

L28: LDOC and the Limits of Computing

Alex Steiger
CompSci 201: Spring 2024
4/24/2024

4/24/24

CompSci 201, Spring 2024, L28: LDOC

1

1

Logistics, coming up

- Extra credit! 3 surveys for 0.5% final grade each:
 - Official course evals (>70% completion)
 - End-of-semester survey (individual completion)
 - AiiCE survey (>70% completion)
 - **Due 4/27 @ midnight**
- Next week on Tuesday, 4/30
 - Final exam, 9am-12pm
 - Required, comprehensive

4/24/24

CompSci 201, Spring 2024, L28: LDOC

2

2

Looking back at our semester

4/24/24

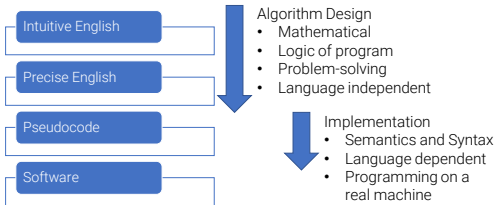
CompSci 201, Spring 2024, L28: LDOC

3

3

What are algorithms?

Loosely speaking: A precise sequence of unambiguous steps that effectively compute an output given an input.



4/24/24

CompSci 201, Spring 2024, L2B: LDOC

4

4

What is code?

In order to execute an algorithm on a real computer, we must write the algorithm in a formal language. An algorithm so written is a **program**.

In this class we explore both:

Theory

- Design an algorithm
- Analyze performance
- Data structure tradeoffs

Practice

- Write a Java program
- Debug/test
- Measure performance

4/24/24

CompSci 201, Spring 2024, L2B: LDOC

5

5

Why does efficiency matter?

- You wrote the next big social media app:
 - Will it work if it has 1 billion users?
 - What about on a phone with limited memory?
- In the sciences, discovery depends on computing with big data:
 - Sequencing the human genome
 - Surveying millions of images in astronomy
 - Processing data logs from the CERN collider
- Pushing the limits of current technology:
 - Virtual / augmented reality?
 - Deep neural networks for large scale machine learning?

4/24/24

CompSci 201, Spring 2024, L2B: LDOC

6

6

Some specifics you ~~will~~ did learn

Data Structures

- Arrays
- Lists: ArrayList and LinkedList
- Sets: HashSet and TreeSet
- Maps: HashMap and TreeMap
- Stacks, Queues, Priority Queues / Heaps
- Trees: Binary Search Trees
- Graph representations

Algorithms

- Iterative
- Hashing
- Big O Asymptotic Analysis
- Recursive
- Sorting
- Greedy
- Graph

Software

- Java API
- Objects, Classes
- Interfaces, implementations
- Testing, Debugging

4/24/24

CompSci 201, Spring 2024, L2B: LDOC

7

7

Informal goals for the course

- Make or deepen a friendship with someone else passionate about computer science.
- Develop a new appreciation of computing phenomena you see in the real world.
- Experience joy when your program *works*, even if it took a while to get it there.
- WOTO: Working Together
- Stay safe and healthy, physically and mentally

4/24/24

CompSci 201, Spring 2024, L2B: LDOC

8

8

Who to Thank

- Violet (Teaching Associate), Mark and Eamon (Grad TAs) working behind the scenes to make this work at scale
- **All of our undergrad TAs!** Providing feedback, helper hours, running discussions, etc.
- Your fellow students! Discussion groups, friends, project partners, etc.

4/24/24

CompSci 201, Spring 2024, L2B: LDOC

9

9

What I'm thankful for

- Safety to gather and be together
- My teaching team
- All of you (why am I here?!?!?)



4/24/24

CompSci 201, Spring 2024, L2B: LDOC

10

10

Parting Thoughts: What computers can and can't do?

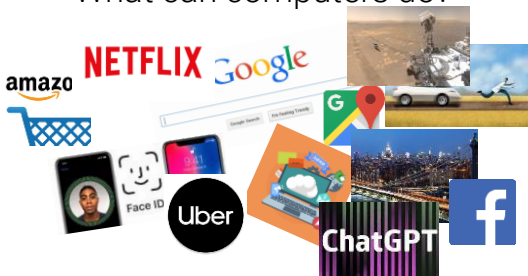
4/24/24

CompSci 201, Spring 2024, L2B: LDOC

12

12

What can computers do?



4/24/24

CompSci 201, Spring 2024, L2B: LDOC

13

13

What can't computers do?

- Some problems *cannot be solved at all*
 - One program detects all infinite loops
- Some problems *cannot be solved efficiently*
 - Listing all N-bit sequences of 0's and 1's
- Some problems can be *approximately solved*
 - AI, ML, close-to-optimal is good enough

4/24/24

CompSci 201, Spring 2024, L28: LDOC

14

14

Halting Problem

- Can we write `doesHalt` as specified? *Suppose so!*
 - Like the Java Compiler: reads a program

```
public class ProgramUtils
{
    /**
     * Returns true if progname halts on input,
     * otherwise returns false (infinite loop)
     */
    public static boolean doesHalt(String progname){
    }
}
```

4/24/24

CompSci 201, Spring 2024, L28: LDOC

15

15

Can we confuse `doesHalt`?

- What if `doesHalt(confuse)` returns true?
 - Then `confuse()` does not halt (see below)
- What if `doesHalt(confuse)` returns false?
 - Then `confuse()` does halt (see below)

```
public static boolean confuse(){
    if (ProgramUtils.doesHalt(confuse)) {
        while (true) {
            // do nothing forever
        }
    }
}
```

4/24/24

CompSci 201, Spring 2024, L28: LDOC

16

16

Formal proof is a bit more challenging...

- Alan Turing first showed this for programs: 1936
 - Had to formally specify what a program was
 - Needed to invent concept of Turing Machine
 - Also demonstrated by Alonzo Church
- Cantor showed # Real Numbers > # Rationals
 - So-called diagonalization, 1891
 - Ridiculed by establishment
 - Argument essential to above

4/24/24

CompSci 201, Spring 2024, L28: LDOC

17

17

Shortest/Longest Path; P and NP

- Dijkstra's Algorithm one example
 - Others: Floyd-Warshall and more
 - Very efficient graph algorithms,
- Longest Path? No efficient solution known
 - Easy to verify "is this path greater than length k"
 - Exponentially many paths

4/24/24

CompSci 201, Spring 2024, L28: LDOC

18

18

P vs NP

- P is the set of (algorithmic) problems that can be **solved** in time that is polynomial in the size of the input (polynomial time).
 - i.e., can solve with a program that is $O(1)$, $O(N)$, $O(N\log(N))$, $O(N^2)$, $O(N^3)$, ..., $O(N^{128})$, ...
- NP is (roughly) the set of (algorithmic) problems for which a solution can be **verified** in polynomial time.

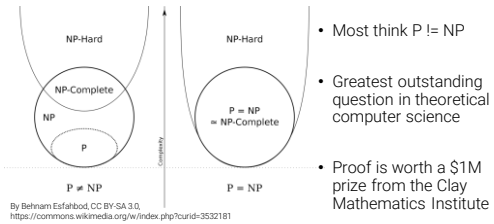
4/24/24

CompSci 201, Spring 2024, L28: LDOC

19

19

P ?= NP



4/24/24

CompSci 201, Spring 2024, L28: LDOC

20

20

"Easy" Hard Problems

- Some problems are hard to solve but easy to approximate:
 - Can't write a program to give you the optimal solution efficiently but can find something within ϵ of optimal in polynomial time.
 - Greedy, randomized, etc.
- Some problems are hard to prove things in theory but easy to solve in practice
 - Can't prove much but it works well in practice

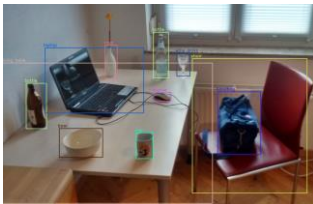
4/24/24

CompSci 201, Spring 2024, L28: LDOC

21

21

AI/ML often work with experimental algorithms for hard problems



Common idea: Use a computer to learn a function/neural network that approximates a large dataset.

- Image segmentation/classification
- Face/speech recognition
- Machine translation
- Text generation
- Reinforcement learning
- Robotics
- ...

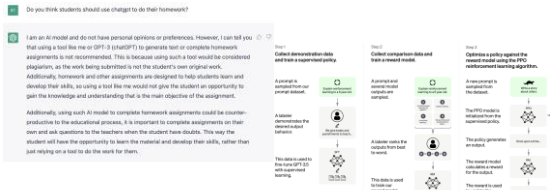
4/24/24

CompSci 201, Spring 2024, L28: LDOC

22

22

Artificial Intelligence: ChatGPT and Reinforcement Learning



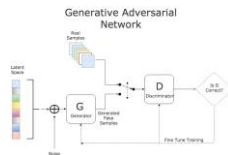
4/24/24

CompSci 201, Spring 2024, L28: LDOC

23

23

More Concerning? Deepfakes and Generative Adversarial Networks (GANs)



4/24/24

CompSci 201, Spring 2024, L28: LDOC

24

24

What should computers do?



4/24/24

CompSci 201, Spring 2024, L28: LDOC

25

25

We need citizens
computationally
equipped to deal with
these algorithmic
systems in theory and in
practice

4/24/24

CompSci 201, Spring 2024, L2B: LDOC

26

26

Who has gone before you? People
in CS



4/24/24

CompSci 201, Spring 2024, L2B: LDOC

27

27

What will you do?

- Not everyone wants to be a software engineer
 - Diplomat, lawyer, physician, entrepreneur,
 - Musician, teacher, data scientist, ...
- Not all jobs at tech companies are SWE
 - UI, UX, PM, ...
- Some non-tech companies have tech jobs
 - Healthcare? Aerospace? Biotech? Finance? Non-profit? NASA?
- Grad school? Research? Teaching?

4/24/24

CompSci 201, Spring 2024, L2B: LDOC

28

28

What I'm thankful for

- Safety to gather and be together
- My teaching team
- All of you (why am I here?!?!?)



4/24/24

CompSci 201, Spring 2024, L28: LDOC

29