Compsci 101
Accumulator Pattern,
Loop Tracing, Files

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February 14, 2023

lst = ["ant", "bat", "cat", "dog"]
for i in range(len(lst))
    print(i, lst[i])

I is for ...

- Identity
  - Who are you? Computer Science Student

- Invariant
  - Reasoning formally and informally about loops

- Internet
  - Network of networks
  - Far more than that!

Lynn Conway

See Wikipedia and lynnconway.com

- Helped invent dynamic scheduling early '60s IBM
- Transgender, fired in '68
- IBM apologized in 2020 (52 years later)
- Joined Xerox Parc in 1979
- Revolutionized VLSI design with Carver Mead
- Joined U. Michigan 1985
- NAE '89, IEEE Pioneer '09
- Professor and Dean, retired '98

“If you want to change the future, start living as if you are already there.”

Announcements

- Assignment 2 Turtles due Thurs!
- Lab 5 Friday – Prelab coming out Wed or Thur
- Coming, APT-3 out Thursday
- Coming, APT-1 QUIZ (Feb 23-27)
  - Timed APTs, take when you want during these dates
  - Your own work!
- DO NOT discuss Exam 1 until it is handed back
  - Will be handed back on Gradescope
The Accumulator Pattern

- Pattern you will see with a lot of loops
- Here is the pattern:
  - Initialize a variable
  - Loop over a sequence (list or string)
    - Accumulate (add a little more to variable)
    - Do something with variable (result)

Example of Accumulator Pattern

```python
def sumlist(lst):
    total = 0
    for num in lst:
        total += num
    return total
```
Example of Accumulator Pattern

```python
def sumlist(lst):
    total = 0
    for num in lst:
        total += num
    return total
```

```
lsta = [3, 7, 8, 2, 6]
print(sumlist(lsta))
```

Output:

```
26
```

Example of Accumulator Pattern

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lsta = [3, 7, 8, 2, 6]
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Output:
Example of Accumulator Pattern

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    return total
```

```python
lsta = [3, 7, 8, 2, 6]
print(sumlist(lsta))
```

Output:

```
3
7
10
```

Example of Accumulator Pattern

```python
def sumlist(lst):
    total = 0
    for num in lst:
        total += num
    return total
```

```python
lsta = [3, 7, 8, 2, 6]
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    return total
```

```python
lsta = [3, 7, 8, 2, 6]
print(sumlist(lsta))
```

Output:

```
26
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total
```

```python
lsta = [3, 7, 8, 2, 6]
print(numLetters(lsta))
```

Output:

```
26
```
Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total
```

Example 2: Accumulator Pattern

```python
word = "card"
print(numLetters(word))
```

Output:

```
total 0
```

Example 2: Accumulator Pattern

```python
word = "card"
print(numLetters(word))
```

Output:

```
total 0
letter 'c'
```

Example 2: Accumulator Pattern

```python
word = "card"
print(numLetters(word))
```

Output:
Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total
```

```python
word = "card"
print(numLetters(word))
```

Output:

```
total letter 'c'
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total
```

```python
word = "card"
print(numLetters(word))
```

Output:

```
total letter 'a'
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total
```

```python
word = "card"
print(numLetters(word))
```

Output:

```
total letter 'r'
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total
```

```python
word = "card"
print(numLetters(word))
```

Output:
Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total

word = "card"
print(numLetters(word))
```

Output:
```
total 3
letter 'r'
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total

word = "card"
print(numLetters(word))
```

Output:
```
total 3
letter 'd'
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total

word = "card"
print(numLetters(word))
```

Output:
```
total 4
letter 'd'
```

Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total

word = "card"
print(numLetters(word))
```

Output:
Example 2: Accumulator Pattern

```python
def numLetters(word):
    total = 0
    for letter in word:
        total += 1
    return total

word = "card"
print(numLetters(word))
```

Output: 4

Accumulator Pattern: NoVowels

“For each character, if it’s not a vowel add it to the output string”

Accumulator pattern: change a variable in a loop

- Accumulate a value while iterating through loop

```python
def noVowels(phrase):
    ret = ""
    for ch in phrase:
        if not isVowel1(ch):
            ret = ret + ch
    return ret
```
range() Sequence

- Range generates a sequence of values
- range(y) – starts at 0 and goes up to but doesn't include y: 0 … (y-1)
  - y is an integer
- range(x, y): x … (y-1)
  - x and y are integers
- Sequence that provides access to int values
- "up to but not including" sounds familiar? Slicing!

Example

```
range(5)
list(range(5))
range(5)[0]
range(5)[4]
range(5)[5]
range(5,10)
list(range(5,10))
range(5,10)[3]
for x in range(3):
    print(x)
```

Range Examples

- Access all the values in a list to print them
- Use the "for each in sequence" pattern

```
lst = ["ant", "bat", "cat", "dog"]
for s in lst:
    print(s)
```
Range Examples

- Access all the values in a list to print them
  - Use the "for each in sequence" pattern

```python
lst = ["ant", "bat", "cat", "dog"]
for s in lst:
    print(s)
```

Output:  ant
        bat
        cat
        dog

- Use an index to access \( i \)th element

```python
lst = ["ant", "bat", "cat", "dog"]
for i in range(len(lst)):
    print(i, lst[i])
```

Output:  0 ant
         1 bat
         2 cat
         3 dog

Range Examples

- Access all the values in a list to print them
  - Use an index to access \( i \)th element

```python
lst = ["ant", "bat", "cat", "dog"]
for i in range(len(lst)):
    print(i, lst[i])
```

Repetition with Range

- Sometimes rather than looping over a sequence of values you want to repeat \( \# \) times
  - Do this 4 times
  - Do that 250 times

- Can do this with the Python range function!
  - If don’t care about the value in the range (e.g. “Do this four times”), can do:
    ```python
    for _ in range(4):
        CODE
    ```
Code-Tracing a Loop

1. Find the changing variables/expressions
2. Create table, columns are variables/expressions
   1. First column is loop variable
   2. Add columns to help track everything else
3. Each row is an iteration of the loop
   1. Before execute code block, copy down each variable’s value
   2. Execute code block, update a value in the row as it changes

What should be the table’s columns?
Fill in table

1. Before execute code block, copy down each variable’s value
2. Execute code block, update a value in the row as it changes

```python
def mystery(lst):
    idxMax = 0
    for i in range(len(lst)):
        if lst[idxMax] < lst[i]:
            idxMax = i
    return idxMax
```

mystery([2, 12, 4, 15, 15])

<table>
<thead>
<tr>
<th>i</th>
<th>idxMax</th>
<th>lst[idxMax]</th>
<th>lst[i]</th>
<th>lst[idxMax] &lt; lst[i]</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

#1
1. Before execute code block, copy down each variable’s value
2. Execute code block, update a value in the row as it changes

```python
def mystery(lst):
    idxMax = 0
    for i in range(len(lst)):
        if lst[idxMax] < lst[i]:
            idxMax = i
    return idxMax
mystery([2, 12, 4, 15, 15])
```

<table>
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<th>lst[idxMax]</th>
<th>lst[i]</th>
<th>lst[idxMax] &lt; lst[i]</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>0</td>
<td>lst[0] is 2</td>
<td>lst[0] is 2</td>
<td>False</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
<td>lst[0] is 2</td>
<td>lst[1] is 12</td>
<td>True</td>
</tr>
</tbody>
</table>

#1

```python
def mystery(lst):
    idxMax = 0
    for i in range(len(lst)):
        if lst[idxMax] < lst[i]:
            idxMax = i
    return idxMax
mystery([2, 12, 4, 15, 15])
```

<table>
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</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>0</td>
<td>2</td>
<td>2</td>
<td>False</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
<td>lst[0] is 2</td>
<td>lst[1]</td>
<td>lst[1] is 12</td>
</tr>
</tbody>
</table>

#2
1. Before execute code block, copy down each variable’s value
2. Execute code block, update a value in the row as it changes

```python
def mystery(lst):
    idxMax = 0
    for i in range(len(lst)):
        if lst[idxMax] < lst[i]:
            idxMax = i
    return idxMax

mystery([2, 12, 4, 15, 15])
```

### Table

<table>
<thead>
<tr>
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<th>idxMax</th>
<th>lst[idxMax]</th>
<th>lst[i]</th>
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</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>0</td>
<td>2</td>
<td>2</td>
<td>False</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>2</td>
<td>12</td>
<td>True</td>
</tr>
<tr>
<td>2</td>
<td>1</td>
<td>12</td>
<td>4</td>
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1. Before execute code block, copy down each variable’s value
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def mystery(lst):
    idxMax = 0
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            idxMax = i
    return idxMax

mystery([2, 12, 4, 15, 15])
```

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<td>1</td>
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<td>2</td>
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<td>True</td>
</tr>
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<td>1</td>
<td>12</td>
<td>4</td>
<td>False</td>
</tr>
<tr>
<td>3</td>
<td>1</td>
<td>lst[1] is 12</td>
<td>lst[3] is 15</td>
<td>True</td>
</tr>
</tbody>
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mystery([2, 12, 4, 15, 15])

```
def mystery(lst):
    idxMax = 0
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        if lst[idxMax] < lst[i]:
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def mystery(lst):
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        if lst[idxMax] < lst[i]:
            idxMax = i
    return idxMax
```

mystery([2, 12, 4, 15, 15])

```
return 3
```
What is always true about the loop?

```python
def mystery(lst):
    idxMax = 0
    for i in range(len(lst)):
        if lst[idxMax] < lst[i]:
            idxMax = i
    return idxMax

mystery([2, 12, 4, 15, 15])
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<tr>
<td>4</td>
<td>3</td>
<td>15</td>
<td>15</td>
<td>False</td>
</tr>
</tbody>
</table>

![Table](image)

What is always true about the loop?

1. `lst[idxMax] ≥ lst[k]` for all `k ≤ i`
2. `i < len(lst)`
3. `idxMax < len(lst)`

```python
mystery([2, 12, 4, 15, 15])
```

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</tbody>
</table>

![Table](image)

WOTO-2 Loop Tracing


- Remember the steps
  1. (1) Find the changing variable/expressions,
  2. (2) Create the table with these as the column
  3. (3) Each row is an iteration of the loop
Examples of Processing Data

- Lecture 1: count letters in Bible

- Another example: Google Ngram viewer
  - Ngram informs how words evolve
  - Shows number of times phrases occur in books over the years
  - [https://books.google.com/ngrams](https://books.google.com/ngrams)

- Funny video on irregular words
  - [https://www.youtube.com/watch?v=tFW7orQsBuo](https://www.youtube.com/watch?v=tFW7orQsBuo)

Studying Language Evolution

- friend vs enemy
  - [https://books.google.com/ngrams](https://books.google.com/ngrams)

Processing Data

- How do we find the longest word in .. Any text?
- How do we find the word that occurs the most?
- How is this related to how Google Search works?

- Text files can be viewed as sequences
  - Sequences of lines
  - Each line is a string
  - Some clean-up because of ‘\n’

File Pattern: One line at a time

- Simplest and reasonably efficient Python pattern
  - Open, loop, close, return/process
  - LineCounter.py

- File as sequence
  - One line at-a-time

```python
def lineCount(fname):
    """
    return # lines in file fname
    """
    f = open(fname)
    lc = 0
    for line in f:
        lc = lc + 1
    f.close()
    return lc
```
File Pattern: One line at a time

- **Simplest and reasonably efficient Python pattern**
  - Open, loop, close, return/process
  - LineCounter.py

- **File as sequence**
  - One line at-a-time

- **Asymmetry in Open vs Close steps**

```
def lineCount(fname):
    
    f = open(fname)
    lc = 0
    for line in f:
        lc = lc + 1

    f.close()
    return lc
```

```
def altCount(fname):
    
    f = open(fname)
    lc = len(f.readlines())

    f.close()
    return lc
```

```
if __name__ == "__main__":
    name = "data/poe.txt"
    pc = lineCount(name)
    print("# lines:", pc)
    pc2 = altCount(name)
    print("# lines:", pc2)
```
File Objects

• A file is an object, like a string
  • Functions applied to object: `len("word")`
  • To get file object use `open("data.txt")`
  • What is returned? Integer value, file object

• Often methods (aka function) applied to object
  • `f.readlines()`, `f.read()`, `f.close()`
  • Just like: `st.lower()`, `st.count("e")`