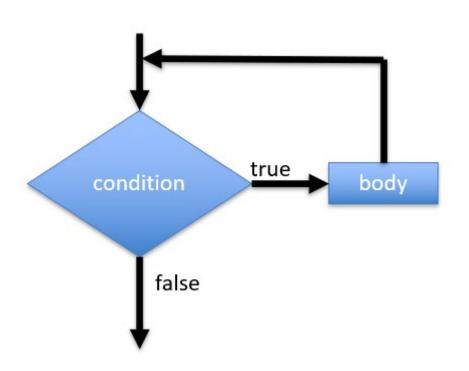
# Compsci 101 Files, While loops, Bagels



Susan Rodger February 16, 2023

#### J is for ...

#### JSON

Format for data transmitted

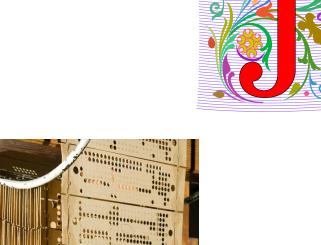
across the web

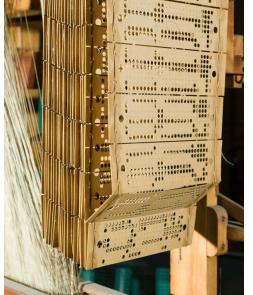
#### JPEG

 Image format based on lossy compression

#### Jacquard Loom

• 1804 "automated" loom





# Latanya Sweeney

PhD. Computer Science, MIT – first black woman Over 100 publications, Fellow ACMI

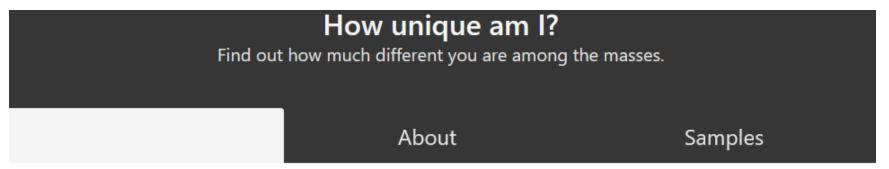
"I am a computer scientist with a long history of weaving technology and policy together to remove stakeholder barriers to technology adoption. My focus is on "computational policy" and I term myself a "computer (cross) policy" scientist. I have enjoyed success at creating technology that weaves with policy to resolve real-world technology-privacy clashes.



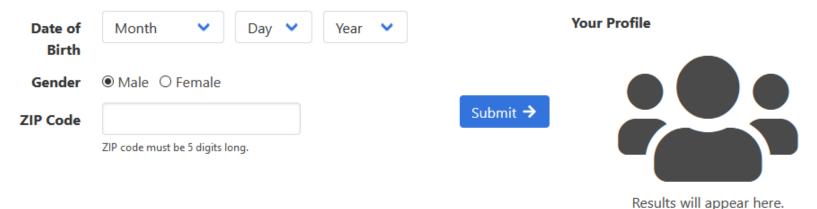
http://latanyasweeney.org/

Identify 87% of US population using (dob,zip,gender). Prof. Government and Technology @ Harvard, instrumental in HIPAA because if *de-identification* work. Former CTO of the Federal Trade Comm.

# One of her websites you can try: https://aboutmyinfo.org/identity



Fill out the form below to see how unique you are, and therefore how easy it is to identify you from these values. Please note that this service is still under development.



#### **Your Profile**

Gender: Female

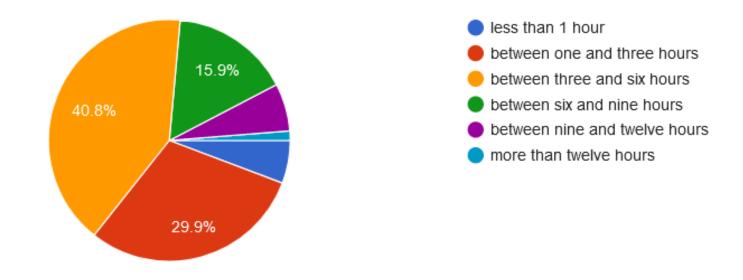
**ZIP Code:** (pop. 46282)

Date of Birth		Easily identifiable by birthdate (about 1).
Birth Year		Lots with your birth year (about 273 ).
Range	to	Wow! There are lots of people in the same age range as you (about 1365).

Five year range

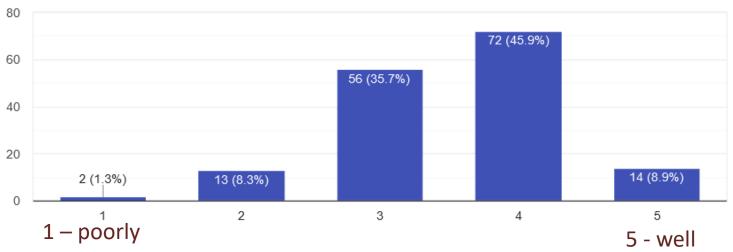
How much time did you spend preparing/studying for the exam outside of reading in the textbook, attending class and labs.

157 responses



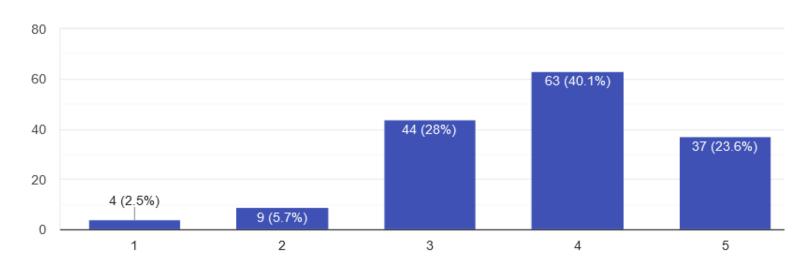
As you sat down to start the exam, how did you think you'd do on the exam?

157 responses



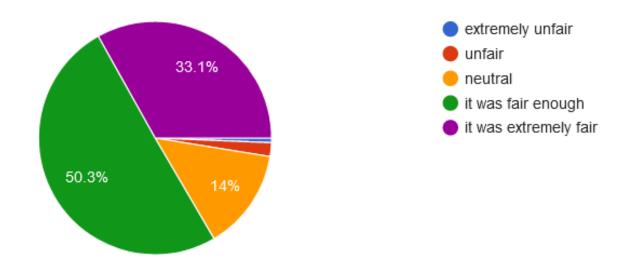
When you completed the exam, how do you think you did?

157 responses



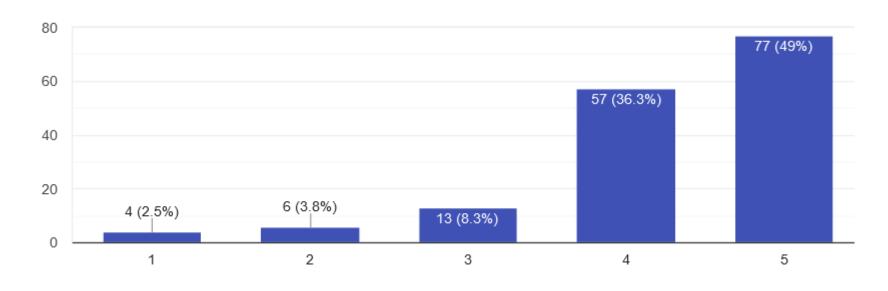
Was the exam fair in terms of the questions asked based on what was covered in class?

157 responses



Did you have enough time to take the exam?

157 responses



Not enough time

Plenty of time

#### **Announcements**

- APT-3 out, due Thurs. Feb 23
- Assignment 2 program due tonight
  - Do have one grace day
- Do prelab before going to Lab on Friday
- APT Quiz 1 coming ... 2/23-2/27
  - APTs you take by yourself during this period
  - Take online, timed, there are two parts
    - Each part has two problems
  - APT practice quiz is up today, optional (old problems)
- There will be one more APT Quiz

## Sage has added new spots!

- Small groups of students working on additional problems related to CompSci 101
- ADDED MORE SPOTS
- SAGE Stem Advancement through Group Engagement
- See Ed Discussion Post (pinned at top ) on how to sign up

#### **PFTD**

- Files and Data
- While loops and Collatz sequence
- Bagel APT

#### Review - Last Time on Files

Open and Close file

```
f = open(fname)
do stuff with file
f.close()
```

Read line by line

```
for line in f:
    do something with line
```

OR Read file into list of strings – one string for each line
 listLines = f.readlines()

#### Review - Last Time on Files

Open and Close file

```
f = open(fname)
do stuff with file
f.close()
```

Read line by line

OR Read file into list of strings – one string for each line

#### Text File Processing Pattern

- See module FileStuff.py
  - If newline '\n' is read, call .strip()
  - If want to break line into "words", call .split()
- Process the list that is returned by .split()
  - May need to convert strings to int or float or ...
- The for line in f: pattern is efficient
  - Contrast list returned by f.readlines()

## FileStuff.py: avgWord

```
def avgWord(fname):
    f = open(fname,encoding="utf-8")
    totalWords = 0
    totalLen = 0
    for line in f:
        line = line.strip() #remove newline
        data = line.split()
        for word in data:
             totalWords = totalWords + 1
             totalLen = totalLen + len(word)
    f.close()
    return totalLen/totalWords
                                   16
```

# FileStuff.py: avgWord

```
def avgWord(fname):
    f = open(fname, encoding="utf-8")
    totalWords = 0
                                     Line is a string, one line
                                          from the file
    totalLen = 0
    for line in f:
         line = line.strip() #remove newline
         data = line.split()
                                             data is a list of
                                             words from line
         for word in data:
             totalWords = totalWords + 1
             totalLen = totalLen + len(word)
    f.close()
    return totalLen/totalWords
```

#### Run FileStuff

```
20  if __name__ == '__main__':
    files = ["poe.txt", "confucius.txt", "kjv10.txt", "oz.txt", "species.txt"]
22  for f in files:
    avg = avgWord("data/"+f)
    print(f,avg)
```

#### Output:

```
poe.txt 4.601549053356282

confucius.txt 4.398126192817072

kjv10.txt 4.245566037162798

oz.txt 4.496446700507614

species.txt 5.036
```

#### Files - Summary

- Open file: f = open(filename)
- "Process" file (2 different ways):
  - for line in f: # get one line at a time with "\n"
  - x = f.readlines() # x is a list of lines with "\n"
- Close file: f.close()

- To think about when processing lines
  - Line is a string with "\n" .strip() it
  - Maybe .split() line into list of strings (words)?
  - Convert string to int or float int("376")

#### When is a game of chess over?

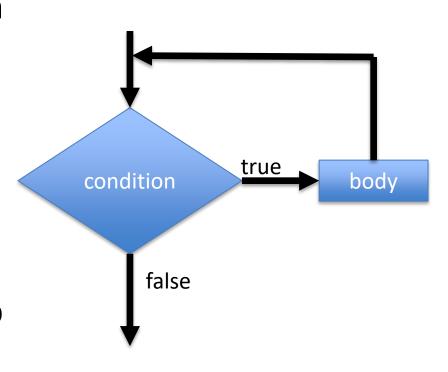
- If you were to write a program to play chess
  - how many rounds in a game?



#### Another type of loop: While loop

- Repetition when you stop a loop based on a condition
- while CONDITION:
   BODY

- As long as condition is true, keep executing loop body.
- Must have an update in the body to get closer to condition being false



#### Example: while

Playing chess

while (game not over)

make a move in the game

(game must get closer to ending)

```
lst = [4,1,8]
sum = 0
i = 0
while i < len(lst):
    sum += lst[i]
    i += 1
print(sum)</pre>
```

#### 0<3 TRUE! TRACE: lst = [4,1,8]sum = 0lst is [4, 1, 8] i = 0while i < len(lst): sum sum += lst[i] i += 1 print(sum)

Execute body of while

Execute body of while

#### 1 < 3 TRUE! TRACE: lst = [4,1,8]sum = 0lst is [4, 1, 8] i = 0while i < len(lst): sum sum += lst[i] i += 1 print(sum)

Execute body of while

```
lst = [4,1,8]
  sum = 0
i = 0
  while i < len(lst):
    sum += lst[i]
    i += 1
    print(sum)</pre>
TRACE:

sum = 0

lst is [4, 1, 8]

sum 5

i += 1

i 2
```

Execute body of while

#### 2 < 3 TRUE! TRACE: lst = [4,1,8]sum = 0lst is [4, 1, 8] i = 0while i < len(lst): sum sum += lst[i] i += 1 print(sum)

Execute body of while

```
lst = [4,1,8]
  sum = 0
i = 0
  while i < len(lst):
    sum += lst[i]
    i += 1
    print(sum)</pre>
TRACE:

sum = 0

lst is [4, 1, 8]

sum 13

i += 1

i 3
```

Execute body of while

3 < 3 FALSE! Exit while loop

Output: 13

#### Summary: while loop

```
Initialize loop variable
```

```
lst = [4,1,8]
sum = 0
i = 0
while i < len(lst):
    sum += lst[i]
    i += 1
print(sum)</pre>
```

Check condition, True or false?

update loop variable, should make condition closer to being false

#### Summary: while loop

```
lst = [4,1,8]
sum = 0
i = 0
while i < len(lst):
    sum += lst[i]
    i += 1
print(sum)</pre>
```

1) Check condition,

True or false?

2) True! Execute body

3) Then check condition again. True or false?

## Summary: while loop

```
lst = [4,1,8]
sum = 0
i = 0
while i < len(lst):
    sum += lst[i]
    i += 1
print(sum)</pre>
```

1) Check condition,

True or false?

2) False! Loop is over, go to statement following loop

## History: From while to for loops

```
while loop (sum list)
lst = [4,1,8]
sum = 0
i = 0
while i < len(lst):
    sum += lst[i]
print(sum)

for loop (sum list)
lst = [4,1,8]
sum = 0
for n in lst:
    sum += n
    print(sum)</pre>
```

## Alternative while -while True

```
initialize
while True:
  if something:
      break
  if something2:
      update
  update
Continue or return
```

## Alternative while -while True

initialize

while True:

if something:

break

if something2:

update

update

Continue or return

while true, looks like infinite loop

Use "if" with "break" - Break exits the loop

Still need to update to get closer to exiting loop

## while condition vs while True

while *condition*: while True:

body body

continue if condition:

break

continue

While condition is true - must update

- must get closer to making condition false
- use break to exit

## Compare: while - while True

```
lst = [4,1,8]
                        lst = [4,1,8]
sum = 0
                        sum = 0
i = 0
                        i = 0
while i < len(lst): while True:
    sum += lst[i]
                            if i \ge len(lst):
    i += 1
                                 break
print(sum)
                            sum += lst[i]
                            i += 1
                        print(sum)
```

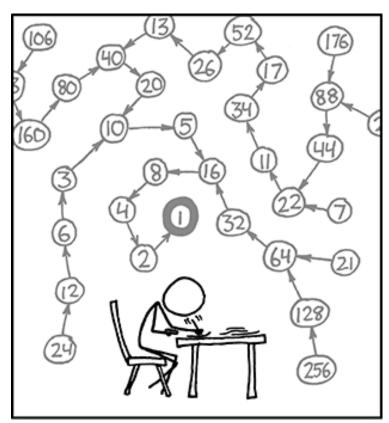
## Compare: while - while True

```
lst = [4,1,8]
                         lst = [4,1,8]
                         sum = 0
sum = 0
i = 0
                         i = 0
                      while True:
while i < len(lst):
             st[i]
                              if i \ge len(lst):
    sum +=
                                   break
    i += 1
               Conditions are
print(sum)
                              sum += lst[i]
                 opposites!
                              i += 1
                         print(sum)
```

# WOTO-1 While loops http://bit.ly/101s23-0216-1

# Now let's see a problem that needs a while loop

## https://xkcd.com/710/



THE COLLATZ CONJECTURE STATES THAT IF YOU PICK A NUMBER, AND IF IT'S EVEN DIVIDE IT BY TWO AND IF IT'S ODD MULTIPLY IT BY THREE AND ADD ONE, AND YOU REPEAT THIS PROCEDURE LONG ENOUGH, EVENTUALLY YOUR FRIENDS WILL STOP CALLING TO SEE IF YOU WANT TO HANG OUT.

Collatz Conjecture (Hailstone)

If number is even
divide by 2
If number is odd
multiply by 3 and add 1

Always end up at 1!

## Why Solve This? In Python?

- https://en.wikipedia.org/wiki/Collatz\_conjecture
- We want to illustrate an indefinite loop
  - One of many mathematical sequences, but ...
- There's an XKCD comic about it!
  - Not everyone enjoys XKCD, but ...
- Mathematics is foundational in computer science, but
  - Not everyone enjoys logic/math puzzles, but ...

## Developing and Reasoning about While Loops

- Don't know: how many times loop executes
  - a priori knowledge, we'll know afterword

- Do know: condition that should be true after loop
  - Its negation is the expression for BOOL\_CONDITION (loop guard)

```
while BOOL_CONDITION:
    LOOP_BODY
    # modify variables, affect expression
```

## Concrete Example: Collatz/Hailstone

- Don't know: how many times loop executes
  - some numbers: long sequences, others short

- Do know: condition that should be true after loop
  - It's negation is the expression for loop guard!
  - What is true after loop below finishes?

```
while value != 1:
   loop body
   # modify value somehow
```

## Collatz Code

```
What is new in this
      def hailstone(start, printing=False):
6
                                                  code? What does
14
          steps = 0
                                                  that new stuff do?
15
          current = start
16
         while current != 1:
17
              if printing:
18
                 print("{:3d}\t{:6d}".format(steps,current))
              if current % 2 == 0:
19
20
                 current //= 2
                                                  What is this code
21
             else:
                                                  doing? What gets
22
                 current = current * 3 + 1
                                                updated? Is the loop
23
              steps += 1
24
                                                 guaranteed to stop?
25
          if printing:
26
             print("{:3d}\t{:6d}".format(steps,current))
27
          return steps
```

## Collatz Code

```
def hailstone(start, printing=False):
6
14
          steps = 0
15
          current = start
16
          while current != 1:
17
               if printing:
18
                   print("{:3d}\t{:6d}".format(steps,current))
19
               if current % 2 == 0:
20
                   current //= 2
21
               else:
22
                   current = current * 3 + 1
23
               steps += 1
24
25
          if printing:
               print("{:3d}\t{:6d}".format(steps,current))
26
27
          return steps
```

## Collatz: New stuff

```
Default value, if
      def hailstone(start, printing=False):
6
                                                      no argument
14
          steps = 0
15
          current = start
          while current != 1:
16
17
              if printing:
18
                  print("{:3d}\t{:6d}".format(steps,current))
              if current % 2 == 0:
19
20
                  current //= 2
                                                    Syntax for nicer
21
              else:
                                                        formatting
22
                  current = current * 3 + 1
23
              steps += 1
24
25
          if printing:
26
              print("{:3d}\t{:6d}".format(steps,current))
27
          return steps
```

## Collatz: Guaranteed to stop?

```
def hailstone(start, printing=False):
6
                                   current influences the
14
          steps = 0
15
          current = start
                                      stopping condition
16
         while current != 1:
17
              if printing:
18
                  print("{:3d}\t{:6d}".format(steps,current))
19
              if current % 2 == 0:
                                                   Since current is
20
                  current //= 2
                                                   always changed,
21
              else:
22
                  current = current * 3 + 1
                                                       this should
23
              steps += 1
                                                    eventually stop
24
25
          if printing:
26
              print("{:3d}\t{:6d}".format(steps,current))
27
          return steps
```

## Sample run

#### Output:

```
0 6
1 3
2 10
3 5
4 16
5 8
6 4
7 2
8 1
num = 6 steps = 8
```

## Collatz Data – Average no. of steps

- How do we gather data for numbers <= 10,000?</li>
  - In general for numbers in range(low,high)?
  - Call function, store result, store 10,000 results?

- We'd like counts[k] to be length of sequence for k
  - How do we allocate 10,000 list elements?
  - Like there is "hello" \* 3
  - There is [0] \* 10000

## Think: Analysis in Collatz.py

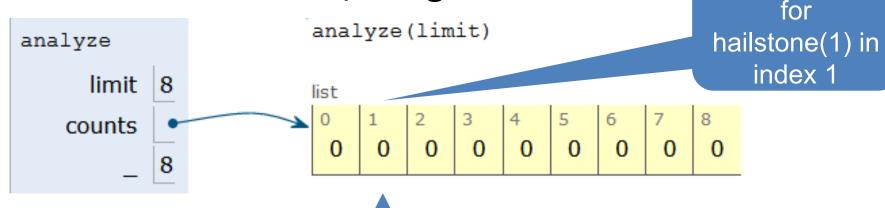
```
Why do both range
       def analyze(limit):
29
                                                calls have +1?
           counts = []
30
31
           # max index into count is limit, but start at 1
           for _ in range(limit+1):
32
33
               counts.append(0)
                                                    Why no
34
                                                 printing when
35
           for n in range(1, limit+1):
                                                this is called?
               counts[n] = hailstone(n)
36
37
           avg = sum(counts)/len(counts)-1 # ignore index 0
38
           mx = max(counts)
39
           dex = counts.index(mx)
40
           print("average",avg)
41
           print("max is %d at %d" % (mx,dex))
42
```

## Analysis in Collatz.py

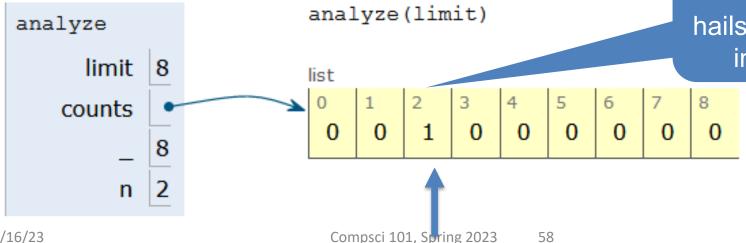
```
def analyze(limit):
29
30
           counts = []
           # max index into count is limit, but start at 1
31
           for _ in range(limit+1):
32
               counts.append(0)
33
34
           for n in range(1, limit+1):
35
               counts[n] = hailstone(n)
36
37
           avg = sum(counts)/len(counts)-1 # ignore index 0
38
           mx = max(counts)
39
           dex = counts.index(mx)
40
           print("average",avg)
41
           print("max is %d at %d" % (mx,dex))
42
```

#### counts list when limit is 8?

Counts is of size 8+1, we ignore slot 0



- hailstone(1), get 0
- hailstone(2), get 1 step, just divide by 2

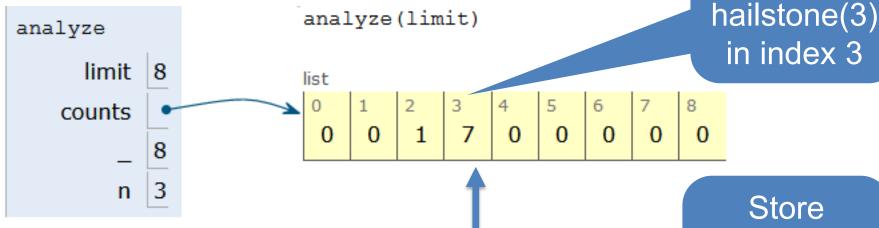


Store answer for hailstone(2) in index 2

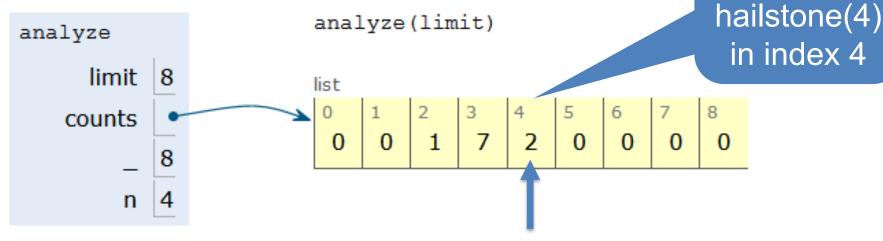
Store answer

## counts list when limit is 8?

hailstone(3), get 7 (10, 5, 16, 8, 4, 2, 1)



hailstone(4), get 2



Store

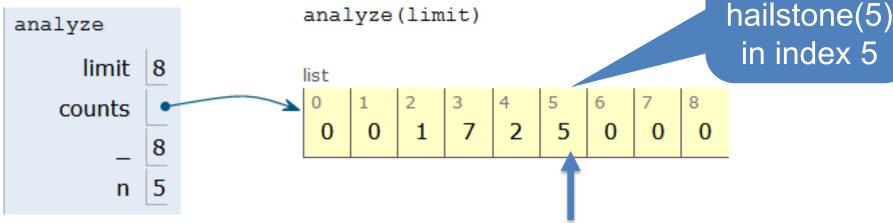
answer for

Store

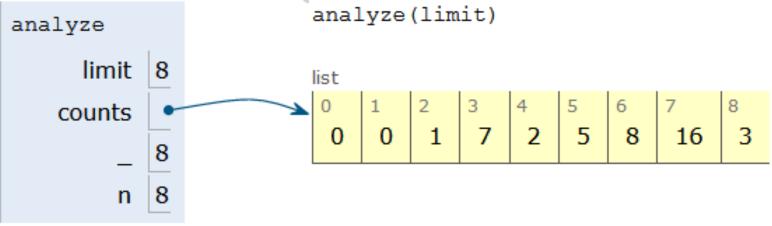
answer for

## counts list when limit is 8?

hailstone(5), get 5 (16, 8, 4, 2, 1)



- And so on.....
- Hailstone(6) is 8, hailstone(7) is 16, hailstone(8) is 3



Store

answer for

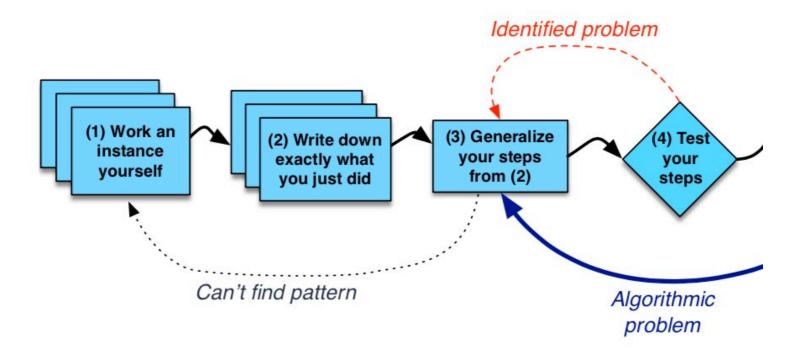
in index 5

# WOTO-2 Collatz and While http://bit.ly/101s23-0216-2



## **APT Bagels**

- How figure out how many bagels needed?
  - 7-steps!



## **APT: Bagel Counting**

#### **Problem Statement**

You are in charge of web-based orders for your neighborhood bagel store, *The Bagel Byte*. Each evening you must total the orders to be picked up the next day. Some orders are simply for *N* bagels, but each order of a dozen or more bagels is topped off with an extra bagel, the so-called "baker's dozen". This means, for example, that an order for 25 bagels actually

#### Class

```
filename: Bagels.py

def bagelCount(orders):
    """
    return number of bagels needed to fulfill
    the orders in integer list parameter orders
    """

# you write code here
```

requires 27 bagels to fulfill since there are two extra bagels needed for each dozen in the order. An order for 11 bagels doesn't require any extra since it's for less than a dozen.

Given a list of integers representing bagel orders determine the number of bagels needed to fulfill all the orders.

## Examples

#### **Examples**

```
1. orders = [1,3,5,7]
```

Returns: 16

No order is for more than a dozen, return the total of all orders.

2. orders = [11,22,33,44,55]

Returns: 175 since 11 + (22+1) +(33+2) + (44+3) + (55+4) = 175

## Step 1 and 2

- Step 1: Solve an instance (think)
  - orders = [11, 3, 24, 17]

## Step 1 and 2

- Step 1: Solve an instance (think)
  - orders = [11, 3, 24, 17]
  - 11 + 3 + (24+2) + (17+1) = 58
  - Total: 58

- Step 2: What did we do?
  - Write down in words

WOTO-3 Step 3: Generalize http://bit.ly/101s23-0216-3