

# L14: Sorting

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CompSci 201: Spring 2024

2/28/2024: LEAP DAY **EVE**

# Announcements, Coming up

- Today, Wednesday 2/28
  - APT 5 (linked list problems) due
- Next Monday 3/4
  - Project P3: DNA (linked list project) due
- Next Wednesday 3/6
  - APT 6 (sorting problems) due
- Then...Spring Break!

# Today's outline

1. Announce Midsemester Survey
  1. Invaluable for staff, especially UTAs  $\Rightarrow$  for you!
  2. Look for Canvas announcement from Violet
2. Sorting in Java: Comparing objects with **Comparable** and **Comparator**
3. Efficient sorting algorithms
  1. Insertion sort
  2. Recursive Mergesort

# Sorting in Java: Comparable, Comparator

# Sorting w/ Java.util: Put elements of Array/List in non-decreasing order

- `Arrays.sort` / `Collections.sort` are void – they sort the array/list passed as an argument.
- Default order is non-decreasing (least to greatest).

```
67     int[] elements = {5, 3, 9, 2, 4, 1};  
68     Arrays.sort(elements);  
69     System.out.println(Arrays.toString(elements));
```

- Prints [1, 2, 3, 4, 5, 9]

# Java API Sort Algorithms

- `Collections.sort` (for a List)
- `Arrays.sort` (for an Array)
- Both  $O(N \log(N))$ , *nearly linear* runtime complexity.
- Sorts in-place, mutates the input rather than return a new List/Array.
- **Stable**, does not reorder elements if not needed (e.g., if two elements are equal).

# What can be compared and sorted in Java?

- Objects of a Class that implements [Comparable interface](#). Has a `naturalOrder`.
- Requires implementing a `.compareTo()` method

Should return an int:

- < 0 if `this` comes before the parameter.
- 0 if `this` and the parameter are equal.
- > 0 if `this` comes after the parameter.

```
private static class Person implements Comparable<Person> {  
    String first;  
    String last;  
    public Person(String s) {...}  
    public String getLast() { return last; }  
    public String getFirst() { return first; }  
    public String toString() { return first + " " + last; }  
    @Override  
    public int compareTo(Person p){  
        int diff = last.compareTo(p.last);  
        if (diff != 0) return diff;  
        return first.compareTo(p.first);  
    }  
}
```

# Strings are Comparable

- What is the equivalent of `<` for Strings?
- Use the `compareTo` method for the natural lexicographic (dictionary/sorted) ordering.

```
jshell> "a".compareTo("b");
```



Negative for “less than”

```
$30 ==> -1
```

```
jshell> "b".compareTo("b");
```



Zero for “equal”

```
$31 ==> 0
```

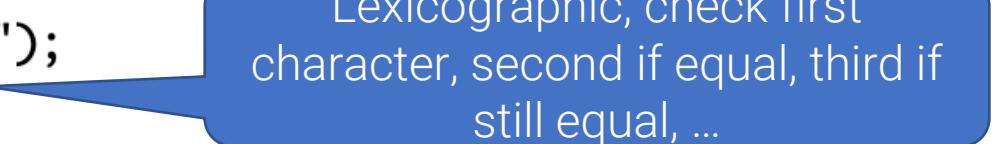
```
jshell> "b".compareTo("a");
```



Positive for “less than”

```
$32 ==> 1
```

```
jshell> "az".compareTo("cb");
```



Lexicographic, check first character, second if equal, third if still equal, ...

```
$37 ==> -2
```

# Sorting Comparable objects by naturalOrder

**[sloth, house, owl, ant, mice, kelp]**

```
String[] a = {"sloth", "house", "owl", "ant", "mice", "kelp"};
System.out.println(Arrays.toString(a));

String[] copy = Arrays.copyOf(a, a.length);
Arrays.sort(copy);
System.out.println(Arrays.toString(copy));
```

**[ant, house, kelp, mice, owl, sloth]**

- `naturalOrder` for Strings is lexicographic (alphabetical or dictionary order)

# Comparable for other classes?

All [Blob comparing code available here](#)

- Can implement **Comparable** interface when defining your own class.

```
3  public class Blob implements Comparable<Blob> {  
4      String name;  
5      String color;  
6      int size;
```

- Must implement a **compareTo** method

```
14     @Override  
15     public int compareTo(Blob other) {  
16         return this.name.compareTo(other.name);  
17     }
```

Compares blobs by their names

# Sorting Comparable Objects

- Running code in a main method...

```
40     System.out.println(myBlobs);
```

Original: [(bo, blue, 4), (al, red, 2), (cj, green, 1), (di, red, 4)]

```
42     Collections.sort(myBlobs);
43     System.out.println(myBlobs);
```

Sorted: [(al, red, 2), (bo, blue, 4), (cj, green, 1), (di, red, 4)]

- Formal guarantee: Element `e1` will come before `e2` (after sorting) if `e1.compareTo(e2) < 0`.

# Defining a Comparator

- What if...
  - The class doesn't implement Comparable?
  - Or you want to sort a different way?
- Create a helper class that implements the **Comparator** interface.
  - One method: `compare`: indicates how to compare two objects
- Then pass a Comparator object to your call to sort.

# Defining a Comparator<Blob>

```
1 import java.util.Comparator;
```

Separate class:

- implements Comparator<TypeToCompare>,
- and implements a single method compare

```
8 public class BlobComparator implements Comparator<Blob> {  
9     @Override  
10    public int compare(Blob a, Blob b) {  
11        int sizeDiff = a.size - b.size;  
12        if (sizeDiff != 0) {  
13            return (-1) * sizeDiff;  
14        }  
15        return a.compareTo(b);  
16    }  
17 }
```

Takes 2 parameters, Should return:

- < 0 if a comes before b,
- > 0 if a comes after b,
- 0 if equal in order

Flipping the sign reverses the comparison, large to small

Breaking ties by the natural order

# Sorting with a Comparator

- Running code in a main method...

```
40     System.out.println(myBlobs);
```

Original: [(bo, blue, 4), (al, red, 2), (cj, green, 1), (di, red, 4)]

Create a `BlobComparator` object,  
pass it to the sort.

```
48     Collections.sort(myBlobs, new BlobComparator());
49     System.out.printf(format: "%s\n\n", myBlobs);
```

Sorted: [(bo, blue, 4), (di, red, 4), (al, red, 2), (cj, green, 1)]

- Element `e1` will come before `e2` (after sorting) if `compare(e1, e2) < 0`.

# Private Inner Comparator

- Can define a Comparator class as a private inner class if only used inside the class.
- Useful for APTs, here is an example:

## SimpleSort APT

### Problem Statement

Sometimes sorting helps in recognizing patterns. Given an array of strings, write the method `recognize` that returns an array of the same strings, but sorted by length with the shortest strings first and the longest strings last in the returned array. You can create a new array or sort the array parameter `value`, but you must return a sorted array containing the same strings that are in `values`.

In the returned array, strings that are the same length should be sorted in alphabetical order. See the examples for details.

### Class

```
public class LengthSort {  
    public String[] rearrange(String[] values){  
        // you write code here and replace statement below  
        return null;  
    }  
}
```

# Private Inner Comparator

- Can define a Comparator class as a private inner class if only used inside the class.
- Useful for APTs, here is an example:
- Given `String[] values`:
  - Sort first in *non-decreasing order of length*,
  - then sort same-length in *alphabetical order*.
- `["a", "b", "c", "an", "be", "pi", "test", "quiz"]`

# Template for Solving LengthSort with a Private Inner Comparator

Can [see this code here](#)

```
1 import java.util.Arrays;
2 import java.util.Comparator;
3
4 public class LengthSort {
5     private class LengthSortComp implements Comparator<String> {
6         @Override
7         public int compare(String a, String b) {
8             // Need to modify this to solve the problem
9             return a.compareTo(b);
10        }
11    }
12
13    public String[] rearrange(String[] values){
14        Arrays.sort(values, new LengthSortComp());
15        return values;
16    }
17 }
```

# Comparable vs. Comparator

- Comparable a: use `a.compareTo(b)`
  - What is method signature? One parameter
  - Method in class of which object **a** is an instance
  - **a** is `this`, **b** is a parameter
- Comparator c, use `c.compare(a, b)`
  - Method has two parameters
  - Part of [Comparator](#) (Java API link)
- Both return an int:
  - $< 0$  (means **a** comes before **b**)
  - $== 0$  (means **a** equals **b**)
  - $> 0$  (means **a** comes after **b**)

# Runtime Complexity of Sort and Comparator?

- `Arrays.sort`, `Collections.sort`, call either `compareTo` (default) or `compare` (if you give a `Comparator`)...
- $O(N \log(N))$  `compareTo/compares`, on an Array/List of  $N$  elements.
- Exists theoretical proof that this many comparisons is *necessary* for any comparison-based sorting.

# When is comparing once not constant time?

```
4  public class ListComp implements Comparator<List<Integer>> {  
5      @Override  
6      public int compare(List<Integer> list1, List<Integer> list2) {  
7          int minLength = Math.min(list1.size(), list2.size());  
8          for (int i=0; i<minLength; i++) {  
9              int diff = list1.get(i) - list2.get(i);  
10             if (diff != 0) {  
11                 return diff;  
12             }  
13         }  
14         return 0;  
15     }  
16 }
```

Runtime complexity of this Comparator may depend on the length of the two Lists being compared.

Overall runtime complexity to sort  $N$  **ArrayLists**, each with  $M$  elements, is  $O(MN \log(N))$  in the worst case with this **Comparator**.

# java.util.Comparator: Convenient Shorthands

- `Comparator.naturalOrder` and `reversed()`

```
jshell> Comparator<String> c = Comparator.naturalOrder()  
c ==> INSTANCE
```

```
jshell> c.compare("a", "b")  
$12 ==> -1
```

Must be Comparable

```
jshell> c.reversed().compare("a", "b")  
$13 ==> 1
```

- `Comparator.comparing`

```
jshell> Comparator<String> c = Comparator.comparing(String::length)  
c ==> java.util.Comparator$Lambda$27/0x000000800b97c0@2b71fc7e
```

```
jshell> c.compare("this", "is")  
$15 ==> 1
```

```
jshell> c.compare("is", "it")  
$16 ==> 0
```

Syntax is: `<Type>::<method name>` to sort something of the Type by the result of some getter method that returns something Comparable.

# Comparator-generating shorthands

[**sloth**, **house**, **owl**, **ant**, **mice**, **kelp**]

```
copy = Arrays.copyOf(a, a.length);
Arrays.sort(copy, Comparator.comparing(String::length));
System.out.println(Arrays.toString(copy));
```

[**owl**, **ant**, **mice**, **kelp**, **sloth**, **house**]

- Why does "owl" come before "ant"?
  - Stable sort respects order of equal keys

# Using `.thenComparing` shorthand

`[sloth, house, owl, ant, mice, kelp]`

`Arrays.sort(copy, Comparator.`

`comparing(String::length).`

`| thenComparing(Comparator.naturalOrder()));`

`[ant, owl, kelp, mice, house, sloth]`

- First compare by length
  - if same? Compare naturally

# Comparator with “lambdas”

- Can also define a comparator with a “*lambda expression*.”

```
Integer[] nums = {2, 0, 1};
```

```
Comparator<Integer> comp = (a, b) -> (b-a);
```

Type we want to compare

Given an **a** and a **b** of that type...

`comp.compare(a, b)` should return this expression

```
Arrays.sort(nums, comp);      nums is now { 2, 1, 0 }
```

What is printed by the following line of code?

```
System.out.println("duke".compareTo("devils"));
```

- true
- false
- an integer less than 0
- 0
- an integer greater than 0

After sorting, ar will be...

```
String[] ar = {"bird", "dog", "cat", "snake"};
Comparator<String> comp = Comparator.comparing(String::length);
Arrays.sort(ar, comp);
```

Ans: [dog, cat, bird, snake]

Suppose you have the following list of lists of integers:

$[[2, 0, 1], [1, 0, 1], [1, 6]]$ . After sorting, the list would be ordered as...

```
4  public class ListComp implements Comparator<List<Integer>> {  
5      @Override  
6      public int compare(List<Integer> list1, List<Integer> list2) {  
7          int minLength = Math.min(list1.size(), list2.size());  
8          for (int i=0; i<minLength; i++) {  
9              int diff = list1.get(i) - list2.get(i);  
10             if (diff != 0) {  
11                 return diff;  
12             }  
13         }  
14         return 0;  
15     }  
16 }
```

Ans:  $[[1, 0, 1], [1, 6], [2, 0, 1]]$

Suppose you have an `ArrayList` `myLists` of  $N$  `ArrayList`s, each of size at most  $M$ . The worst-case runtime complexity to compare any two elements of `myLists` would be....

```
4  public class ListComp implements Comparator<List<Integer>> {  
5      @Override  
6      public int compare(List<Integer> list1, List<Integer> list2) {  
7          int minLength = Math.min(list1.size(), list2.size());  
8          for (int i=0; i<minLength; i++) {  
9              int diff = list1.get(i) - list2.get(i);  
10             if (diff != 0) {  
11                 return diff;  
12             }  
13         }  
14         return 0;  
15     }  
16 }
```

Ans:  $O(M)$

Given an Array of  $N$  Strings, each of length at most  $M$ , the worst case runtime complexity to sort the Array with `java.util.Arrays.sort` is..

Ans:  $O(M N \log N)$

# Efficient sorting algorithms

See [example implementations here](#)

# Selection Sort with a Loop Invariant

- Loop invariant: On iteration  $i$ , the first  $i$  elements are the smallest  $i$  elements in sorted order.
- On iteration  $i$ ...
  - Find the smallest element from index  $i$  onward
    - (*By loop invariant, must be the next smallest element*)
  - Swap that with the element at index  $i$
- Algorithm is called *Selection Sort*.

|  |   |
|--|---|
|  | 8 |
|  | 5 |
|  | 2 |
|  | 6 |
|  | 9 |
|  | 3 |
|  | 1 |
|  | 4 |
|  | 0 |
|  | 7 |

# Selection Sort Code and Runtime

```
3  public static void selectSort(int[] ar) {  
4      for (int i=0; i<ar.length; i++) {  
5          int minDex = i;  
6          for (int j=i+1; j<ar.length; j++) {  
7              if (ar[j] < ar[minDex]) {  
8                  minDex = j;  
9              }  
10         }  
11         int temp = ar[i];  
12         ar[i] = ar[minDex];  
13         ar[minDex] = temp;  
14     }  
15 }
```

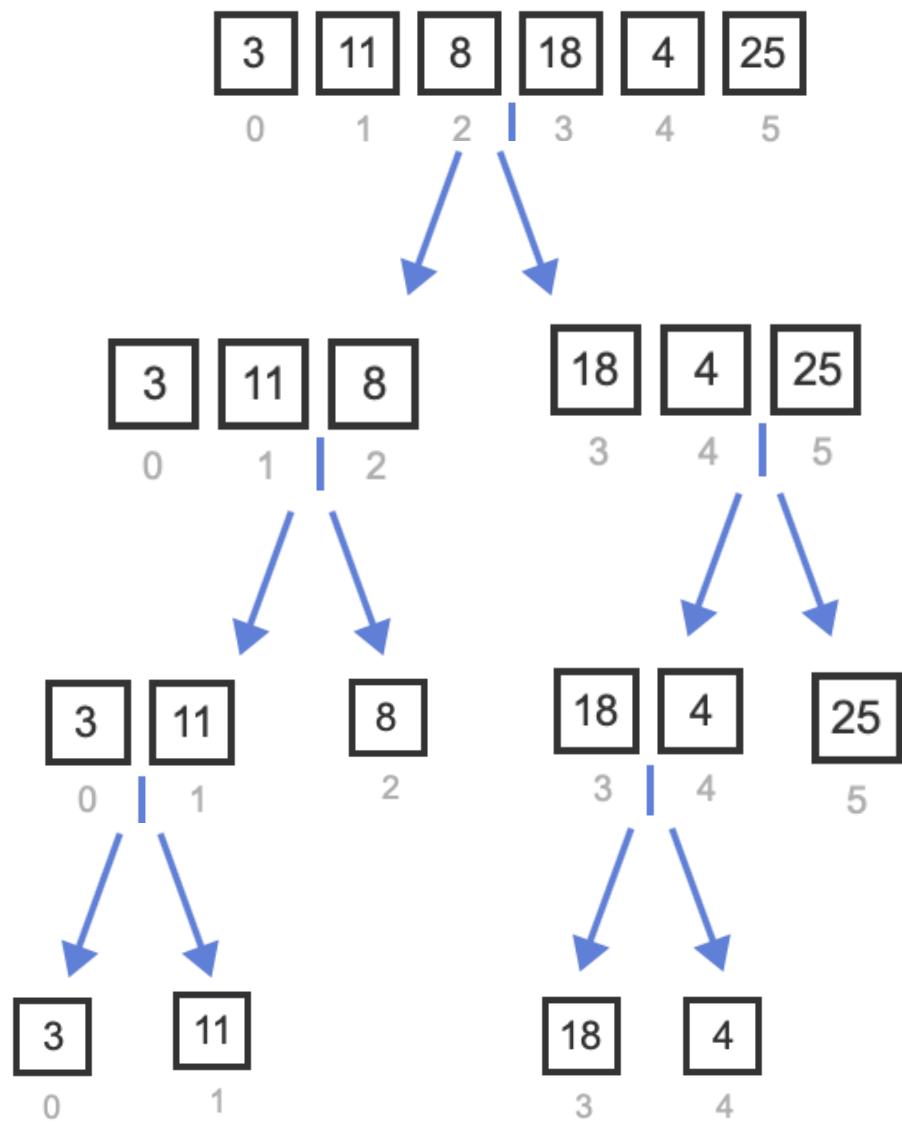
Nested  $O(N)$   
loops, overall  
 $O(N^2)$

|   |
|---|
| 8 |
| 5 |
| 2 |
| 6 |
| 9 |
| 3 |
| 1 |
| 4 |
| 0 |
| 7 |

# Mergesort

High level idea:

- Base case: size 1
  - Return list
- Recursive case:
  - Mergesort(first half)
  - Mergesort(second half)
  - ...



# Mergesort

High level idea:

- Base case: size 1
  - Return list
- Recursive case:
  - Mergesort(first half)
  - Mergesort(second half)
  - Merge the sorted halves
  - Return sorted

Helper  
method

