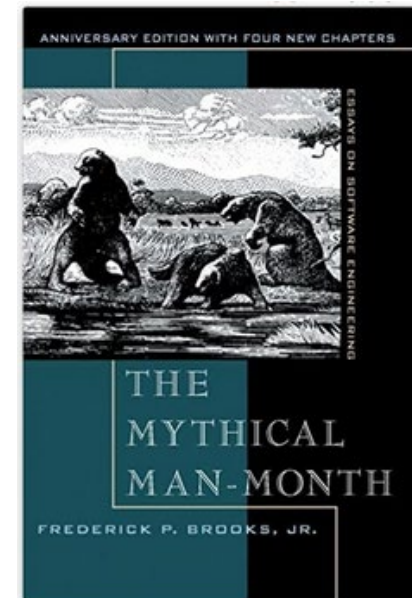
The New York Times

Frederick P. Brooks Jr., Computer Design Innovator, Dies at 91

He was a lead designer of the computers that cemented IBM's dominance for decades. He later wrote a book on software engineering that became a quirky classic.



1975



1995

Duke Alum
BS '53

Founded
UNC
Dept of
Computer
Science



Wrote Software
engineering
books on his
experience

Turing
Award –
Highest
Honor
in CS

Brooks – Technical Leader of IBM's 360 computer project

- **1964 – 360 was a family of six compatible computers**



Duke Connection: Fred Brooks '53

- What Would FB Say?

"The most important single decision I ever made was to change the IBM 360 series from a 6-bit byte to an 8-bit byte, thereby enabling the use of lowercase letters. That change propagated everywhere."

- "Fred Brooks" by Copyright owned by SD&M (www.sdm.de) - Request for picture sent by email to Fred Brooks by uploader (Mark Pellegrini; user:Raul654) Fred sent this photo back, along with contact information for Carola Lauber at SD&M, who gave copyright permission.. Licensed under CC BY-SA 3.0 via Wikimedia Commons - https://commons.wikimedia.org/wiki/File:Fred_Brooks.jpg#/media/File:Fred_Brooks.jpg



Why is programming fun?

Fred Brooks



- **First is the sheer joy of making things**
- **Second is the pleasure of making things that are useful**
- **Third is the fascination of fashioning complex puzzle-like objects of interlocking moving parts**
- **Fourth is the joy of always learning**
- **Finally, there is the delight of working in such a tractable medium. The programmer, like the poet, works only slightly removed from pure thought-stuff.**

Go over CompSci 101 webpages

CompSci 101, Spring 2023 Home

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Announcements

- **Check out the calendar on the course website**
 - PRE-WORK – what you must do before the lecture
 - LECT/LAB – will put notes/videos here from the live lecture or for the lab
 - DUE – what is due each week.
- What has been updated?
- **Assignment 0 is already out!**
- **Lab 0 on Friday**
- **Prelab for Lab1 (install Python)**
- **You will see a link to this video!**

CompSci 101, Spring 2023
CompSci 101 Calendar

Home About Dates Labs Assign APTs Help Forms Resources Sakai

All materials we use in class are accessible via this page.
 This is a temporary schedule for what we will do, subject to change!
[Information about grading and course logistics.](#)

January 9-13 Week					
	Monday	Tuesday	Wednesday	Thursday	Friday
PRE-WORK	1/9	1/10	1/11	1/12 Read Course Webpages QZ01 on Sakai	1/13
LECTURE LAB				Introduction: First Lecture	No Prelab Lab 0
ASSIGNMENTS APTS DUE				Assign 0 out	

January 16-20 Week					
	Monday	Tuesday	Wednesday	Thursday	Friday
PRE-WORK	1/16	1/17 Topics: Python, Variables, Operators, String operations Textbook <ul style="list-style-type: none"> • 1.1-1.5 • 2.1-2.7 • 2.9-2.11 • 9.3 • exercises are optional QZ02 due	1/18	1/19 Topics: Functions, Parameters, Scope, Function Composition Textbook/Document <ul style="list-style-type: none"> • Functions Document • 6.2 • 6.4 • 6.7 • 6.10 QZ03 due	1/20

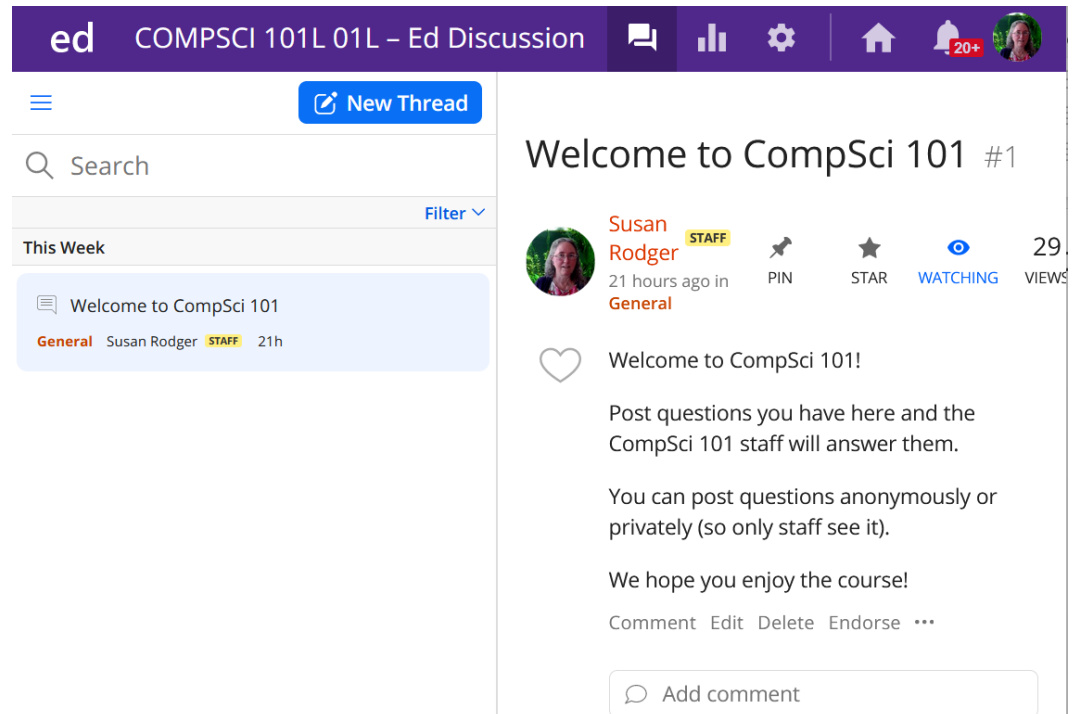
Course overview, logistics

www.cs.duke.edu/courses/spring23/compsci101

- **Programming assignments: APTs and Assignments**
 - Acknowledge assistance, to learn to program ...
 - Be aware of late policy
- **Labs**
 - Attend each Friday
- **Lecture - Classwork**
 - Attend the live lecture - participate
 - If you can't attend you must watch it and participate within 24 hours
- **Exams: 3 exams and final**
 - All old exams available

Questions?

- Don't send us email!!!!!!!!!!!!!!
- Post your questions on Ed Discussion
 - We will answer them there!
 - You should try to answer them too
 - Want to be a UTA one day? Answer questions!
- Post Questions during lecture!



The screenshot shows a forum interface for 'ed COMPSCI 101L 01L - Ed Discussion'. The header includes navigation icons for chat, analytics, settings, home, and notifications (20+). A 'New Thread' button is visible. A search bar and a 'Filter' dropdown are present. The main content area shows a post titled 'Welcome to CompSci 101 #1' by Susan Rodger (STAFF) posted 21 hours ago in the 'General' category. The post includes a heart icon, a welcome message, instructions on how to ask questions, and options to comment, edit, delete, or endorse. A comment input field is at the bottom.

What's in Compsci 101?

- **Learning about computing, computer science, and programming**
 - Vocabulary of Python and programming
 - *Power of automation, repetition, scale*
 - Understanding and changing the world
- **Programming using Python**
 - Tools: PyCharm, Libraries, ...
 - Using mathematical and scientific techniques
 - *Art and science* of programming

WOTO – Working Together

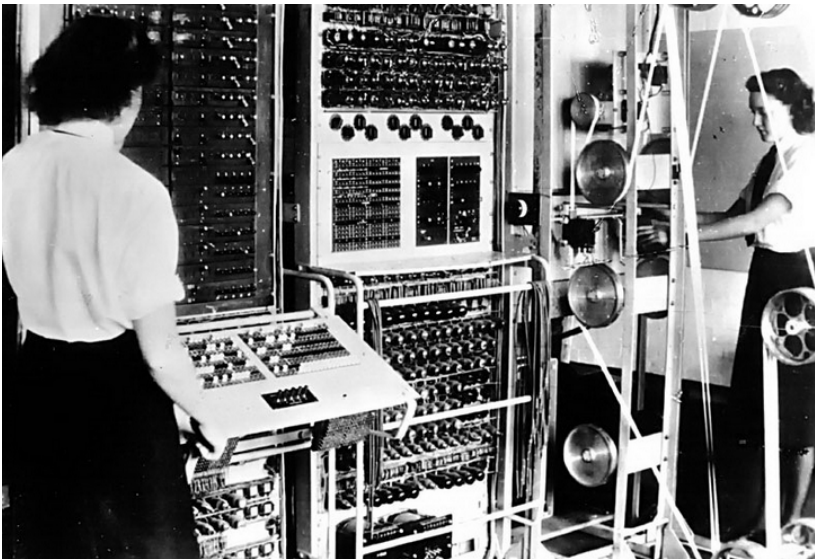
<http://bit.ly/101s23-0112-1>

Discuss with others, then everyone fills out their own form.

What is Computer Science?

How it started

How it's going



Computers speak in 0's and 1's

- **In old computers** 1906
 - Control electric current using the vacuum
- **Nowadays, use switches**
 - A switch that is "on" or "closed" represents 1
 - Passes electrical current through
 - A switch that is "off" or "open" represents 0
 - Blocks electrical current
 - Express 0's and 1's, called bits
 - 8 bits are a byte and represent a symbol
- **What letter is 01000001 ?**



Computers speak in 0's and 1's

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 - 8 bits are a byte and represent a symbol
- **What letter is 01000001 ?** **A**



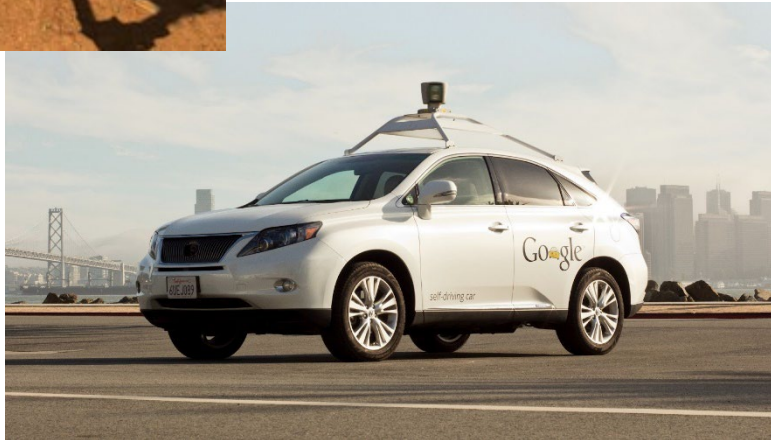
What is Computer Science now?

- **Artificial Intelligence**



Perseverance
Mars Rover

Self-driving
car



Roomba



Personal Robot

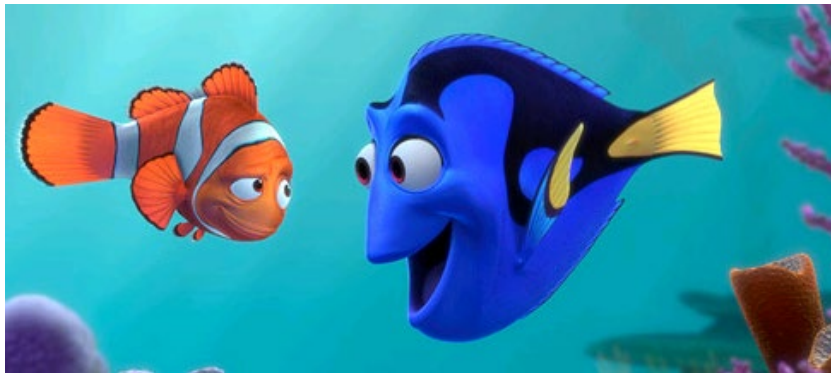
What is Computer Science?

- **Medicine, Genomics**



What is Computer Science?

- Animation



What is Computer Science?

- **The Organization of Data, Sharing, and Searching**



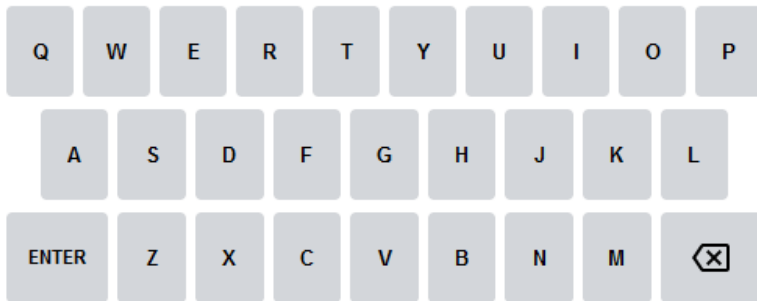
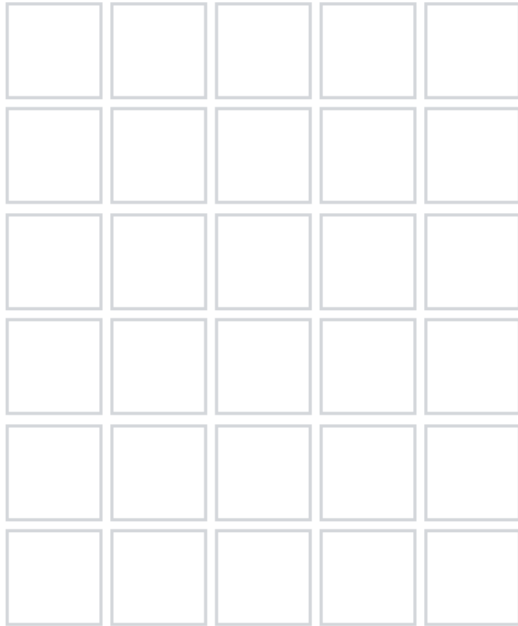
Prerequisites for Compsci 101



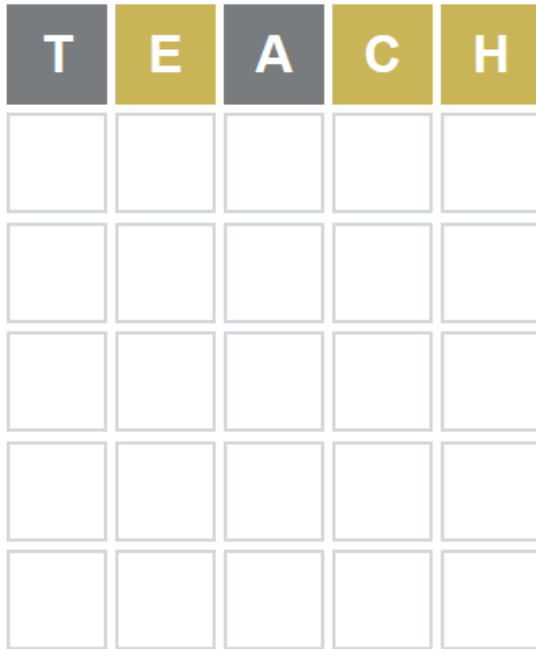
After taking this course you will be able to

- **Write a program for Wordle**
- **Write a word finder to help someone solve Wordle**

Wordle



Wordle



Wordle Solver

This simple to use tool will help you solve any Wordle answer you are having trouble with. It will enter in the letters that you have gotten in the right spot into the same spot in the correct Letters section. Add any letters that are in the puzzle but not in the right spot to the Misplaced Letters area. Finally, enter anything you've guessed that isn't right at all into the Incorrect Letters section. The potential answers will populate as you enter in letters, eventually giving you the solution!

Correct Letters



Misplaced Letters



Incorrect Letters



Potential Answers (10)

cheek cheer chess chide chief chime choke
chore chose niche

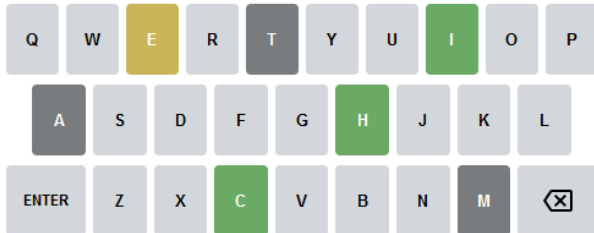
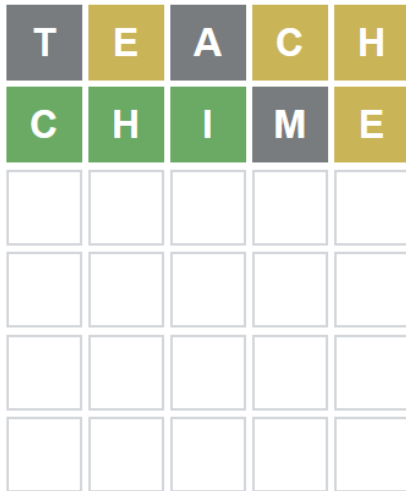
Recommended Guesses

CHIDE CHIEF CHIME NICHE

Common Letters

E (12) C (10) H (10) I (4) S (3) O (3) K (2)
R (2) M (1) F (1)

Wordle



Wordle Solver

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Correct Letters

C H I

Misplaced Letters

E E

Incorrect Letters

T A M

Potential Answers (1)

chief

Recommended Guess

CHIEF

Common Letters

C (1) H (1) I (1) E (1) F (1)

Update

Wordle



Wordle Solver

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Correct Letters

C H I

Misplaced Letters

E

Incorrect Letters

T A M

Potential Answers (1)

chief

Recommended Guess

CHIEF

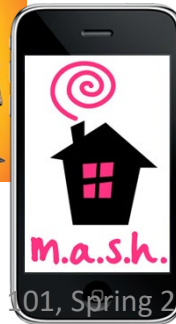
Common Letters

C (1) H (1) I (1) E (1) F (1)

You will be able to write

You will be able to write

Who has taken CompSci 101?



1/12/23

CompSci 101, Spring 2023

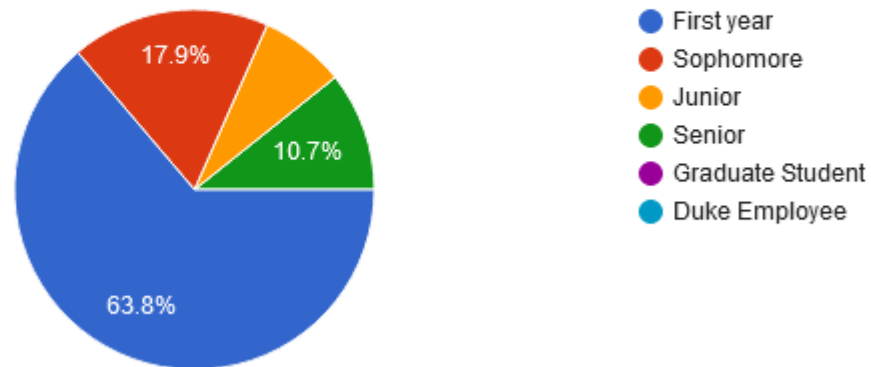
Who are you?

- **Let's look at survey to see who is taking Compsci 101 in Spring 2023**
 - Do you recognize yourself?
 - Is there a stereotypical Compsci 101 student?
 - Is there a stereotypical computer scientist?
- **Everyone can succeed! Ideally you won't have lots of experience programming**

From Survey

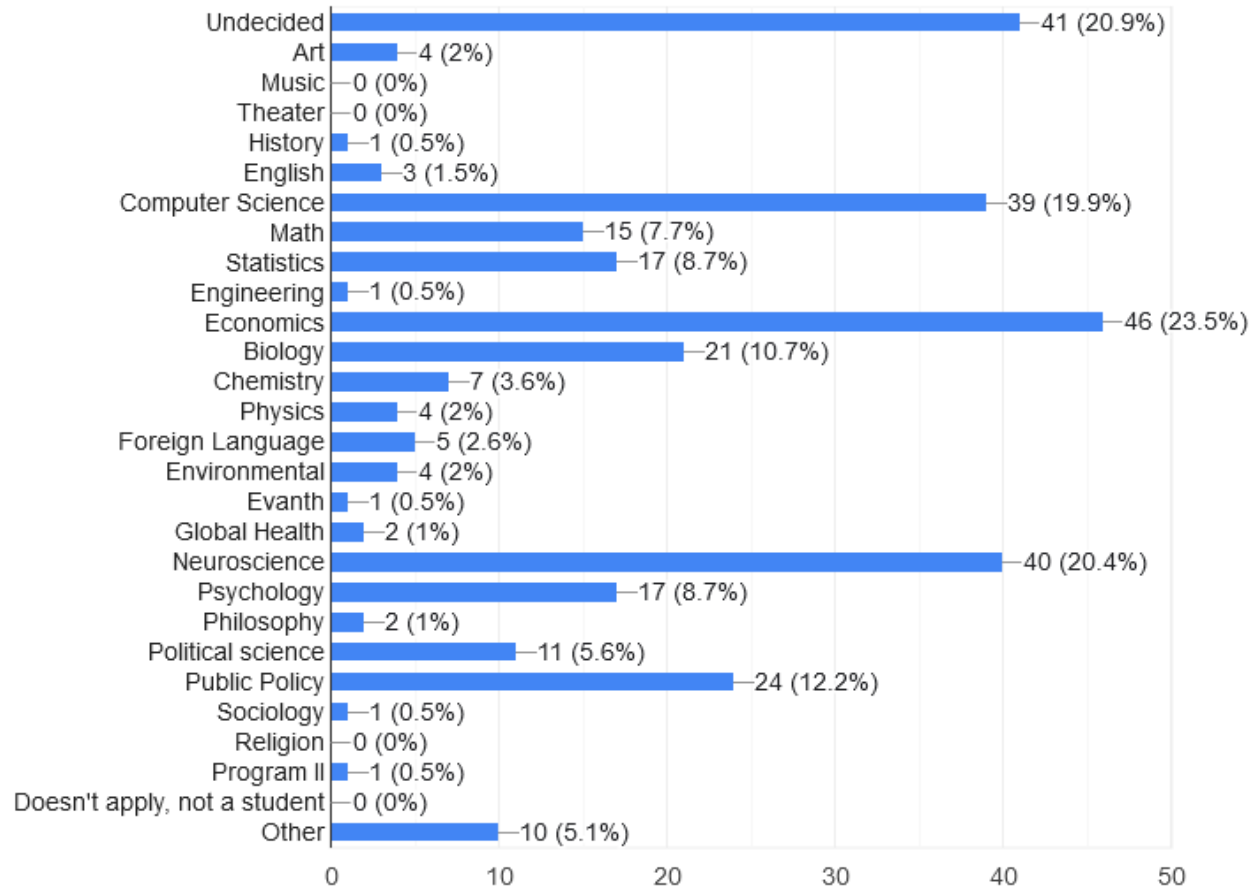
What year are you?

196 responses



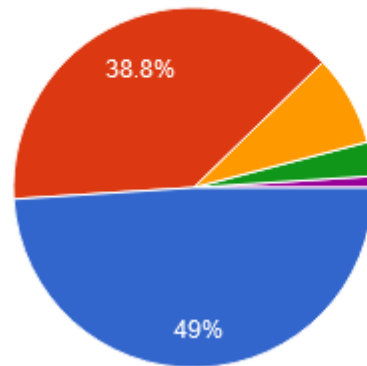
What's a possible or likely major?

196 responses



How much programming have you done before?

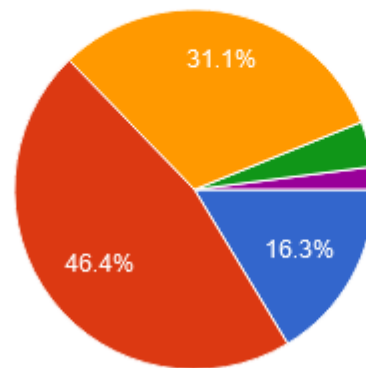
196 responses



- None at all
- A little, but not much
- A decent amount, but been a while
- Enough so that I think of myself as a beginner, somewhat competent
- I've written a lot of code

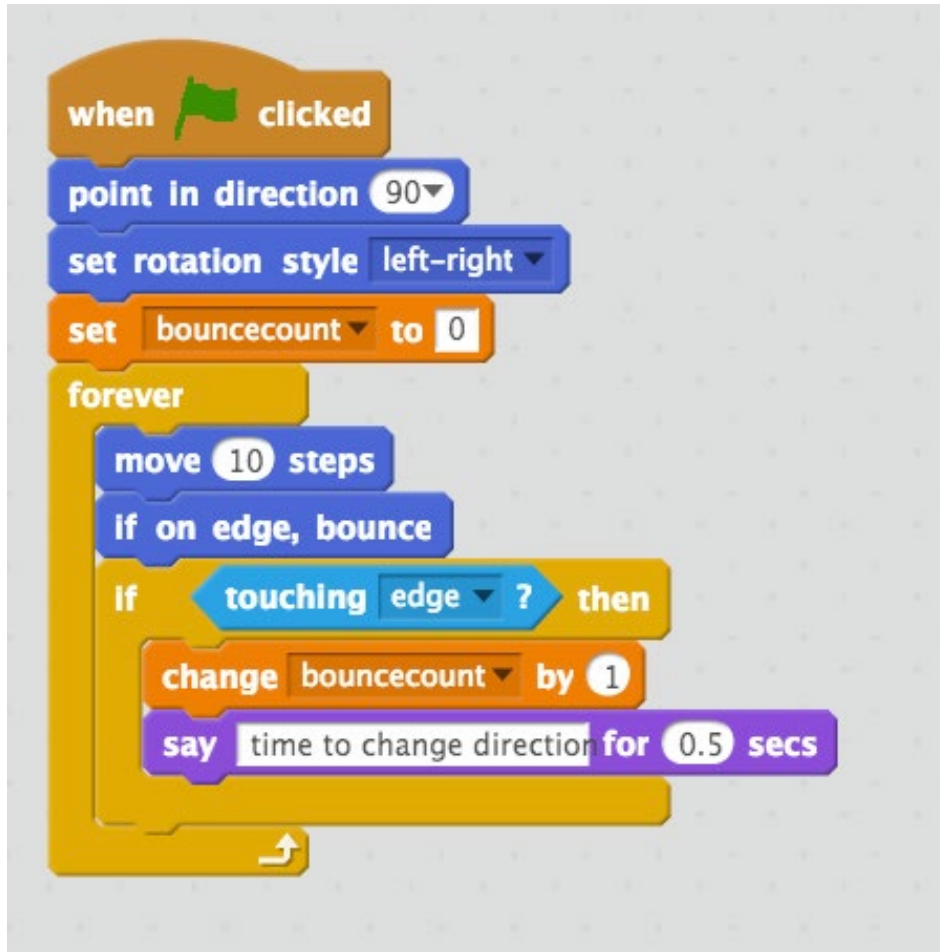
How do you feel about taking CompSci 101?

196 responses



- Really nervous
- a little nervous
- ready to get started
- somewhat confident
- really confident

What does this program do?



- "Hello World"
- Scratch Program
- Colors
 - Duke blue: motion
 - Mustard: control
 - Light blue: sensing
 - Orange: data
 - Purple: looks

WOTO: WOrking TOgether

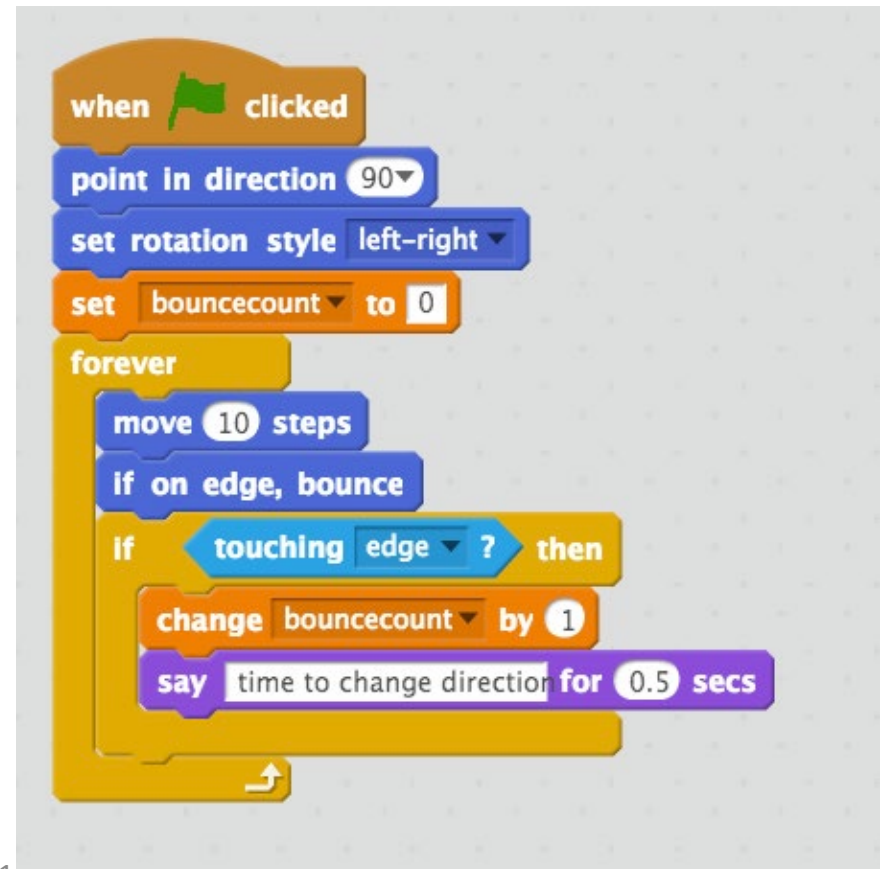
<http://bit.ly/101s23-0112-2>

Analyze this
Scratch Program?

WOTO: WOrking TOgether

<http://bit.ly/101s23-0112-2>

Analyze this
Scratch Program?



Scratch Program

- **If you want to experiment with this scratch program, here is the link:**

<https://scratch.mit.edu/projects/94064630/>

You don't have
to understand
this yet!!

What language will we learn?

- <http://www.python.org/>
- Python is a *multi-paradigm* language
 - Procedural
 - Functional
 - Object-Oriented
- Simple, libraries, widely used
- Guido van Rossum



Why is it called Python?

A



B



Why is it called Python?

A



B



Python code hello.py

```
1  """
2  Created on 1/6/2022
3
4  @author: Susan H. Rodger
5  """
6
7  ▶ if __name__ == '__main__':
8      print("Hello CompSci 101!")
9
```

OUTPUT:

Python code hello.py

You don't have
to understand
this yet!!

```
1  """
2  Created on 1/6/2022
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4  @author: Susan H. Rodger
5  """
6
7  if __name__ == '__main__':
8      print("Hello CompSci 101!")
9
```

OUTPUT:

```
C:\Users\Susan\AppData\Local\Progr
Hello CompSci 101!
```

```
Process finished with exit code 0
```

Python Code, second program

```
6  def greeting(name):
7      print("Hello " + name)
8
9  ▶ if __name__ == '__main__':
10     greeting("CompSci 101!")
11     greeting("Beenie, Keeah and Moe")
```

OUTPUT:

Python Code, second program

You don't have to understand this yet!!

```
6  def greeting(name):  
7      print("Hello " + name)  
8  
9  ▶ if __name__ == '__main__':  
10     greeting("CompSci 101!")  
11     greeting("Beenie, Keeah and Moe")
```

OUTPUT:

```
↑  
↓  
⏪  
⏩  
C:\Users\Susan\AppData\Local\F  
Hello CompSci 101  
Hello Beenie, Keeah and Moe
```